

Skills, Tasks and Technologies: Implications for Employment and Earnings[☆]

Daron Acemoglu^{*}, David Autor^{**}

^{*} MIT, NBER and CIFAR

^{**} MIT, NBER and IZA

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Abstract

A central organizing framework of the voluminous recent literature studying changes in the returns to skills and the evolution of earnings inequality is what we refer to as the *canonical model*, which elegantly and powerfully operationalizes the supply and demand for skills by assuming two distinct skill groups that perform two different and imperfectly substitutable tasks or produce two imperfectly substitutable goods. Technology is assumed to take a *factor-augmenting* form, which, by complementing either high or low skill workers, can generate skill biased demand shifts. In this paper, we argue that despite its notable successes, the canonical model is largely silent on a number of central empirical developments of the last three decades, including: (1) significant declines in real wages of low skill workers, particularly low skill males; (2) non-monotone changes in wages at different parts of the earnings distribution during different decades; (3) broad-based increases in employment in high skill and low skill occupations relative to middle skilled occupations (i.e., job “polarization”); (4) rapid diffusion of new technologies that directly substitute capital for labor in tasks previously performed by moderately skilled workers; and (5) expanding offshoring in opportunities, enabled by technology, which allow foreign labor to substitute for domestic workers specific tasks. Motivated by these patterns, we argue that it is valuable to consider a richer framework for analyzing how recent changes in the earnings and employment distribution in the United States and other advanced economies are shaped by the interactions among worker skills, job tasks, evolving technologies, and shifting trading opportunities. We propose a tractable task-based model in which the assignment of skills to tasks is endogenous and technical change may involve the substitution of machines for certain tasks previously performed by labor. We further consider how the evolution of technology in this task-based setting may be endogenized. We show how such a framework can be used to interpret several central recent trends, and we also suggest further directions for empirical exploration.

JEL classification: J20; J23; J24; J30; J31; O31; O33

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1. INTRODUCTION

The changes in the distribution of earnings and the returns to college over the last several decades in the US labor market have motivated a large literature investigating the relationship between technical change and wages. The starting point of this literature is the observation that the return to skills, for example as measured by the relative wages of college graduate workers to high school graduates, has shown a tendency to increase over multiple decades despite the large secular increase in the relative supply of college educated workers. This suggests that concurrent with the increase in the supply of skills, there has been an increase in the (relative) demand for skills. Following Tinbergen’s pioneering (1974; 1975) work, the relative demand for skills is then linked to technology, and in particular to the *skill bias* of technical change. This perspective emphasizes that the return to skills (and to college) is determined by a race between the increase in the supply of skills in the labor market and technical change, which is assumed to be skill biased,

in the sense that improvements in technology naturally increase the demand for more “skilled” workers, among them, college graduates (relative to non-college workers).

These ideas are elegantly and powerfully operationalized by what we refer to as the *canonical model*, which includes two skill groups performing two distinct and imperfectly substitutable occupations (or producing two imperfectly substitutable goods).¹ Technology is assumed to take a *factor-augmenting* form, and thus complements either high or low skill workers. Changes in this factor-augmenting technology then capture skill biased technical change.² The canonical model is not only tractable and conceptually attractive, but it has also proved to be empirically quite successful. [Katz and Murphy \(1992\)](#), [Autor et al. \(1998, 2008\)](#), and [Carneiro and Lee \(2009\)](#), among others, show that it successfully accounts for several salient changes in the distribution of earnings in the United States. [Katz et al. \(1995\)](#), [Davis \(1992\)](#), [Murphy et al. \(1998\)](#), [Card and Lemieux \(2001a\)](#), [Fitzenberger and Kohn \(2006\)](#) and [Atkinson \(2008\)](#) among others, show that the model also does a good job of capturing major cross-country differences among advanced nations. [Goldin and Katz \(2008\)](#) show that the model, with some minor modifications, provides a good account of the changes in the returns to schooling and the demand for skills throughout the entire twentieth century in the United States.

In this paper, we argue that despite the canonical model’s conceptual virtues and substantial empirical applicability, a satisfactory analysis of modern labor markets and recent empirical trends necessitates a richer framework. We emphasize two shortcomings of the canonical model. First, the canonical model is made tractable in part because it does not include a meaningful role for “tasks,” or equivalently, it imposes a one-to-one mapping between skills and tasks. A *task* is a unit of work activity that produces output (goods and services). In contrast, a skill is a worker’s endowment of capabilities for performing various tasks. Workers apply their skill endowments to tasks in exchange for wages, and skills applied to tasks produce output. The distinction between skills and tasks becomes particularly relevant when workers of a given skill level can perform a variety of tasks and change the set of tasks that they perform in response to changes in labor market conditions and technology. We argue that a systematic understanding of recent labor market trends, and more generally of the impact of technology on employment and earnings, requires a framework that factors in such changes in the allocation of skills to tasks. In particular, we suggest, following [Autor et al. \(2003\)](#), that recent technological developments have enabled information and communication technologies to either directly perform or permit the offshoring of a subset of the core job tasks previously performed by middle skill workers, thus causing a substantial change in the returns to certain types of skills and a measurable shift in the assignment of skills to tasks.

¹ In many cases, this model is extended to more than two skill groups (see., e.g., [Card and Lemieux, 2001a,b](#); [Acemoglu et al., 2001](#)). [Atkinson \(2008\)](#) refers to the Tinbergen education–race model as the Textbook Model.

² In addition to [Tinbergen \(1974, 1975\)](#), see [Welch \(1973\)](#), [Freeman \(1976\)](#), [Katz and Murphy \(1992\)](#) and [Autor et al. \(1998, 2008\)](#) on the canonical model. [Acemoglu \(2002a\)](#) develops several implications of the canonical model and relates these to other approaches to the relationship between technology and skill premia.

Second, the canonical model treats technology as exogenous and typically assumes that technical change is, by its *nature*, skill biased. The evidence, however, suggests that the extent of skill bias of technical change has varied over time and across countries. Autor et al. (1998), for example, suggest that there was an acceleration in skill bias in the 1980s and 1990s.³ Goldin and Katz (2008) present evidence that manufacturing technologies were skill complementary in the early twentieth century, but may have been skill substituting prior to that time. The available evidence suggests that in the nineteenth century, technical change often replaced—rather than complemented—skilled artisans. The artisan shop was replaced by the factory and later by interchangeable parts and the assembly line, and products previously manufactured by skilled artisans started to be produced in factories by workers with relatively few skills (e.g., Hounshell, 1985; James and Skinner, 1985; Mokyr, 1992; Goldin and Katz, 2008). Acemoglu (1998, 2002a) suggested that the endogenous response of technology to labor market conditions may account for several such patterns and significantly enriches the canonical model.

To build the case for a richer model of skill demands and wage determination, we first provide an overview of key labor market developments in the United States over the last five decades, and in less detail, across European Union economies. This overview enables us to highlight both why the canonical model provides an excellent starting point for any analysis of the returns to skills, and also why it falls short of providing an entirely satisfactory framework for understanding several noteworthy patterns. In particular, in addition to the well-known evolution of the college premium and the overall earnings inequality in the United States, we show that (1) low skill (particularly low skill male) workers have experienced significant real earnings declines over the last four decades; (2) there have been notably non-monotone changes in earnings levels across the earnings distribution over the last two decades (sometimes referred to as wage “polarization”), even as the overall “return to skill” as measured by the college/high school earnings gap has monotonically increased; (3) these changes in wage levels and the distribution of wages have been accompanied by systematic, non-monotone shifts in the composition of employment across occupations, with rapid simultaneous growth of both high education, high wage occupations and low education, low wage occupations in the United States and the European Union; (4) this “polarization” of employment does not merely reflect a change in the composition of skills available in the labor market but also a change in the allocation of skill groups across occupations—and, in fact, the explanatory power of occupation in accounting for wage differences across workers has significantly increased over time; (5) recent technological developments and recent trends in offshoring and outsourcing appear to have directly replaced workers in certain occupations and tasks. We next provide a brief overview of the canonical model, demonstrate its empirical success in accounting for several major features of the evolving wage distribution, and highlight the key labor market developments about which the canonical model is either silent or at odds with the data.

³ Later analyses have not confirmed this conclusion, however. See Goldin and Katz (2008).

Having argued that the canonical model is insufficiently nuanced to account for the rich relationships among skills, tasks and technologies that are the focus of this chapter, we then propose a task-based framework for analyzing the allocation of skills to tasks and for studying the effect of new technologies on the labor market and their impact on the distribution of earnings. We further show how technology can be endogenized in this framework.⁴

The framework we propose consists of a continuum of tasks, which together produce a unique final good. We assume that there are three types of skills—low, medium and high—and each worker is endowed with one of these types of skills.⁵ Workers have different comparative advantages, a feature that makes our model similar to Ricardian trade models. Given the prices of (the services of) different tasks and the wages for different types of skills in the market, firms (equivalently, workers) choose the optimal allocation of skills to tasks. Technical change in this framework can change both the productivity of different types of workers in all tasks (in a manner parallel to factor-augmenting technical change in the canonical model) and also in specific tasks (thus changing their comparative advantage). Importantly, the model allows for new technologies that may directly replace workers in certain tasks. More generally, it treats skills (embodied in labor), technologies (embodied in capital), and trade or offshoring as offering competing inputs for accomplishing various tasks. Thus, which input (labor, capital, or foreign inputs supplied via trade) is applied in equilibrium to accomplish which tasks depends in a rich but intuitive manner on cost and comparative advantage.

We show that even though this framework allows for an endogenous allocation of skills to tasks and a richer interaction between technology and wages than the canonical model, it is tractable. Relative wages of high to medium and medium to low skill workers are determined by relative supplies and task allocations. The canonical model is in fact a special case of this more general task-based model, and hence the model generates similar responses to changes in relative supplies and factor-augmenting technical change. Nevertheless, there are also richer implications because of the endogenously changing allocation of skills to tasks. Notably, while factor-augmenting technical progress always increases all wages in the canonical model, it can reduce the wages of certain groups in this more general model. Moreover, other forms of technical change, in particular the introduction of new technologies replacing workers in certain tasks, have richer but still intuitive effects on the earnings distribution and employment patterns.

⁴ Autor et al. (2003), Goos et al. (2009) and Autor and Dorn (2010) provide related task-based models. The model we propose builds most directly on Acemoglu and Zilibotti (2001) and is also closely related to Costinot and Vogel (forthcoming), who provide a more general approach to the assignment of skills tasks and derive the implications of their approach for the effect of technical change on wage inequality. Similar models have also been developed and used in the trade literature, particularly in the context of outsourcing and offshoring. See, for example, Feenstra and Hanson (1999), Grossman and Rossi-Hansberg (2008), Rodriguez-Clare and Ramondo (2010), and Acemoglu et al. (2010).

⁵ We also offer an extension to the model in which workers have multiple skills and choose the allocation of their skills across tasks given a fixed time budget.

We then show how this framework can be enriched by endogenizing the supply of skills and technology. We finally show how the mechanisms proposed by this framework suggest new ways of analyzing the data and provide some preliminary empirical evidence motivated by this approach.

The rest of the paper is organized as follows. The next section, Section 2, provides an overview of labor market trends, with an emphasis on changes in the earnings distribution, in the real wages of different demographic groups, in the distribution of employment by occupation, and in the allocation of skill groups to job tasks. Section 3 provides a brief recap of the canonical model, which has become the natural starting point of most analyses of recent labor market trends, and explains why several of the patterns highlighted in Section 2 are challenging for the canonical model and suggest the need to move beyond this framework. Section 4 presents a tractable task-based model of the labor market, which we then use to reinterpret the patterns discussed in Section 2. Section 5 provides a first look at the evolution of real wages by demographic groups in the US labor market through the lens of the framework developed in Section 4. Section 6 concludes with a brief summary and with several areas for future research suggested by our paper. Two appendices contain additional details on the sources and the construction of the data used in the text and some further theoretical arguments.

2. AN OVERVIEW OF LABOR MARKET TRENDS

This section provides an overview of trends in education, wage levels, wage distribution, and occupational composition in the US labor market over the last five decades, and also offers some comparisons with labor market developments in European Union economies. Our objective is not to provide a comprehensive account of labor market developments but to highlight those that we view as most relevant for understanding the changing structure of the supply and demand for skills.⁶ We focus on changes in earnings levels and earnings inequality not only because of the intrinsic importance of the topic but also because the evolution of the wage distribution provides information on how the market values of different types of skills have changed over time.

2.1. A brief overview of data sources

To summarize the basic changes in the US wage structure over the last five decades, we draw on four large and representative household data sources: the March Current Population Survey (March CPS), the combined Current Population Survey May and

⁶ A more detailed account of several other trends related to labor market inequality and more extensive references to the literature are provided in [Katz and Autor \(1999\)](#). [Goldin and Katz \(2008\)](#) provide an authoritative account of the evolution of labor market inequality and the supply and demand for education in the United States from the dawn of the twentieth century to the mid 2000s. [Card and DiNardo \(2002\)](#) offer a skeptical perspective on the literature linking trends in wage inequality to the evolution of skill demands. See also the recent overview papers by [Autor et al. \(2008\)](#) and [Lemieux \(2008\)](#).

Outgoing Rotation Group samples (May/ORG CPS), the Census of Populations (Census), and the American Community Survey (ACS).⁷ We describe these sources briefly here and provide additional details on the construction of samples in the Data Appendix. The March Annual Demographic Files of the Current Population Survey offer the longest high-frequency data series enumerating labor force participation and earnings in the US economy. These data provide reasonably comparable measures of the prior year's annual earnings, weeks worked, and hours worked per week for more than four decades. We use the March files from 1964 to 2009 (covering earnings from 1963 to 2008) to form a sample of real weekly earnings for workers aged 16 to 64 who participate in the labor force on a full-time, full-year (FTFY) basis, defined as working 35-plus hours per week and 40-plus weeks per year.

We complement the March FTFY series with data on hourly wages of all current labor force participants using May CPS samples for 1973 through 1978 and CPS Outgoing Rotation Group samples for 1979 through 2009 (CPS May/ORG). From these sources, we construct hourly wage data for all wage and salary workers employed during the CPS sample survey reference week. Unlike the retrospective annual earnings data in the March CPS, the May/ORG data provide point-in-time measures of usual hourly or weekly earnings. We use CPS sampling weights for all calculations.⁸

As detailed in [Autor et al. \(2005\)](#) and [Lemieux \(2006b\)](#), both the March and May/ORG CPS surveys have limitations that reduce their consistency over the fifty year period studied. The March CPS data are not ideal for analyzing the hourly wage distribution since they lack a point-in-time wage measure and thus hourly wages must be computed by dividing annual earnings by the product of weeks worked last year and usual weekly hours last year. Estimates of hours worked last year from the March CPS appear to be noisy, and moreover, data on usual weekly hours last year are not available prior to the 1976 March CPS. The May/ORG samples provide more accurate measures of the hourly wage distribution (particularly for hourly workers) but cover a shorter time period than the March CPS. Both the March and May/ORG CPS samples have undergone various changes in processing procedures over several decades that affect the top-coding of high earnings, the flagging of earning imputations, and the algorithms used for allocating earnings to individuals who do not answer earnings questions in the

⁷ The ACS is the successor to the Census' long form questionnaire, which collected detailed demographic data from a subset of Census respondents. The long form was retired after the 2000 Census. The ACS is conducted annually and currently contains a 5 percent population sample. The ACS survey questions closely follow the Census long form.

⁸ Beginning with [DiNardo et al. \(1996\)](#), many studies (e.g., [Autor et al., 1998](#); [Lemieux, 2006b](#); [Autor et al., 2008](#)) have further weighted samples by workers' hours and weeks worked when computing sample statistics. Statistics calculated using these weights therefore correspond to the average paid hour of work rather than the wage paid to the average worker. We break with this tradition here because we view the conceptual object of interest for this chapter to be the distribution of prices (or wages) that workers' skills command in the labor market rather than the interaction between these prices and workers' realized choice of hours. To the extent that we have experimented with the weighting scheme, we have found that the choice of weights—hours versus bodies—has only second-order effects on our substantive results. Thus, our use of the bodies rather than hours-weighting scheme is of notional but not substantive importance.

survey. These changes create challenges in producing consistent data series over time, and we have tried to account for them to the greatest extent possible.⁹

To analyze levels and changes in *occupational* structure within and across detailed demographic groups, we exploit the 1960, 1970, 1980, 1990 and 2000 Census of Populations and the 2008 American Community Survey (ACS). Because these data sources provide substantially larger samples than either the March or May/ORG surveys, they are better suited for a fine-grained analysis of changing occupational employment patterns within detailed demographic groups.¹⁰ The earnings and employment questions in the Census and ACS files are similar to those in the March CPS and similarly offer retrospective measures of annual earnings and labor force participation that we use to calculate implied weekly or hourly earnings.

2.2. The college/high school wage premium

Motivated by the canonical relative supply-demand framework discussed in the Introduction and developed further in Section 3, a natural starting point for our discussion is to consider the evolution of the wage premium paid to “skills” in the labor market. A useful, though coarse, approximation is to consider a labor market consisting of two types of workers, “skilled” and “unskilled,” and identify the first group with college graduates and the second with high school graduates. Under these assumptions, the *college premium*—that is, the relative wage of college versus high school educated workers—can be viewed as a summary measure of the market’s valuation of skills.

Figure 1 plots the *composition-adjusted* log college/high school weekly wage premium in the US labor market for years 1963 through 2008 for full-time, full-year workers. This composition adjustment holds constant the relative employment shares of demographic group, as defined by gender, education, and potential experience, across all years of the sample. In particular, we first compute mean (predicted) log real weekly wages in each year for 40 sex–education–experience groups. Mean wages for broader groups shown in the figures are then calculated as fixed-weighted averages of the relevant sub-group means (using the average share of total hours worked for each group over 1963 to 2008 as weights). This adjustment ensures that the estimated college premium is not mechanically

⁹ The major redesign of the earnings questions in the CPS ORG in 1994 led to a substantial rise in non-response to these questions as well as other potential consistency issues that are only imperfectly addressed by our processing of the data. For example, the earnings non-response rate in the CPS ORG increased from 15.3 percent in 1993 to 23.3 percent in the last quarter of 1995 (the first quarter in which allocation flags are available in the redesigned survey), and reached 31 percent by 2001 (Hirsch and Schumacher, 2004). The contemporaneous rise in the earnings imputation rate in the March survey was comparatively small. This redesign may be an important factor in accounting for the significant discrepancies in inequality trends in the May/ORG and March samples beginning in 1994 (see Lemieux, 2006b; Autor et al., 2008).

¹⁰ The Census samples comprise 1 percent of the US population in 1960 and 1970, and 5 percent of the population in 1980, 1990, and 2000.

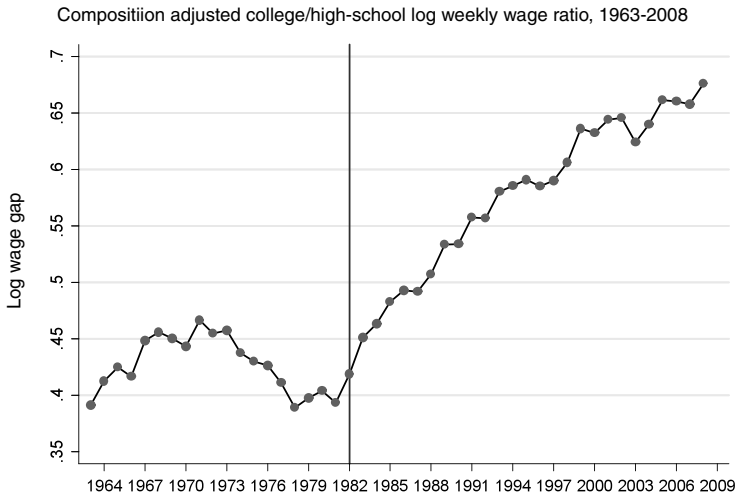


Figure 1 *Source: March CPS data for earnings years 1963–2008. Log weekly wages for full-time, full-year workers are regressed separately by sex in each year on four education dummies (high school dropout, some college, college graduate, greater than college), a quartic in experience, interactions of the education dummies and experience quartic, two race categories (black, non-white other), and a full set of interactions between education, experience, and sex. The composition-adjusted mean log wage is the predicted log wage evaluated for whites at the relevant experience level (5, 15, 25, 35, 45 years) and relevant education level (high school dropout, high school graduate, some college, college graduate, greater than college). The mean log wage for college and high school is the weighted average of the relevant composition adjusted cells using a fixed set of weights equal to the average employment share of each sex by potential experience group. The ratio of mean log wages for college and high school graduates for each year is plotted. See the Data Appendix for more details on the treatment of March CPS data.*

affected by shifts in the experience, gender composition, or average level of completed schooling within the broader categories of college and high school graduates.¹¹

Three features of Fig. 1 merit attention. First, following three decades of increase, the college premium stood at 68 points in 2008, a high water mark for the full sample period. A college premium of 68 log points implies that earnings of the average college graduate in 2008 exceeded those of the average high school graduate by 97 percent (i.e., $\exp(0.68) - 1 \simeq 0.974$). Taking a longer perspective, Goldin and Katz (2008) show that the college premium in 2005 was at its highest level since 1915, the earliest year for which representative data are available—and as Fig. 1 makes clear, the premium rose

¹¹ These 40 groups consist of five education categories (less than high school, high school graduate, some college, four-year college degree, post-college schooling), four potential experience levels (0 to 9 years, 10 to 19 years, 20 to 29 years, and 30 to 39 years), and two genders. Full-time, full-year workers are those who work at least 40 weeks per year and at least 35 hours per week. The construction of the relative wage series follows Katz and Murphy (1992), Katz and Autor (1999), and Autor et al. (2008). We follow closely the conventions set by these prior studies to facilitate comparisons. The Data Appendix provides further details.

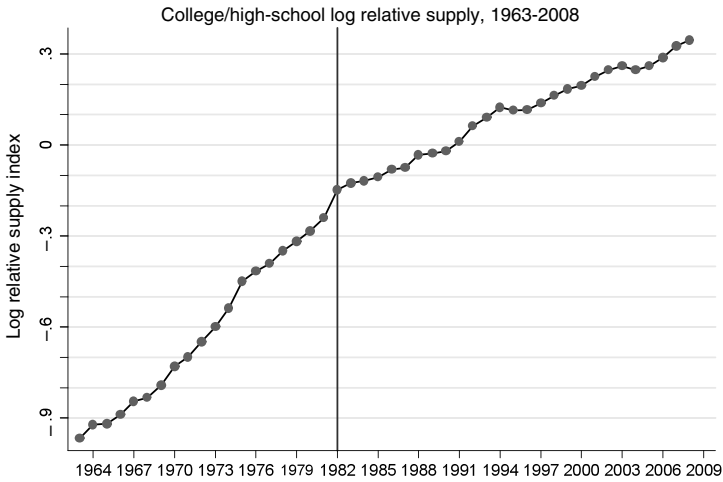


Figure 2 *Source: March CPS data for earnings years 1963-2008. Labor supply is calculated using all persons aged 16-64 who reported having worked at least one week in the earnings years, excluding those in the military. The data are sorted into sex-education-experience groups of two sexes (male/female), five education groups (high school dropout, high school graduate, some college, college graduate, and greater than college) and 49 experience groups (0-48 years of potential experience). The number of years of potential experience is calculated by subtracting the number six (the age at which one begins school) and the number of years of schooling from the age of the individual. This number is further adjusted using the assumption that an individual cannot begin work before age 16 and that experience is always non-negative. The labor supply for college/high school groups by experience level is calculated using efficiency units, equal to mean labor supply for broad college (including college graduates and greater than college) and high school (including high school dropouts and high school graduate) categories, weighted by fixed relative average wage weights for each cell. The labor supply of the “some college” category is allocated equally between the broad college and high school categories. The fixed set of wage weights for 1963-2008 are constructed using the average wage in each of the 490 cells (2 sexes, 5 education groups, 49 experience groups) over this time period.*

further thereafter. Second, the past three decades notwithstanding, the college premium has not always trended upward. [Figure 1](#) shows a notable decline in the college premium between 1971 and 1978. [Goldin and Margo \(1992\)](#) and [Goldin and Katz \(2008\)](#) also document a substantial compression of the college premium during the decade of the 1940s. A third fact highlighted by the figure is that the college premium hit an inflection point at the end of the 1970s. This premium trended downward throughout the 1970s, before reversing course at the end of the decade. This reversal of the trend in the college premium is critical to our understanding of the operation of supply and demand in the determination of between-group wage inequality.

The college premium, as a summary measure of the market price of skills, is affected by, among other things, the relative supply of skills. [Figure 2](#) depicts the evolution of the relative supply of college versus non-college educated workers. We use a standard measure of college/non-college relative supply calculated in “efficiency units” to adjust

for changes in labor force composition.¹² From the end of World War II to the late 1970s, the relative supply of college workers rose robustly and steadily, with each cohort of workers entering the labor market boasting a proportionately higher rate of college education than the cohorts immediately preceding. Moreover, the increasing relative supply of college workers accelerated in the late 1960s and early 1970s. Reversing this acceleration, the rate of growth of college workers declined after 1982. The first panel of Fig. 3 shows that this slowdown is due to a sharp deceleration in the relative supply of young college graduate males—reflecting the decline in their rate of college completion—commencing in 1975, followed by a milder decline among women in the 1980s. The second panel of Fig. 3 confirms this observation by documenting that the relative supply of experienced college graduate males and females (i.e., those with 20 to 29 years of potential experience) does not show a similar decline until two decades later.

What accounts for the deceleration of college relative supply in the 1980s? As discussed by Card and Lemieux (2001b), four factors seem particularly relevant. First, the Vietnam War artificially boosted college attendance during the late 1960s and early 1970s because males could in many cases defer military service by enrolling in post-secondary schooling. This deferral motive likely contributed to the acceleration of the relative supply of skills during the 1960s seen in Fig. 2. When the Vietnam War ended in the early 1970s, college enrollment rates dropped sharply, particularly among males, leading to a decline in college completion rates half a decade later.

Second, the college premium declined sharply during the 1970s, as shown in Fig. 1. This downturn in relative college earnings likely discouraged high school graduates from enrolling in college. Indeed, Richard Freeman famously argued in his 1976 book, *The Overeducated American*, that the supply of college-educated workers in the United States had so far outstripped demand in the 1970s that the net social return to sending more high school graduates to college was negative.¹³

Third, the large baby boom cohorts that entered the labor market in the 1960s and 1970s were both more educated and more numerous than exiting cohorts, leading to a rapid increase in the average educational stock of the labor force. Cohorts born after 1964 were significantly smaller, and thus their impact on the overall educational stock of the labor force was also smaller. Had these cohorts continued the earlier trend in college-going behavior, their entry would still not have raised the college share of the workforce as rapidly as did earlier cohorts (see, e.g. Ellwood, 2002).

Finally, and most importantly, while the female college completion rate rebounded from its post-Vietnam era after 1980, the male college completion rate has never returned

¹² This series is also composition adjusted to correctly weight the changing gender and experience composition of college and non-college labor supply. Our construction of this figure follows Autor et al. (2008) Figure 4b, and adds three subsequent years of data. See the Data Appendix for details.

¹³ One should not blame the entire rise in US earnings inequality on Richard Freeman, however. His book correctly predicted that the college glut was temporary, and that demand would subsequently surpass the growth of supply, leading to a rebound in the college premium.

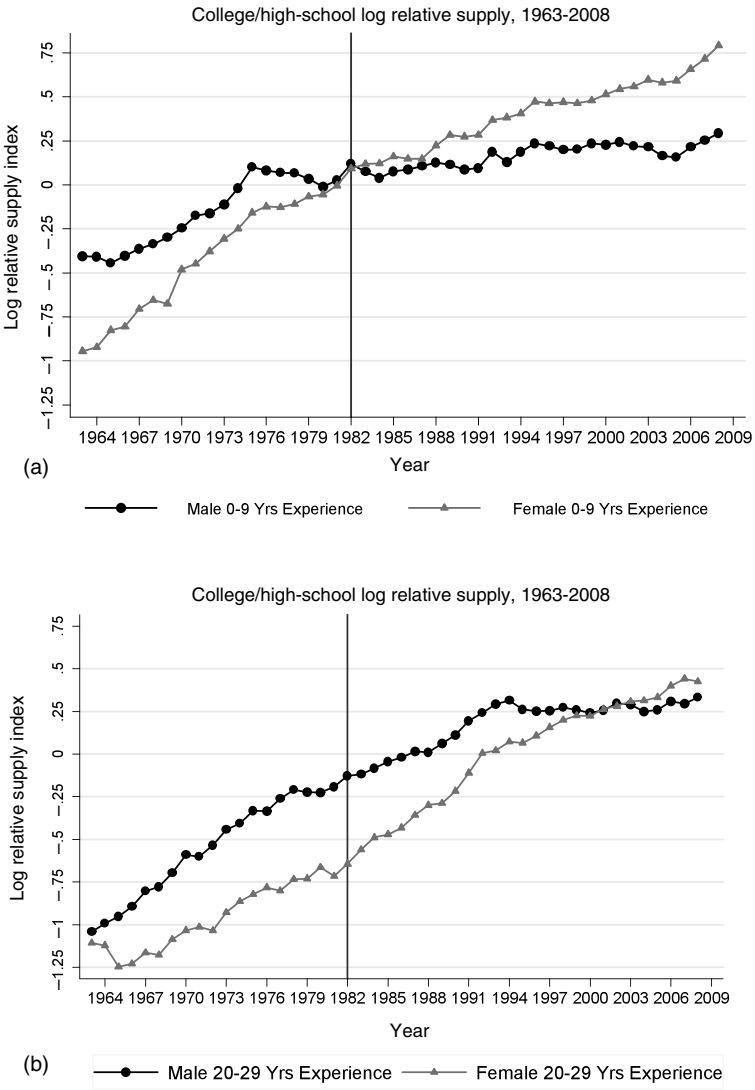


Figure 3 *Source: March CPS data for earnings years 1963-2008. See note to Fig. 2. Log relative supply for 0-9 and 20-29 years of potential experience is plotted for males and females.*

to its pre-1975 trajectory, as shown earlier in Fig. 3. While the data in that figure only cover the period from 1963 forward, the slow growth of college attainment is even more striking when placed against a longer historical backdrop. Between 1940 and 1980, the fraction of young adults aged 25 to 34 who had completed a four-year college degree at the start of each decade increased three-fold among both sexes, from 5 percent and 7 percent among females and males, respectively, in 1940 to 20 percent and 27 percent,

respectively, in 1980. After 1980, however, this trajectory shifted differentially by sex. College completion among young adult females slowed in the 1980s but then rebounded in the subsequent two decades. Male college attainment, by contrast, peaked with the cohort that was age 25–34 in 1980. Even in 2008, it remained below its 1980 level. Cumulatively, these trends inverted the male to female gap in college completion among young adults. This gap stood at positive 7 percentage points in 1980 and *negative* 7 percentage points in 2008.

2.3. Real wage levels by skill group

A limitation of the college/high school wage premium as a measure of the market value of skill is that it necessarily omits information on *real* wage levels. Stated differently, a rising college wage premium is consistent with a rising *real* college wage, a falling real high school wage, or both. Movements in real as well as relative wages will prove crucial to our interpretation of the data. As shown formally in Section 3, canonical models used to analyze the college premium robustly predict that demand shifts favoring skilled workers will both raise the skill premium *and* boost the real earnings of all skill groups (e.g., college and high school workers). This prediction appears strikingly at odds with the data, as first reported by Katz and Murphy (1992), and shown in the two panels of Fig. 4. This figure plots the evolution of real log earnings by gender and education level for the same samples of full-time, full-year workers used above. Each series is normalized at zero in the starting year of 1963, with subsequent values corresponding to the log change in earnings for each group relative to its 1963 level. All values are deflated using the Personal Consumption Expenditure Deflator, produced by the US Bureau of Economic Analysis.

In the first decade of the sample period, years 1963 through 1973, real wages rose steeply and relatively uniformly for both genders and all education groups. Log wage growth in this ten year period averaged approximately 20 percent. Following the first oil shock in 1973, wage levels fell sharply initially, and then stagnated for the remainder of the decade. Notably, this stagnation was also relatively uniform among genders and education groups. In 1980, wage stagnation gave way to three decades of rising inequality between education groups, accompanied by low overall rates of earnings growth—particularly among males. Real wages rose for highly educated workers, particularly workers with a post-college education, and fell steeply for less educated workers, particularly less educated males. Tables 1a and 1b provide many additional details on the evolution of real wage levels by sex, education, and experience groups during this period.

Alongside these overall trends, Fig. 4 reveals three key facts about the evolution of earnings by education groups that are not evident from the earlier plots of the college/high school wage premium. First, a sizable share of the increase in college relative to non-college wages in 1980 forward is explained by the rising wages of post-college workers, i.e., those with post-baccalaureate degrees. Real earnings for this group increased steeply and nearly continuously from at least the early 1980s to present. By

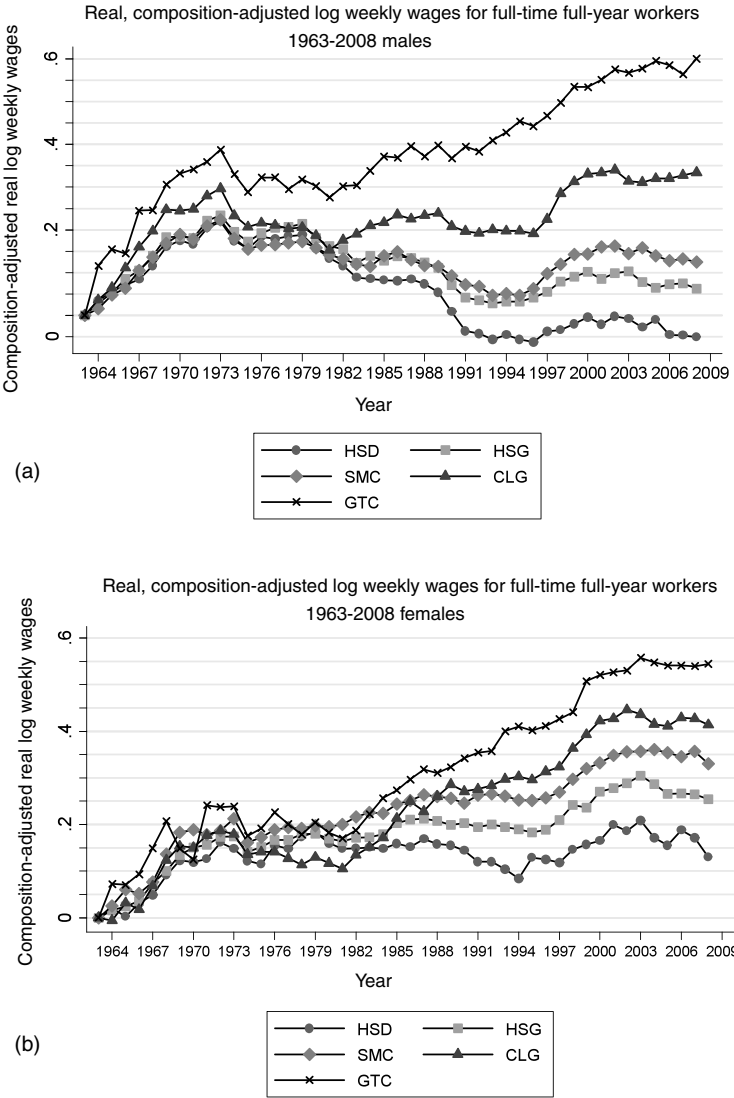


Figure 4 *Source: March CPS data for earnings years 1963-2008. See note to Fig. 1. The real log weekly wage for each education group is the weighted average of the relevant composition adjusted cells using a fixed set of weights equal to the average employment share of each group. Nominal wage values are deflated using the Personal Consumption Expenditure (PCE) deflator.*

contrast, earnings growth among those with exactly a four-year degree was much more modest. For example, real wages of males with exactly a four-year degree rose 13 log points between 1979 and 2008, substantially less than they rose in only the first decade of the sample.

Table 1a Changes in real, composition-adjusted log weekly wages for full-time, full-year workers, 1963–2008: by educational category and sex (100 × change in mean log real weekly wages).

	1963- 1972	1972- 1979	1979- 1989	1989- 1999	1999- 2008	1963- 2008
All	21.1	−1.7	−1.7	2.7	−0.3	20.1
Males	23.4	−2.8	−6.6	0.5	−1.2	13.3
Females	18.1	−0.2	4.9	5.8	1.0	29.6
Education (years)						
0–11						
Men	20.4	−1.5	−13.4	−7.4	−3.1	−5.1
Women	16.2	2.1	−2.7	0.2	−2.8	13.0
12						
Men	22.2	−0.7	−10.3	−2.1	−2.9	6.2
Women	17.3	0.7	1.9	3.7	1.8	25.4
13–15						
Men	20.9	−3.7	−5.8	2.8	−1.8	12.4
Women	18.7	1.0	5.8	6.4	1.0	33.0
16+						
Men	30.6	−6.3	4.9	9.5	3.6	42.2
Women	20.1	−5.0	14.6	12.8	2.5	44.9
16–17						
Men	28.0	−7.4	3.3	7.4	2.2	33.4
Women	18.7	−5.7	15.6	10.7	2.1	41.4
18+						
Men	36.0	−4.2	8.0	13.7	6.6	60.1
Women	23.7	−3.3	11.9	18.4	3.7	54.4

Source: March CPS data for earnings years 1963–2008. See note to Fig. 1.

A second fact highlighted by Fig. 4 is that a major proximate cause of the growing college/high school earnings gap is not steeply rising college wages, but rapidly declining wages for the less educated—especially less educated males. Real earnings of males with less than a four year college degree fell steeply between 1979 and 1992, by 12 log points for high school and some-college males, and by 20 log points for high school dropouts. Low skill male wages modestly rebounded between 1993 and 2003, but never reached their 1980 levels. For females, the picture is qualitatively similar, but the slopes are more favorable. While wages for low skill males were falling in the 1980s, wages for low skill females were largely stagnant; when low skill males wages increased modestly in the 1990s, low skill female wages rose approximately twice as fast.

A potential concern with the interpretation of these results is that the measured real wage declines of less educated workers mask an increase in their total compensation after accounting for the rising value of employer provided non-wage benefits such as healthcare, vacation and sick time. Careful analysis of representative, wage and fringe

Table 1b Changes in real, composition-adjusted log weekly wages for full-time, full-year workers, 1963–2008: by experience, educational category, and sex (100 × change in mean log real weekly wages).

	1963– 1972	1972– 1979	1979– 1989	1989– 1999	1999– 2008	1963– 2008
Experience						
5 years						
Men	20.8	−5.1	−10.0	4.7	−2.6	7.8
Women	18.9	−2.3	−0.6	5.6	−0.9	20.6
25–35 years						
Men	25.0	−0.9	−3.4	−2.1	−2.4	16.3
Women	17.2	2.1	8.5	5.4	1.7	34.8
Education and experience						
Education 12						
Experience 5						
Men	23.2	−3.1	−19.1	2.2	−4.4	−1.1
Women	17.3	−1.8	−6.3	3.2	0.5	12.8
Experience 25–35						
Men	20.5	1.6	−4.3	−4.2	−3.5	10.1
Women	16.9	2.7	6.4	5.2	1.8	33.0
Education 16+						
Experience 5						
Men	23.1	−11.6	8.6	10.4	0.6	31.2
Women	20.5	−5.6	14.7	9.3	−0.8	38.0
Experience 25–35						
Men	35.5	−0.1	4.4	6.8	2.9	49.6
Women	18.6	−2.3	12.7	14.5	4.2	47.6

Source: March CPS data for earnings years 1963–2008. See note to Fig. 1.

benefits data by [Pierce \(2001, forthcoming\)](#) casts doubt on this notion, however. Monetizing the value of these benefits does not substantially alter the conclusion that real compensation for low skilled workers fell in the 1980s. Further, Pierce shows that total compensation—that is, the sum of wages and in-kind benefits—for high skilled workers rose by more than their wages, both in absolute terms and relative to compensation for low skilled workers.¹⁴ A complementary analysis of the distribution of non-wage benefits—including safe working conditions and daytime versus night and weekend hours—by [Hamermesh \(1999\)](#) also reaches similar conclusions. Hamermesh demonstrates that trends in the inequality of wages understate the growth in full earnings

¹⁴ The estimated falls in real wages would also be overstated if the price deflator overestimated the rate of inflation and thus underestimated real wage growth. Our real wage series are deflated using the Personal Consumption Expenditure Deflator produced by the US Bureau of Economic Analysis. The PCE generally shows a lower rate of inflation than the more commonly used Consumer Price Index (CPI), which was in turn amended following the Boskin report in 1996 to provide a more conservative estimate of inflation ([Boskin et al., 1996](#)).

inequality (i.e., absent compensating differentials) and, moreover, that accounting for changes in the distribution of non-wage amenities augments rather than offsets changes in the inequality of wages. It is therefore unlikely that consideration of non-wage benefits changes the conclusion that low skill workers experienced significant declines in their *real* earnings levels during the 1980s and early 1990s.¹⁵

The third key fact evident from Fig. 4 is that while the earnings gaps between some-college, high school graduate, and high school dropout workers expanded sharply in the 1980s, these gaps stabilized thereafter. In particular, the wages of high school dropouts, high school graduates, and those with some college moved largely in parallel from the early 1990s forward.

The net effect of these three trends—rising college and post-college wages, stagnant and falling real wages for those without a four-year college degree, and the stabilization of the wage gaps among some-college, high school graduates, and high school dropout workers—is that the wage returns to schooling have become increasingly convex in years of education, particularly for males, as emphasized by Lemieux (2006b). Figure 5 shows this “convexification” by plotting the estimated gradient relating years of educational attainment to log hourly wages in three representative years of our sample: 1973, 1989, and 2009. To construct this figure, we regress log hourly earnings in each year on a quadratic in years of completed schooling and a quartic in potential experience. Models that pool males and females also include a female main effect and an interaction between the female dummy and a quartic in (potential) experience.¹⁶ In each figure, the predicted log earnings of a worker with seven years of completed schooling and 25 years of potential experience in 1973 is normalized to zero. The slope of the 1973 locus then traces out the implied log earnings gain for each additional year of schooling in 1973, up to 18 years. The loci for 1989 and 2009 are constructed similarly, and they are also normalized relative to the intercept in 1973. This implies that upward or downward shifts in the intercepts of

¹⁵ Moretti (2008) presents evidence that the aggregate increase in wage inequality is greater than the rise in cost-of-living-adjusted wage inequality, since the aggregate increase does not account for the fact that high-wage college workers are increasingly clustered in metropolitan areas with high and rising housing prices. These facts are surely correct, but their economic interpretation requires some care. As emphasized above, our interest in wage inequality is not as a measure of welfare inequality (for which wages are generally a poor measure), but as a measure of the relative productivities of different groups of workers and the market price of skills. What is relevant for this purpose is the *producer wage*—which does not require cost of living adjustments provided that each region produces at least some *traded* (i.e., traded within the United States) goods and wages, and regional labor market wages reflect the value of marginal products of different groups. To approximate welfare inequality, one might wish however to use the *consumer wage*—that is the producer wage adjusted for cost of living. It is unclear whether housing costs should be fully netted out of the consumer wage, however. If high housing prices reflect the amenities offered by an area, these higher prices are not a pure cost. If higher prices instead reflect congestion costs that workers must bear to gain access to high wages jobs, then they are a cost not an amenity. These alternative explanations are not mutually exclusive and are difficult to empirically distinguish since many high education cities (e.g., New York, San Francisco, Boston) feature both high housing costs and locational amenities differentially valued by high wage workers (see Black et al., 2009).

¹⁶ Years of schooling correspond to one of eight values, ranging from 7 to 18 years. Due to the substantial revamping of the CPS educational attainment question in 1992, these eight values are the maximum consistent set available throughout the sample period.

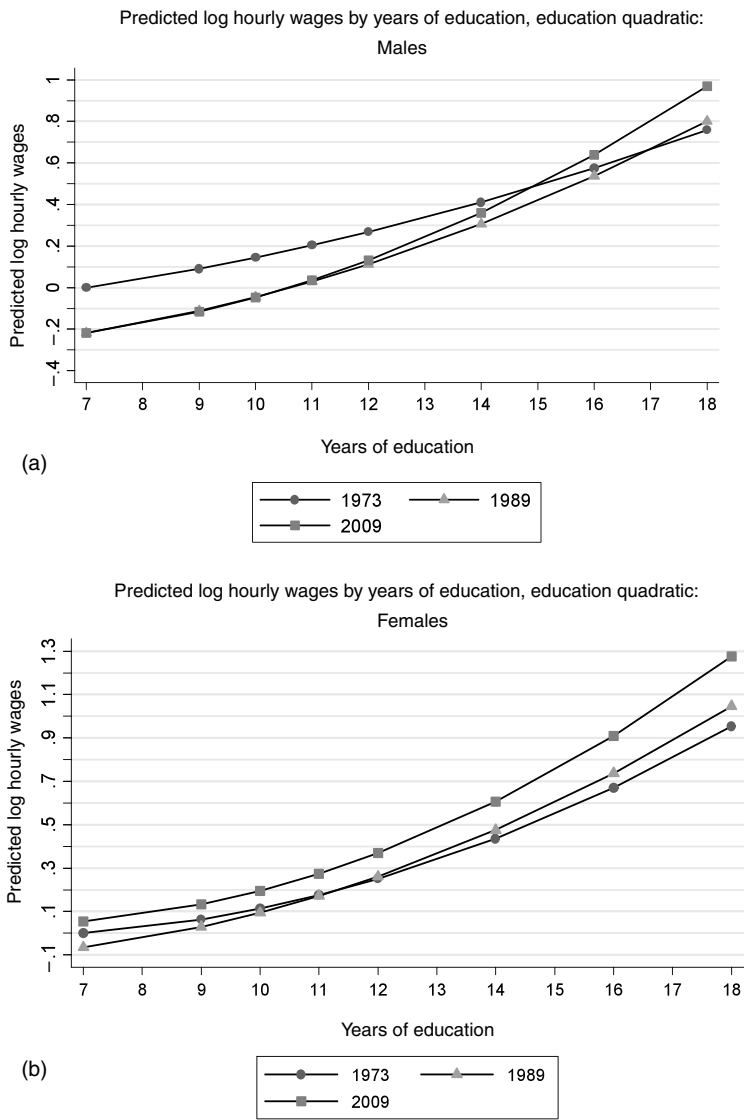


Figure 5 *Source: May/ORG CPS data for earnings years 1973-2009. For each year, log hourly wages for all workers, excluding the self-employed and those employed by the military, are regressed on a quadratic in education (eight categories), a quartic in experience, a female dummy, and interactions of the female dummy and the quartic in experience. Predicted real log hourly wages are computed in 1973, 1989 and 2009 for each of the years of schooling presented in the figure. See the Data Appendix for more details on the treatment of May/ORG CPS data.*

these loci correspond to real changes in log hourly earnings, whereas rotations of the loci indicate changes in the education-wage gradient.¹⁷

The first panel of Fig. 5 shows that the education-wage gradient for males was roughly log linear in years of schooling in 1973, with a slope approximately equal to 0.07 (that is, 7 log points of hourly earnings per year of schooling). Between 1973 and 1989, the slope steepened while the intercept fell by a sizable 10 log points. The crossing point of the two series at 16 years of schooling implies that earnings for workers with less than a four-year college degree fell between 1973 and 1989, consistent with the real wage plots in Fig. 4. The third locus, corresponding to 2009, suggests two further changes in wage structure in the intervening two decades: earnings rose modestly for low education workers, seen in the higher 2009 intercept (though still below the 1973 level); and the locus relating education to earnings became strikingly convex. Whereas the 1989 and 2009 loci are roughly parallel for educational levels below 12, the 2009 locus is substantially steeper above this level. Indeed at 18 years of schooling, it lies 16 log points above the 1989 locus. Thus, the return to schooling first steepened and then “convexified” between 1973 and 2009.

Panel B of Fig. 5 repeats this estimation for females. The convexification of the return to education is equally apparent for females, but the downward shift in the intercept is minimal. These differences by gender are, of course, consistent with the differential evolution of wages by education group and gender shown in Fig. 4.

As a check to ensure that these patterns are not driven by the choice of functional form, Fig. 6 repeats the estimation, in this case replacing the education quartic with a full set of education dummies. While the fitted values from this model are naturally less smooth than in the quadratic specification, the qualitative story is quite similar: between 1973 and 1989, the education-wage locus intercept falls while the slope steepens. The 1989 curve crosses the 1973 curve at 18 years of schooling. Two decades later, the education-wage curve lies atop the 1989 curve at low years of schooling, while it is both steeper and more convex for completed schooling beyond the 12th year.

2.4. Overall wage inequality

Our discussion so far summarizes the evolution of real and relative wages by education, gender and experience groups. It does not convey the full set of changes in the wage distribution, however, since there remains substantial wage dispersion within as well as between skill groups. To fill in this picture, we summarize changes throughout the entire earnings distribution. In particular, we show the trends in real wages by earnings percentile, focusing on the 5th through 95th percentiles of the wage distribution. We impose this range restriction because the CPS and Census samples are unlikely to provide accurate measures of earnings at the highest and lowest percentiles. High percentiles

¹⁷ We use the CPS May/ORG series for this analysis rather than the March data so as to focus on hourly wages, as is the convention for Mincerian wage regressions.

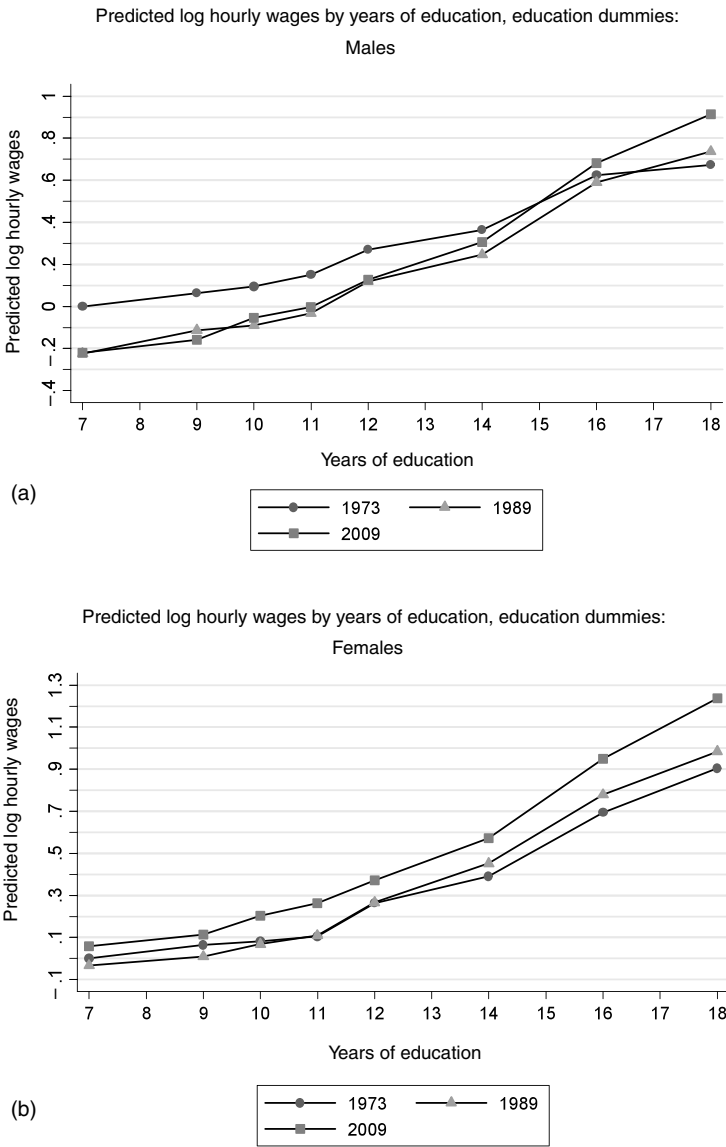


Figure 6 *Source: May/ORG CPS data for earnings years 1973-2009. For each year, log hourly wages for all workers, excluding the self-employed and those employed by the military, are regressed on eight education dummies, a quartic in experience, a female dummy, and interactions of the female dummy and the quartic in experience. Predicted real log hourly wages are computed in 1973, 1989 and 2009 for each of the years of schooling presented. See the Data Appendix for more details on the treatment of May/ORG CPS data.*

are unreliable both because high earnings values are truncated in public use samples and, more importantly, because non-response and under-reporting are particularly severe among high income households.¹⁸ Conversely, wage earnings in the lower percentiles imply levels of consumption that lie substantially below observed levels (Meyer and Sullivan, 2008). This disparity reflects a combination of measurement error, under-reporting, and transfer income among low wage individuals.

Figure 7 plots the evolution of real log weekly wages of full-time, full-year workers at the 10th, 50th and 90th percentiles of the earnings distribution from 1963 through 2008. In each panel, the value of the 90th, 50th and 10th percentiles are normalized to zero in the start year of 1963, with subsequent data points measuring log changes from this initial level. Many features of Fig. 7 closely correspond to the education by gender real wages series depicted in Fig. 4. For both genders, the 10th, 50th and 90th percentiles of the distribution rise rapidly and relatively evenly between 1963 and 1973. After 1973, the 10th and 50th percentiles continue to stagnate relatively uniformly for the remainder of the decade. The 90th percentile of the distribution pulls away modestly from the median throughout the decade of the 1970s, echoing the rise in earnings among post-college workers in that decade.¹⁹

Reflecting the uneven distribution of wage gains by education group, growth in real earnings among males occurs among high earners, but is not broadly shared. This is most evident by comparing the male 90th percentile with the median. The 90th percentile rose steeply and almost monotonically between 1979 and 2007. By contrast, the male median was essentially flat from 1980 to 1994. Simultaneously, the male 10th percentile fell steeply (paralleling the trajectory of high school dropout wages). When the male median began to rise during the mid 1990s (a period of rapid productivity and earnings growth in the US economy), the male 10th percentile rose concurrently and slightly more rapidly. This partly reversed the substantial expansion of lower-tail inequality that unfolded during the 1980s.

The wage picture for females is qualitatively similar, but the steeper slopes again show that the females have fared better than males during this period. As with males, the growth of wage inequality is asymmetric above and below the median. The female 90/50 rises nearly continuously from the late 1970s forward. By contrast, the female 50/10 expands rapidly during the 1980s, plateaus through the mid-1990s, and then compresses modestly thereafter.

¹⁸ Pioneering analyses of harmonized US income tax data by Piketty and Saez (2003) demonstrate that the increases in upper-tail inequality found in public use data sources and documented below are vastly more pronounced above the 90th percentile than below it, though the qualitative patterns are similar. Burkhauser et al. (2008) offer techniques for improving imputations of top incomes in public use CPS data sources.

¹⁹ Whether the measured rise in inequality in the 1970s is reliable has been a subject of some debate because this increase is detected in the Census and CPS March series but not in the contemporaneous May CPS series (cf. Katz and Murphy, 1992; Juhn et al., 1993; Katz and Autor, 1999; Lemieux, 2006b; Autor et al., 2008). Recent evidence appears to support the veracity of the 1970s inequality increase. Using harmonized income tax data, Piketty and Saez (2003) find that inequality, measured by the top decile wage share, started to rise steeply in the early 1970s.

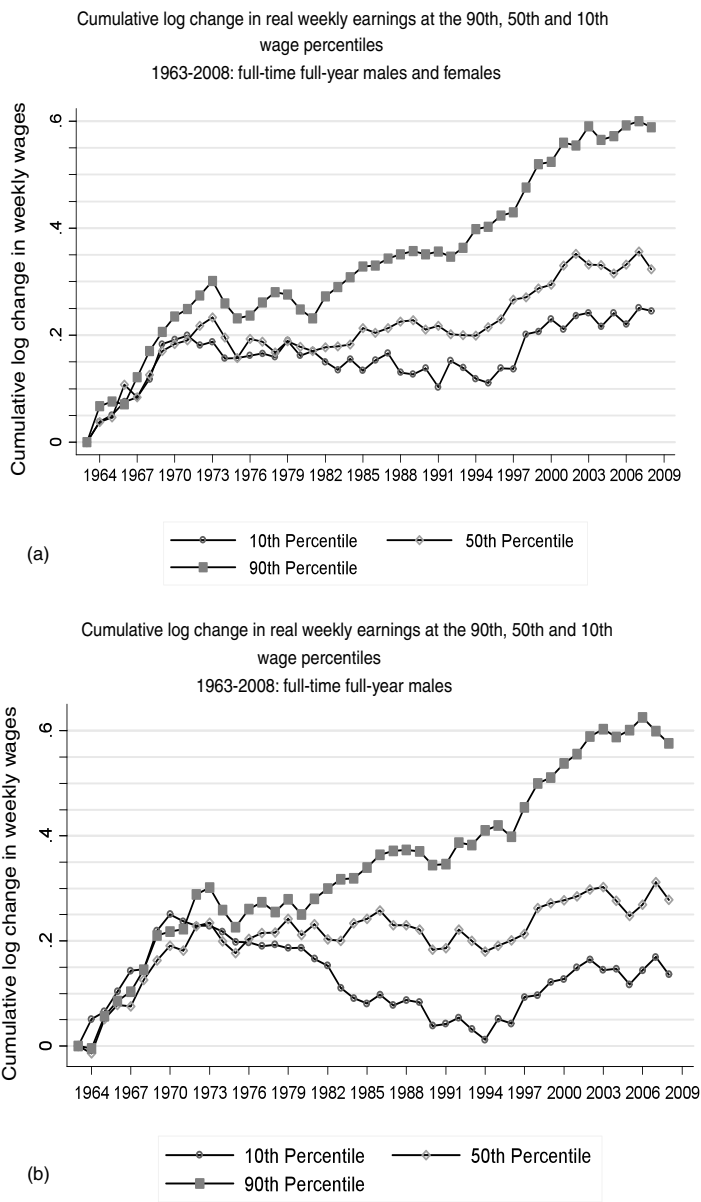


Figure 7 *Source: March CPS data for earnings years 1963-2008. For each year, the 10th, median and 90th percentiles of log weekly wages are calculated for full-time, full-year workers.*

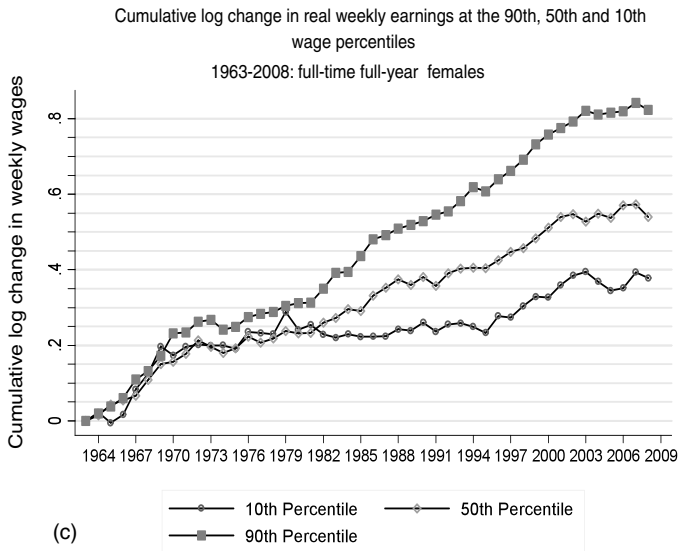


Figure 7 (continued)

Because Fig. 7 depicts wage trends for *full-time, full-year* workers, it tends to obscure wage developments lower in the earnings distribution, where a larger share of workers are part-time or part-year. To capture these developments, we apply the May/ORC CPS log hourly wage samples for years 1973 through 2009 (i.e., all available years) to plot in Fig. 8 the corresponding trends in real indexed hourly wages of all employed workers at the 10th, 50th, and 90th percentiles. Due to the relatively small size of the May sample, we pool three years of data at each point to increase precision (e.g., plotted year 1974 uses data from 1973, 1974 and 1975).

The additional fact revealed by Fig. 8 is that downward movements at the 10th percentile are far more pronounced in the hourly wage distribution than in the full-time weekly data. For example, the weekly data show no decline in the female 10th percentile between 1979 and 1986, whereas the hourly wage data show a fall of 10 log points in this period.²⁰ Similarly, the modest closing of the 50/10 earnings gap after 1995 seen in

²⁰ The more pronounced fall at the female tenth percentile in the distribution that includes hourly wages reflects the fact that a substantial fraction (13 percent) of all female hours worked in 1979 were paid at or below the federal minimum wage (Autor et al., 2009), the real value of which declined by 30 log points over the subsequent 9 years. It is clear that the decline in the minimum wage contributed to the expansion of the female lower tail in the 1980s, though the share of the expansion attributable to the minimum is the subject of some debate (see DiNardo et al., 1996; Lee, 1999; Teulings, 2003; Autor et al., 2009). It is noteworthy that in the decade in which the minimum wage was falling, female real wage levels (measured by the mean or median) and female upper-tail inequality (measured by the 90/50) rose more rapidly than for males. This suggests that many forces were operative on the female wage structure in this decade alongside the minimum wage.

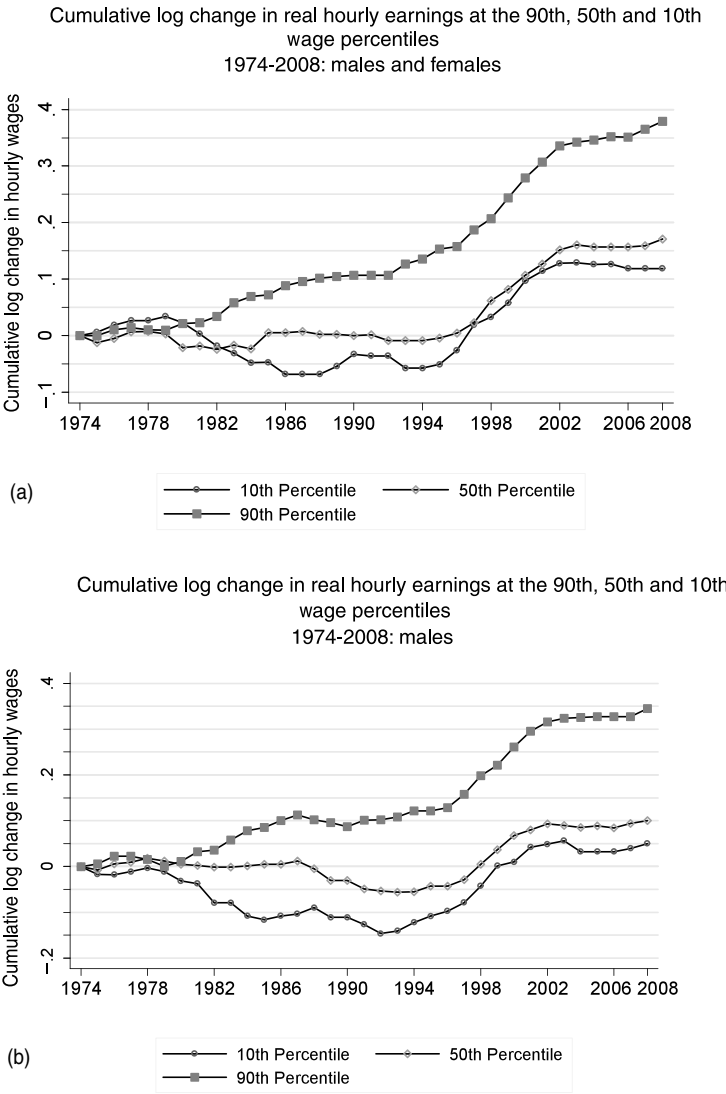


Figure 8 *Source: May/ORG CPS data for earnings years 1973-2009. The data are pooled using three-year moving averages (i.e. the year 1974 includes data from years 1973, 1974 and 1975). For each year, the 10th, median and 90th percentiles of log weekly wages are calculated for all workers, excluding the self-employed and those employed in military occupations.*

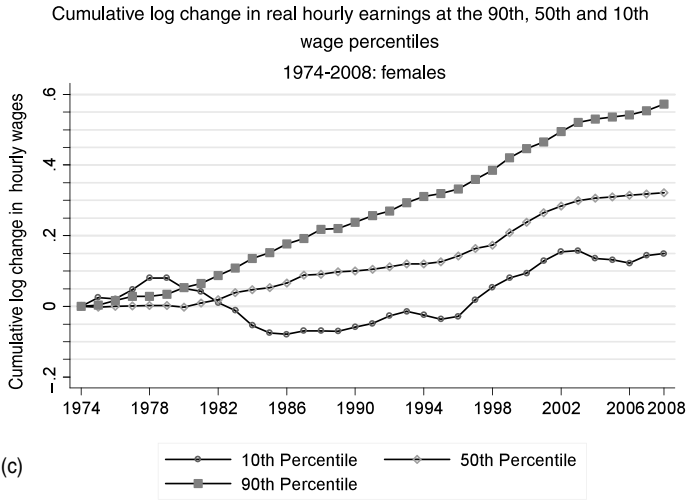


Figure 8 (continued)

the full-time, full-year sample is revealed as a sharp reversal of the 1980s expansion of 50/10 wage inequality in the full hourly distribution. Thus, the monotone expansion in the 1980s of wage inequality in the top and bottom halves of the distribution became notably non-monotone during the subsequent two decades.²¹

The contrast between these two periods of wage structure changes—one monotone, the other non-monotone—is shown in stark relief in Fig. 9, which plots the change at each percentile of the hourly wage distribution relative to the corresponding median during two distinct eras, 1974–1988 and 1988–2008. The monotonicity of wage structure changes during the first period, 1974–1988, is immediately evident for both genders.²² Equally apparent is the U-shaped (or “polarized”) growth of wages by percentile in the 1988–2008 period, which is particularly evident for males. The steep gradient of wage

²¹ An additional discrepancy between the weekly and hourly samples is that the rise in the 90th wage percentile for males is less continuous and persistent in the hourly samples; indeed the male 90th percentile appears to plateau after 2003 in the May/ORG data but not in the March data. A potential explanation for the discrepancy is that the earnings data collected by the March CPS use a broader earnings construct, and in particular are more likely to capture bonus and performance. Lemieux et al. (2009) find that the incidence of bonus pay rose substantially during the 1990s and potentially contributed to rising dispersion of annual earnings. An alternative explanation for the March versus May/ORG discrepancy is deterioration in data quality. Lemieux (2006b) offers some limited evidence that the quality of the March CPS earnings data declined in the 1990s, which could explain why the March and May/ORG CPS diverge in this decade. Conversely, Autor et al. (2008) hypothesize that the sharp rise in earnings non-response in the May/ORG CPS following the 1994 survey redesign may have reduced the consistency of the wage series (especially given the sharp rise in earnings non-response following the redesign). This hypothesis would also explain why the onset of the discrepancy is in 1994.

²² The larger expansion at low percentiles for females than males is likely attributable to the falling bite of the minimum wage during the 1980s (Lee, 1999; Teulings, 2003). Autor et al. (2009) report that 12 to 13 percent of females were paid the minimum wage in 1979.

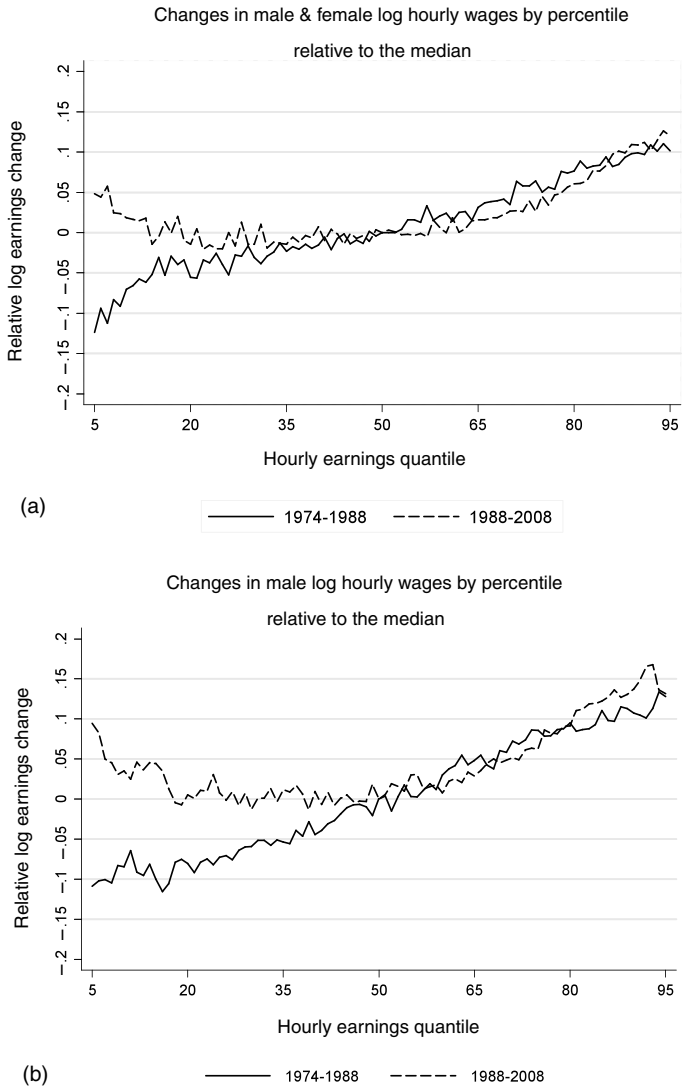


Figure 9 *Source: May/ORG CPS data for earnings years 1973-2009. The data are pooled using three-year moving averages (i.e. the year 1974 includes data from years 1973, 1974 and 1975). For each year, the 5th through 95th percentiles of log hourly wages are calculated for all workers, excluding the self-employed and those employed in military occupations. The log wage change at the median is normalized to zero in each time interval.*

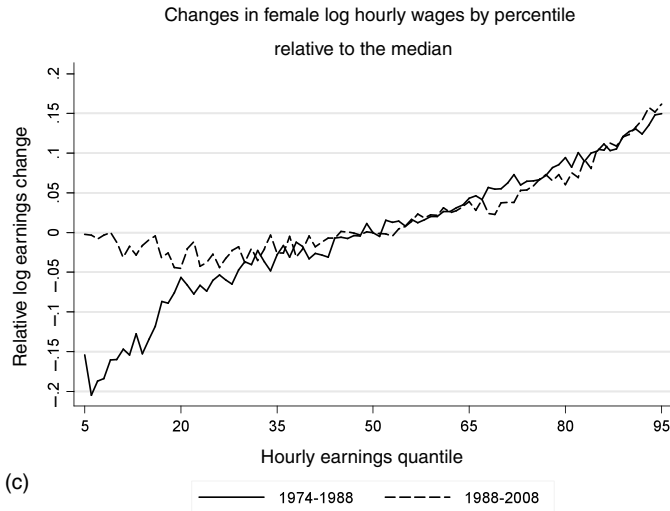


Figure 9 (continued)

changes *above* the median is nearly parallel, however, for these two time intervals. Thus, the key difference between the two periods lies in the evolution of the lower-tail, which is falling steeply in the 1980s and rising disproportionately at lower percentiles thereafter.²³

Though the decade of the 2000s is not separately plotted in Fig. 9, it bears note that the U-shaped growth of hourly wages is most pronounced during the period of 1988 through 1999. For the 1999 through 2007 interval, the May/ORG data show a pattern of wage growth that is roughly flat across the first seven deciles of the distribution, and then upwardly sloped in the three highest deciles, though the slope is shallower than in either of the prior two decades.

These divergent trends in upper-tail, median and lower-tail earnings are of substantial significance for our discussion, and we consider their causes carefully below. Most notable is the “polarization” of wage growth—by which we mean the simultaneous growth of high and low wages relative to the middle—which is not readily interpretable in the canonical two factor model. This polarization is made more noteworthy by the fact that the return to skill, measured by the college/high school wage premium, rose monotonically throughout this period, as did inequality above the median of the wage distribution. These discrepancies between the monotone rise of skill prices and the non-monotone evolution of inequality again underscore the potential utility of a richer model of wage determination.

²³ A second important difference between the two periods, visible in earlier figures, is that there is significantly greater wage growth at virtually all wage percentiles in the 1990s than in the 1980s, reflecting the sharp rise in productivity in the latter decade. This contrast is not evident in Fig. 9 since the wage change at the median is normalized to zero in both periods.

Substantial changes in wage inequality over the last several decades are not unique to the US, though neither is the US a representative case. Summarizing the literature circa ten years ago, [Katz and Autor \(1999\)](#) report that most industrialized economies experienced a compression of skill differentials and wage inequality during the 1970s, and a modest to large rise in differentials in the 1980s, with the greatest increase seen in the US and UK. Drawing on more recent and consistent data for 19 OECD countries, Atkinson reports that there was at least a five percent increase in either upper-tail or lower-tail inequality between 1980 and 2005 in 16 countries, and a rise of at least 5 percent in both tails in seven countries. More generally, Atkinson notes that substantial rises in upper-tail inequality are widespread across OECD countries, whereas movements in the lower-tail vary more in sign, magnitude, and timing.²⁴

2.5. Job polarization

Accompanying the *wage* polarization depicted in [Fig. 7](#) through 9 is a marked pattern of *job* polarization in the United States and across the European Union—by which we mean the simultaneous growth of the share of employment in high skill, high wage occupations and low skill, low wage occupations. We begin by depicting this broad pattern (first noted in [Acemoglu, 1999](#)) using aggregate US data. We then link the polarization of employment to the “routinization” hypothesis proposed by [Autor et al., \(2003 “ALM” hereafter\)](#), and we explore detailed changes in occupational structure across the US and OECD in light of that framework.

Changes in occupational structure

[Figure 10](#) provides a starting point for the discussion of job polarization by plotting the change over each of the last three decades in the share of US employment accounted for by 318 detailed occupations encompassing all of US employment. These occupations are ranked on the x -axis by their skill level from lowest to highest, where an occupation’s skill rank is approximated by the average wage of workers in the occupation in 1980.²⁵ The y -axis of the figure corresponds to the change in employment at each occupational percentile as a share of total US employment during the decade. Since the sum of shares must equal one in each decade, the change in these shares across decades must total zero. Thus, the height at each skill percentile measures the growth in each occupation’s employment relative to the whole.²⁶

²⁴ [Dustmann et al. \(2009\)](#) and [Antonczyk et al. \(2010\)](#) provide detailed analysis of wage polarization in Germany. Though Germany experienced a substantial increase in wage inequality during the 1980s and 1990s, the pattern of lower-tail movements was distinct from the US. Overturning earlier work, [Boudarbat et al. \(2010\)](#) present new evidence that the returns to education for Canadian men increased substantially between 1980 and 2005.

²⁵ Ranking occupations by mean years of completed schooling instead yields very similar results. Moreover, occupational rankings by either measure are quite stable over time. Thus, the conclusions are not highly sensitive to the skill measure or the choice of base year for skill ranking (here, 1980).

²⁶ These series are smoothed using a locally weighted regression to reduce jumpiness when measuring employment shifts at such a narrow level of aggregation. Due to smoothing, the sum of share changes may not integrate precisely to zero.

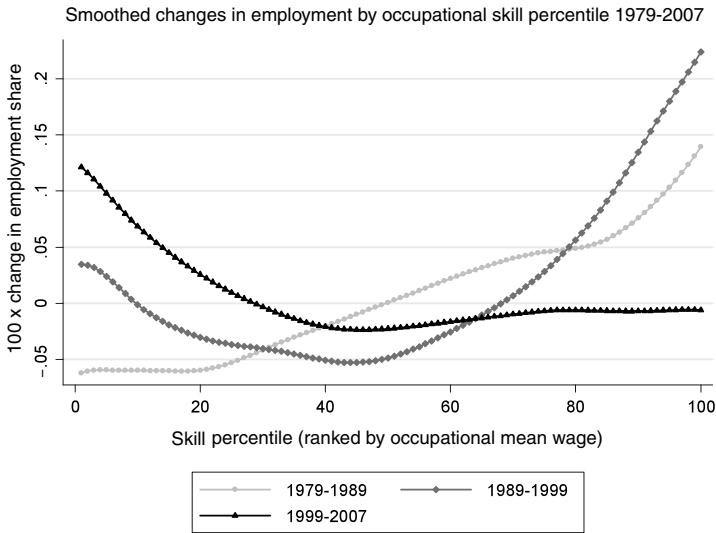


Figure 10 *Source: Census IPUMS 5 percent samples for years 1980, 1990, and 2000, and Census American Community Survey for 2008. All occupation and earnings measures in these samples refer to prior year's employment. The figure plots log changes in employment shares by 1980 occupational skill percentile rank using a locally weighted smoothing regression (bandwidth 0.8 with 100 observations), where skill percentiles are measured as the employment-weighted percentile rank of an occupation's mean log wage in the Census IPUMS 1980 5 percent extract. The mean log wage in each occupation is calculated using workers' hours of annual labor supply times the Census sampling weights. Consistent occupation codes for Census years 1980, 1990, and 2000, and 2008 are from Autor and Dorn (2009).*

The figure reveals a pronounced “twisting” of the distribution of employment across occupations over three decades, which becomes more pronounced in each period. During the 1980s (1979-1989), employment growth by occupation was nearly monotone in occupational skill; occupations below the median skill level declined as a share of employment and occupations above the median increased. In the subsequent decade, this monotone relationship gave way to a distinct pattern of polarization. Relative employment growth was most rapid at high percentiles, but it was also modestly positive at low percentiles (10th percentile and down) and modestly negative at intermediate percentiles. In contrast, during the most recent decade for which Census/ACS data are available, 1999-2007, employment growth was heavily concentrated among the lowest three deciles of occupations. In deciles four through nine, the change in employment shares was negative, while in the highest decile, almost no change is evident. Thus, the disproportionate growth of low education, low wage occupations became evident in the 1990s and accelerated thereafter.²⁷

²⁷ Despite this apparent monotonicity, employment growth in one low skill job category—service occupations—was rapid in the 1980s (Autor and Dorn, 2010). This growth is hardly visible in Fig. 10, however, because these occupations were still quite small.

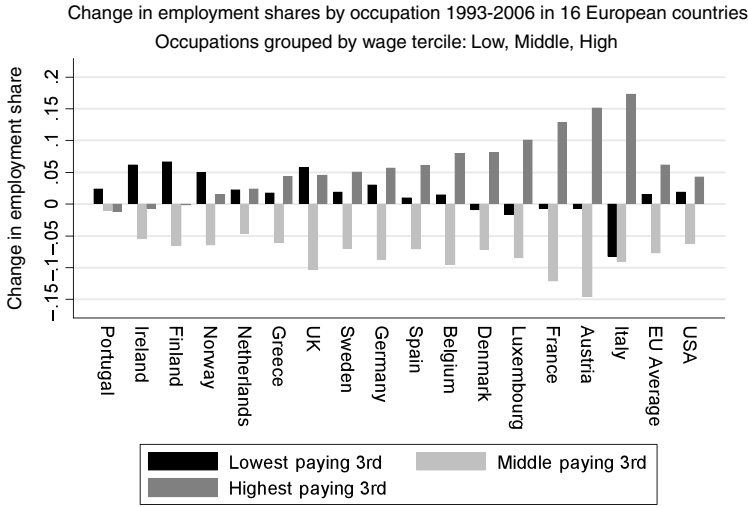


Figure 11 *Source: Data on EU employment are from [Goos et al. \(2009\)](#). US data are from the May/ORG CPS files for years 1993-2006. The data include all persons aged 16-64 who reported employment in the sample reference week, excluding those employed by the military and in agricultural occupations. Occupations are first assigned to 326 occupation groups that are consistent over the given time period. These occupations are then grouped into three broad categories by wage level.*

This pattern of employment polarization is not unique to the United States, as is shown in Fig. 11. This figure, based on Table 1 of [Goos et al. \(2009\)](#), depicts the change in the share of overall employment accounted for by three sets of occupations grouped according to average wage level—low, medium, and high—in each of 16 European Union countries during the period 1993 through 2006.²⁸ Employment polarization is pronounced across the EU during this period. In all 16 countries depicted, middle wage occupations decline as a share of employment. The largest declines occur in France and Austria (by 12 and 14 percentage points, respectively) and the smallest occurs in Portugal (1 percentage point). The unweighted average decline in middle skill employment across countries is 8 percentage points.

The declining share of middle wage occupations is offset by growth in high and low wage occupations. In 13 of 16 countries, high wage occupations increased their share of employment, with an average gain of 6 percentage points, while low wage occupations grew as a share of employment in 11 of 16 countries. Notably, in all 16 countries, low wage occupations increased in size relative to middle wage occupations, with a mean gain in employment in low relative to middle wage occupations of 10 percentage points.

²⁸ The choice of time period for this figure reflects the availability of consistent Harmonized European Labour Force data. The ranking of occupations by wage/skill level is assumed identical across countries, as necessitated by data limitations. Goos, Manning and Salomons report that the ranking of occupations by wage level is highly comparable across EU countries.

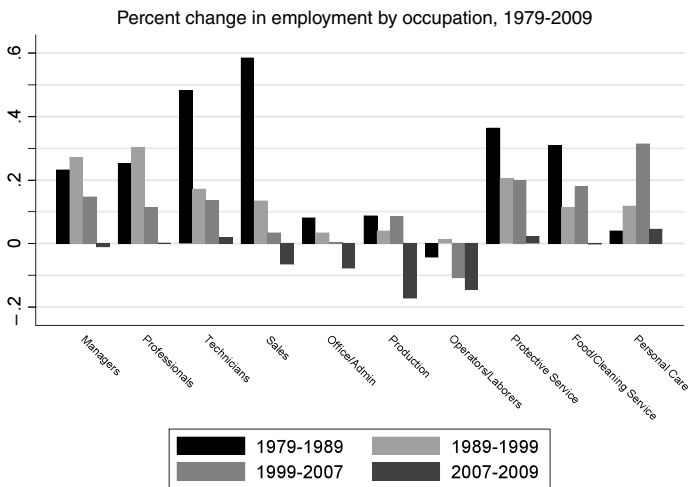


Figure 12 *Source: May/ORG CPS files for earnings years 1979-2009. The data include all persons aged 16-64 who reported employment in the sample reference week, excluding those employed by the military and in agricultural occupations. Occupations are assigned to 326 occupation groups that are consistent over the given time period. All non-military, non-agricultural occupations are assigned to one of ten broad occupations presented in the figure.*

For comparison, [Fig. 11](#) also plots the unweighted average change in the share of national employment in high, middle, and low wage occupations in all 16 European Union economies alongside a similar set of occupational shift measures for the United States. Job polarization appears to be at least as pronounced in the European Union as in the United States.

[Figure 12](#) studies the specific changes in occupational structure that drive job polarization in the United States. The figure plots percentage point changes in employment levels by decade for the years 1979–2009 for 10 major occupational groups encompassing all of US non-agricultural employment. We use the May/ORG data so as to include the two recession years of 2007 through 2009 (separately plotted).²⁹

The 10 occupations summarized in [Fig. 12](#) divide neatly into three groups. On the left-hand side of the figure are managerial, professional and technical occupations. These are highly educated and highly paid occupations. Between one-quarter and two-thirds of workers in these occupations had at least a four-year college degree in 1979, with the lowest college share in technical occupations and the highest in professional occupations ([Table 4](#)). Employment growth in these occupations was robust throughout the three decades plotted. Even in the deep recession of 2007 through 2009, during which the

²⁹ The patterns are very similar, however, if we instead use the Census/ACS data, which cover the period 1959 through 2007 (see [Tables 3a](#) and [3b](#) for comparison).

number of employed US workers fell by approximately 8 million, these occupations experienced almost no absolute decline in employment.

The subsequent four columns display employment growth in “middle skill occupations,” which we define as comprising sales; office and administrative support; production, craft and repair; and operator, fabricator and laborer. The first two of this group of four are middle skilled, white-collar occupations that are disproportionately held by women with a high school degree or some college. The latter two categories are a mixture of middle and low skilled blue-collar occupations that are disproportionately held by males with a high school degree or lower education. While the headcount in these occupations rose in each decadal interval between 1979–2007, their growth rate lagged the economy-wide average and, moreover, generally slowed across decades. These occupations were hit particularly hard during the 2007–2009 recession, with absolute declines in employment ranging from 7 to 17 percent.

The last three columns of [Fig. 12](#) depict employment trends in service occupations, which are defined by the Census Bureau as jobs that involve helping, caring for or assisting others. The majority of workers in service occupations have no post-secondary education, and average hourly wages in service occupations are in most cases below the other seven occupations categories. Despite their low educational requirements and low pay, employment growth in service occupations has been relatively rapid over the past three decades. Indeed, [Autor and Dorn \(2010\)](#) show that rising service occupation employment accounts almost entirely for the upward twist of the lower tail of [Fig. 10](#) during the 1990s and 2000s. All three broad categories of service occupations—protective service, food preparation and cleaning services, and personal care—expanded by double digits in both the 1990s and the pre-recession years of the past decade (1999–2007). Protective service and food preparation and cleaning occupations expanded even more rapidly during the 1980s. Notably, even during the recessionary years of 2007 through 2009, employment growth in service occupations was modestly positive—more so, in fact, than the three high skilled occupations that have also fared comparatively well (professional, managerial and technical occupations). As shown in [Tables 3a](#) and [3b](#), the employment share of service occupations was essentially flat between 1959 and 1979. Thus, their rapid growth since 1980 marks a sharp trend reversal.

Cumulatively, these two trends—rapid employment growth in both high and low education jobs—have substantially reduced the share of employment accounted for by “middle skill” jobs. In 1979, the four middle skill occupations—sales, office and administrative workers, production workers, and operatives—accounted for 57.3 percent of employment. In 2007, this number was 48.6 percent, and in 2009, it was 45.7 percent. One can quantify the consistency of this trend by correlating the growth rates of these occupation groups across multiple decades. The correlation between occupational growth rates in 1979–1989 and 1989–1999 is 0.53, and for the decades of 1989–1999 and 1999–2009, it is 0.74. Remarkably, the correlation between occupational growth rates

during 1999–2007 and 2007–2009—that is, prior to and during the current recession—is 0.76.³⁰

Sources of job polarization: The “routinization” hypothesis

Autor et al. (2003) link job polarization to rapid improvements in the productivity—and declines in the real price—of information and communications technologies and, more broadly, symbolic processing devices. ALM take these advances as exogenous, though our framework below shows how they can also be understood as partly endogenous responses to changes in the supplies of skills. ALM also emphasize that to understand the impact of these technical changes on the labor market, is necessary to study the “tasks content” of different occupations. As already mentioned in the Introduction, and as we elaborate further below, a *task* is a unit of work activity that produces output (goods and services), and we think of workers as allocating their skills to different tasks depending on labor market prices.

While the rapid technological progress in information and communications technology that motivates the ALM paper is evident to anyone who owns a television, uses a mobile phone, drives a car, or takes a photograph, its magnitude is nevertheless stunning. Nordhaus (2007) estimates that the real cost of performing a standardized set of computational tasks—where cost is expressed in constant dollars or measured relative to the labor cost of performing the same calculations—fell by at least 1.7 trillion-fold between 1850 and 2006, with the bulk of this decline occurring in the last three decades. Of course, the progress of computing was almost negligible from 1850 until the era of electromechanical computing (i.e., using relays as digital switches) at the outset of the twentieth century. Progress accelerated during World War II, when vacuum tubes replaced relays. Then, when microprocessors became widely available in the 1970s, the rate of change increased discontinuously. Nordhaus estimates that between 1980 and 2006, the real cost of performing a standardized set of computations fell by 60 to 75 percent *annually*. Processing tasks that were unthinkable expensive 30 years ago—such as searching the full text of a university’s library for a single quotation—became trivially cheap.

The rapid, secular price decline in the real cost of symbolic processing creates enormous economic incentives for employers to substitute information technology for expensive labor in performing workplace tasks. Simultaneously, it creates significant advantages for workers whose skills become increasingly productive as the price of computing falls. Although computers are now ubiquitous, they do not do everything. Computers—or, more precisely, symbolic processors that execute stored instructions—have a very specific set of capabilities and limitations. Ultimately, their ability to accomplish a task is dependent upon the ability of a programmer to write a set of

³⁰ These correlations are weighted by occupations’ mean employment shares during the three decade interval.

procedures or rules that appropriately direct the machine at each possible contingency. For a task to be autonomously performed by a computer, it must be sufficiently well defined (i.e., scripted) that a machine lacking flexibility or judgment can execute the task successfully by following the steps set down by the programmer. Accordingly, computers and computer-controlled equipment are highly productive and reliable at performing the tasks that programmers can script—and relatively inept at everything else. Following, ALM, we refer to these procedural, rule-based activities to which computers are currently well-suited as “routine” (or “codifiable”) tasks. By routine, we do not mean mundane (e.g., washing dishes) but rather sufficiently well understood that the task can be fully specified as a series of instructions to be executed by a machine (e.g., adding a column of numbers).

Routine tasks are characteristic of many middle skilled cognitive and manual jobs, such as bookkeeping, clerical work, repetitive production, and monitoring jobs. Because the core job tasks of these occupations follow precise, well-understood procedures, they can be (and increasingly are) codified in computer software and performed by machines (or, alternatively, are sent electronically—“outsourced”—to foreign worksites). The substantial declines in clerical and administrative occupations depicted in Fig. 12 are likely a consequence of the falling price of machine substitutes for these tasks. It is important to observe, however, that computerization has not reduced the economic value or prevalence of the tasks that were performed by workers in these occupations—quite the opposite.³¹ But tasks that primarily involve organizing, storing, retrieving, and manipulating information—most common in middle skilled administrative, clerical and production tasks—are increasingly codified in computer software and performed by machines.³² Simultaneously, these technological advances have dramatically lowered the cost of offshoring information-based tasks to foreign worksites (Blinder, 2007; Jensen et al., 2005; Jensen and Kletzer, forthcoming; Blinder and Krueger, 2008; Oldenski, 2009).³³

This process of automation and offshoring of routine tasks, in turn, raises *relative* demand for workers who can perform complementary non-routine tasks. In particular, ALM argue that non-routine tasks can be roughly subdivided into two major categories: abstract tasks and manual tasks (two categories that lie at opposite ends of the occupational-skill distribution). Abstract tasks are activities that require problem-solving, intuition, persuasion, and creativity. These tasks are characteristic of

³¹ Of course, computerization has reduced the value of these tasks *at the margin* (reflecting their now negligible price).

³² Bartel et al. (2007) offer firm-level econometric analysis of the process of automation of routine job tasks and attendant changes in work organization and job skill demands. Autor et al. (2002) and Levy and Murnane (2004) provide case study evidence and in-depth discussion.

³³ While many codifiable tasks are suitable for either automation or offshoring (e.g., bill processing services), not all offshorable tasks are routine in our terminology. For example, call center operations, data entry, and journeyman programming tasks are readily offshorable since they are information-based tasks that require little face-to-face interactions among suppliers and demanders. These tasks are not generally fully codifiable at present, however.

professional, managerial, technical and creative occupations, such as law, medicine, science, engineering, design, and management, among many others. Workers who are most adept in these tasks typically have high levels of education and analytical capability. ALM further argue that these analytical tasks are complementary to computer technology, because analytic, problem-solving, and creative tasks typically draw heavily on information as an input. When the price of accessing, organizing, and manipulating information falls, abstract tasks are complemented.

Non-routine manual tasks are activities that require situational adaptability, visual and language recognition, and in-person interactions. Driving a truck through city traffic, preparing a meal, installing a carpet, or mowing a lawn are all activities that are intensive in non-routine manual tasks. As these examples suggest, non-routine manual tasks demand workers who are physically adept and, in some cases, able to communicate fluently in spoken language. In general, they require little in the way of formal education relative to a labor market where most workers have completed high school.

This latter observation applies with particular force to service occupations, as stressed by [Autor and Dorn \(2009, 2010\)](#). Jobs such as food preparation and serving, cleaning and janitorial work, grounds cleaning and maintenance, in-person health assistance by home health aides, and numerous jobs in security and protective services, are highly intensive in non-routine manual tasks. The core tasks of these jobs demand interpersonal and environmental adaptability. These are precisely the job tasks that are challenging to automate because they require a level of adaptability and responsiveness to unscripted interactions—both with the environment and with individuals—which at present exceed the limits of machine-competency, though this will surely change in the long run. It also bears note that these same job tasks are infeasible to offshore in many cases because they must be produced and performed in person (again, for now). Yet, these jobs generally do not require formal education beyond a high school degree or, in most cases, extensive training.³⁴

In summary, the displacement of jobs that are intensive in routine tasks may have contributed to the polarization of employment by reducing job opportunities in middle skilled clerical, administrative, production and operative occupations. Jobs that are intensive in either abstract or non-routine manual tasks, however, are much less susceptible to this process due to the demand for problem-solving, judgment and creativity in the former case, and flexibility and physical adaptability in the latter. Since these jobs are found at opposite ends of the occupational skill spectrum—in professional, managerial and technical occupations on the one hand, and in service

³⁴ [Pissarides and Ngai \(2007\)](#), [Acemoglu and Guerrieri \(2007\)](#), [Weiss \(2008\)](#) and [Reshef \(2009\)](#) also provide theoretical perspectives on the rise of service employment in industrialized economies, focusing on unbalanced productivity growth as in the classic analysis by [Baumol \(1967\)](#). The model in [Autor and Dorn \(2010\)](#) is similarly rooted in unbalanced growth, though Autor and Dorn focus on unbalanced productivity growth across tasks rather than sectors. See also [Manning \(2004\)](#) and [Mazzolari and Ragusa \(2008\)](#) for models of rising service demand based on substitution of market versus household provision of domestic services.

and laborer occupations on the other—the consequence may be a partial “hollowing out” or polarization of employment opportunities. We formalize these ideas in the model below.³⁵

Linking occupational changes to job tasks

Drawing on this task-based conceptual framework, we now explore changes in occupational structure in greater detail. To make empirical progress on the analysis of job tasks, we must be able to characterize the “task content” of jobs. In their original study of the relationship between technological change and job tasks, ALM used the US Department of Labor’s *Dictionary of Occupational Titles* (DOT) to impute to workers the task measures associated with their occupations. This imputation approach has the virtue of distilling the several hundred occupational titles found in conventional data sources into a relatively small number of task dimensions. A drawback, however, is that both the DOT, and its successor, the Occupational Information Network (O*NET), contain numerous potential task scales, and it is rarely obvious which measure (if any) best represents a given task construct. Indeed, the DOT contains 44 separate scales, and the O*NET contains 400, which exceeds the number of unique Census occupation codes found in the CPS, Census, and ACS data sets.³⁶

To skirt these limitations and maximize transparency in this chapter, we proxy for job tasks here by directly working with Census and CPS occupational categories rather than imputing task data to these categories. To keep categories manageable and self-explanatory, we use broad occupational groupings, either at the level of the ten categories as in Fig. 12—ranging from Managers to Personal Care workers—or even more broadly, at the level of the four clusters that are suggested by the figure: (1) managerial, professional and technical occupations; (2) sales, clerical and administrative support occupations; (3) production, craft, repair, and operative occupations; and (4) service occupations. Though these categories are coarse, we believe they map logically into the broad task clusters identified by the conceptual framework. Broadly speaking, managerial, professional, and technical occupations are specialized in abstract, non-routine cognitive tasks; clerical, administrative and sales occupations are specialized in routine cognitive tasks; production and operative occupations are specialized in routine manual tasks; and service occupations are specialized in non-routine manual tasks.

³⁵ The literature studying the relationship between technological change, job tasks, skill demands, employment polarization, and wage structure shifts is young but expanding rapidly. In addition to the papers cited above, see especially Spitz-Oener (2006), Antoniczyk et al. (2009), Dustmann et al. (2009), Firpo et al. (2009), Ikenaga (2009), Michaels et al. (2009), Black and Spitz-Oener (2010), and Ikenaga and Kambayashi (2010).

³⁶ By contrast, task measures collected at the level of the individual worker offer much additional insight. Such measures are available in the German IAB/BIBB survey used by DiNardo and Pischke (1997), Spitz-Oener (2006), Dustmann et al. (2009), and Gathmann and Schönberg (2010) among others. Autor and Handel (2009) also use individual task measures collected by the PDII survey instrument and demonstrate that these measures offer substantial additional explanatory power for wages relative to occupation level data from O*NET.

Before turning to the occupational analysis, we use data from both the DOT and O*NET to verify that our heuristic characterization of the major task differences across these broad occupational groups is supported. The task measures from the DOT, presented in [Tables 5a](#) and [5b](#), were constructed by ALM (2003) and have subsequently been widely used in the literature.³⁷ The companion set of O*NET task measures in the table are new to this chapter. Since the O*NET is the successor data source to the DOT, the O*NET based measures are potentially preferable. However, the O*NET's large set of loosely defined and weakly differentiated scales present challenges for researchers.³⁸

Consistent with expectations, [Table 5a](#) shows that the intensity of use of non-routine cognitive (“abstract”) tasks is highest in professional, technical and managerial occupations, and lowest in service and laborer occupations. To interpret the magnitudes of these differences, note that all task measures in [Tables 5a](#) and [5b](#) are standardized to have a mean of zero and a cross-occupation standard deviation of one in 1980 across the 318 consistently coded occupations used in our classification.³⁹ Thus, the means of -0.67 and 1.22 , respectively, for service occupations and professional, managerial and technical occupations indicate approximately a two standard deviation ($-0.67 - 1.22 \simeq 2$) average gap in abstract task intensity between these occupational groups. The subsequent two rows of the table present a set of O*NET-based measures of abstract task input. Our O*NET task measures also make a further distinction between non-routine cognitive analytic tasks (e.g., mathematics and formal reasoning) and non-routine cognitive interpersonal and managerial tasks. The qualitative pattern of task intensity across the occupation groups is comparable for the two measures and also similar to the DOT non-routine cognitive (abstract) task measure.

The next three rows of the table present measures of routine task intensity. Distinct from abstract tasks, routine task intensity is non-monotone in occupational “skill” level, with the highest levels of routine-intensity found in clerical/sales occupations and production/operative occupations. Using the O*NET, we make a further distinction

³⁷ The ALM DOT task measures were subsequently used by [Autor et al. \(2006, 2008\)](#), [Goos and Manning \(2007\)](#), [Peri and Sparber \(2008\)](#), [Goos et al. \(2010\)](#), and [Autor and Dorn \(2009, 2010\)](#). Many additional details of the construction of the DOT task measures are found in ALM (2003) and [Autor et al. \(2008\)](#). [Borghans et al. \(2008\)](#) also use task measures from the DOT, some of which overlap ALM and others of which do not.

³⁸ We employ a sparse set of O*NET scales that, in our view, most closely accord with the task constructs identified by the conceptual model (see the Data Appendix). [Firpo et al. \(2009\)](#), and [Goos et al. \(2009\)](#) use O*NET task measures to construct measures of routine and abstract tasks, as well as offshorability. The set of tasks used by both papers is highly inclusive, and in our view creates substantial overlap among categories. For example, several task measures used in the offshorability index created by [Firpo et al. \(2009\)](#) are also logical candidates for inclusion in the routine category (e.g., controlling machines or processes); and several of the items used as indices of non-offshorability are also logical candidates for the abstract/non-routine cognitive category (e.g., thinking creatively). Our offshorability measure starts from the measure constructed by [Firpo et al. \(2009\)](#), but drops nine of its 16 O*NET scales that may substantially overlap the routine and, more significantly, non-routine cognitive categories. The Data Appendix provides further details on our measures.

³⁹ The statistics in the table are employment-weighted means and standard deviations across the detailed occupations within each larger category. The count of detailed occupations in each category is provided in the table.

between routine cognitive and routine manual tasks. Logically, routine cognitive tasks are most intensively used in clerical and sales occupations and routine manual tasks are most prevalent in production and operative positions. Finally, non-routine manual tasks—those requiring flexibility and physical adaptability—are most intensively used in production, operative and service positions.

Blinder (2007) and Blinder and Krueger (2008) have argued that essentially any job that does not need to be done in person (i.e., face-to-face) can ultimately be outsourced, regardless of whether its primary tasks are abstract, routine, or manual. Tables 5a and 5b also provide a measure of occupational offshorability. This measure codes the degree to which occupations require face-to-face interactions, demand on-site presence (e.g., constructing a house), or involve providing in-person care to others.⁴⁰ As with routine tasks, offshorability is highest in clerical/sales occupations. Unlike the routine measure, however, offshorability is considerably higher in professional, managerial and technical occupations than in either production/operative or in service occupations, reflecting the fact that many white-collar job tasks primarily involve generating, processing, or providing information, and so can potentially be performed from any location.

Table 5b summarizes task intensity by education group and sex. Logically, both abstract and manual tasks are monotone in educational level, the former increasing in education and the latter decreasing. Routine cognitive tasks are strongly *non-monotone* in education, however. They are used most intensively by high school and some-college workers, and are substantially higher on average among women than men (reflecting female specialization in administrative and clerical occupations). Routine manual tasks, in turn, are substantially higher among males, reflecting male specialization in blue collar production and operative occupations.

Notably, the offshorability index indicates that the jobs performed by women are on average substantially more suitable to offshoring than those performed by males. Moreover, the educational pattern of offshorability also differs by sex. High school females are most concentrated in potentially offshorable tasks, while for males, college graduates are most often found in offshorable tasks. This pattern reflects the fact that among non-college workers, females are more likely than males to hold clerical, administrative and sales occupations (which are relatively offshorable), while males are far more likely than females to hold blue collar jobs (which are relatively non-offshorable).

These patterns of specialization appear broadly consistent with our characterization of the task content of broad occupational categories: professional, managerial and technical occupations are specialized in non-routine cognitive tasks; clerical and sales occupations are specialized in routine cognitive tasks; production and operative occupations are specialized in routine manual tasks; and service occupations are specialized in non-routine manual tasks. Although all occupations combine elements from each task

⁴⁰ Tasks with these attributes score low on our offshorability scale.

category, and moreover, task intensity varies among detailed occupations within these broad groups (and among workers in these occupations), we suspect that these categories capture the central tendencies of the data and also provide a useful mnemonic for parsing the evolution of job task structure.

The evolution of job tasks

In [Figs 13 and 14](#), we study the evolution of employment among these four broad task/occupation categories, starting with overall shifts in employment across occupational categories between 1959 and 2007 ([Fig. 13](#)). Most evident in this figure is the secular growth of professional, managerial, and technical occupations and the secular decline of production and operative positions. Among males, blue-collar and production and operative employment fell by nearly 20 percentage points between 1959 and 1979 (from 54.0 to 36.1 percent). The two categories that absorbed this slack are professional, managerial and technical occupations and, after 1979, service occupations. [Figure 14](#) further shows that service occupation employment rose rapidly among males with less than a four-year college degree after 1979, and most rapidly in the current decade. In net, the share of males employed in service occupations rose by 4.4 percentage points between 1979 and 2007 while the share in professional, technical and managerial occupations rose by 5.3 percentage points ([Tables 3a and 3b](#)).

This simultaneous growth of high and low-skill occupations is particularly striking in light of the substantial increases in male educational attainment in this time interval. Indeed, the fraction of employed males who had high school or lower education fell from 57 to 42 percent between 1979 and 2007, while the fraction with at least a four-year college degree rose from 20 to 28 percent.⁴¹ Simultaneously, the fraction of males at each education level employed in the highest occupational category (professional, managerial and technical occupations) declined while the fraction of males at each educational level in the lowest occupational category (service occupations) rose. Thus, the “polarization” of male employment occurs *despite of* rather than because of changes in male educational attainment.

Arguably, some part of the movement of high education workers into traditionally low skill jobs is arguably mechanical; as the share of workers with college education rises, it is inevitable that a subset will take traditionally non-college jobs. Nevertheless, we strongly suspect that the decline of middle skill jobs—particularly blue collar occupations—has fostered a movement of male employment in both high wage, high skill and low wage, low skill occupations. Our model below provides a formal rationale for the migration of skill groups across occupational categories in response to declining comparative advantage (e.g., due to task-replacing technologies), and makes further predictions about the extent to which these occupational movements will be primarily downward or upward.

⁴¹ Males with some-college make up the residual category. These statistics are calculated using our Census and ACS data.

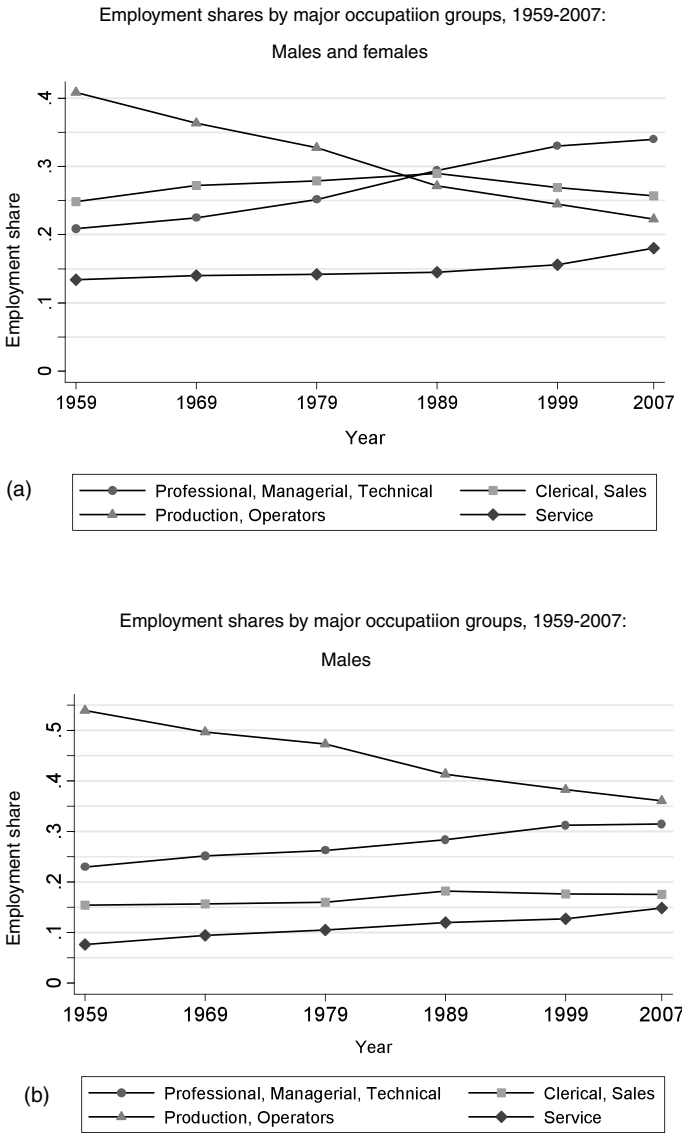


Figure 13 *Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. The data include all persons aged 16-64 who reported having worked last year, excluding those employed by the military and in agricultural occupations. Occupations are first assigned to 326 occupation groups that are consistent over the given time period. All non-military, non-agricultural occupations are assigned to one of four broad occupations.*

Employment shares by major occupation groups, 1959-2007:

Females

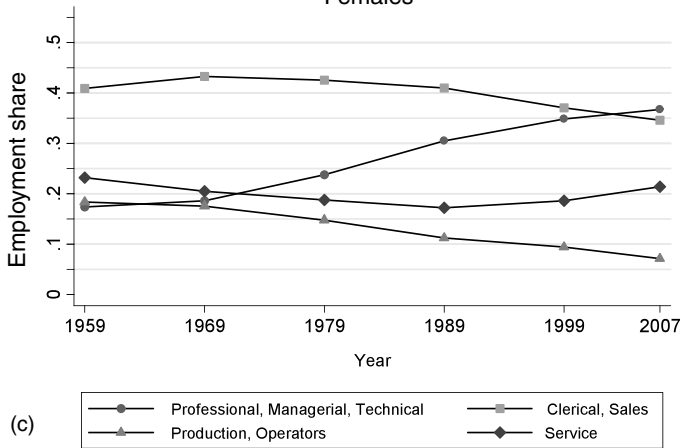


Figure 13 (continued)

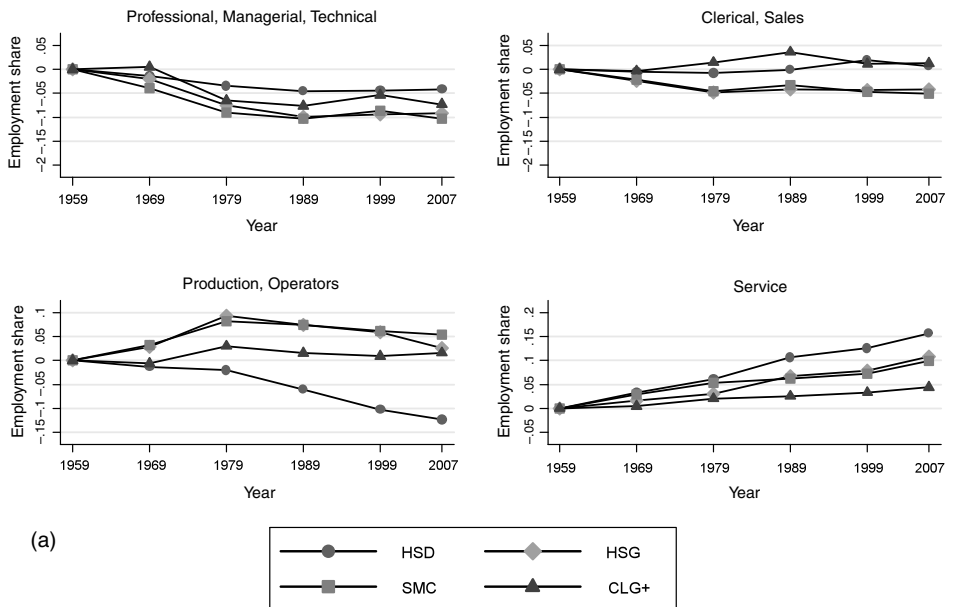
Changes in employment shares 1959 to 2007 in major occupations
by educational category: Males

Figure 14 Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. See note to Fig. 13.

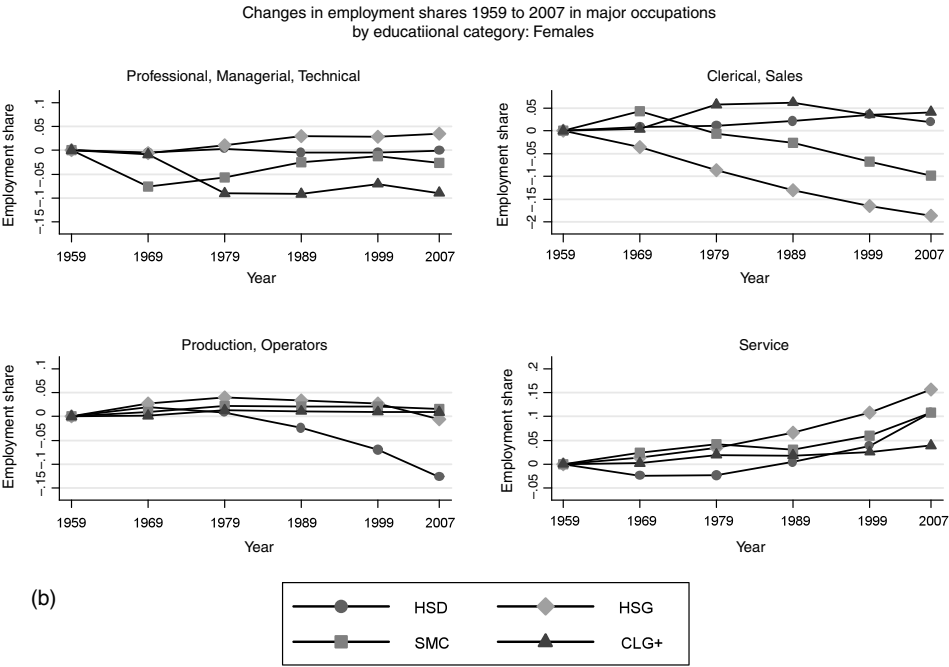


Figure 14 (continued)

The pattern of occupational polarization seen for males is equally evident for females. However, the net effect of declining middle skill employment on the female occupational distribution is distinct. Movement of females out of middle skill jobs is driven by a secular decline in female employment in production and operative positions (evident in every decade of our sample) and a sharp trend *reversal* in female employment in sales, clerical and administrative occupations—which were historically the dominant female occupational category. After hovering at 41 to 43 percent of female employment during 1959 through 1979, the share of females employed in clerical, administrative support and sales occupations fell in each of the next three decades, with a net decline of 8 percentage points.⁴²

As with males, the slack at the middle was taken up by the tails. Female employment in professional, technical and managerial occupations rose in every decade of the sample, increasing by 6.4 percentage points between 1959 and 1979 and by another 13.0 percentage points between 1979 and 2007. However, female employment in low education service occupations rose rapidly starting in the 1990s. Between 1959 and 1989, the share of females employed in service occupations declined from 23.2 to 17.2 percent.

⁴² This decline is fully accounted for by falling employment in clerical and administrative rather than sales occupations.

It then rebounded. Between 1989 and 2007, female employment in service occupations rose by 4.2 percentage points (25 percent) while female employment in clerical and administrative support occupations waned.

Thus, the polarization of employment seen in aggregate in Fig. 12 is detected for both sexes, and proximately accounted for by three factors: (1) rising employment in non-routine cognitive task-intensive professional, managerial, and technical occupations; (2) rising employment in non-routine manual task-intensive service occupations; and (3) declining employment in middle skill, routine task-intensive employment in clerical, administrative support and production occupations. Although employment in middle skill jobs has fallen by considerably more among females than males between 1979 and 2007 (15.6 versus 9.6 percentage points), the offsetting employment gains have differed sharply. For females, 85 percent of the decline in middle skill jobs was offset by a rise in professional, managerial and technical occupations. For males, this share is 55 percent, with the remaining 45 percent accruing to service occupations.

These patterns of occupational change by gender and education mirror the patterns of wage changes depicted in Fig. 4. Male wage growth was sluggish or negative after 1979 for males without at least a four-year college degree. This pattern is mirrored in the downward occupational movement of non-college males seen in Fig. 14. Conversely, real wage growth for females was modestly to strongly positive for all education groups except high school dropouts after 1979. Paralleling these wage trends, female occupational composition has shifted favorably; as middle skill occupations have contracted, females with a high school degree or greater have found employment both in low skill services and in high skill professional, managerial and technical occupations.

Cross-national evidence on employment polarization

Figures 15 and 16 explore the extent to which the contemporaneous polarization of European employment, documented in Fig. 13, has stemmed from a similar set of occupational changes. Here, we use data from Eurostat to construct non-agricultural occupational employment for ten European economies for years 1992 through 2008. The eight occupational categories provided by Eurostat are coarser than the ten broad categories used above for the US in Fig. 14, and hence we further aggregate the US data for comparison. We focus on workers under age 40, since changes in occupational composition are typically first evident among workers closer to the start of their careers (Autor and Dorn, 2009).⁴³

⁴³ The Eurostat data are based on the harmonized European Labour Force survey, and are available for download at www.eurostat.org. The ten countries included in the series in the paper are Denmark, France, Germany, Greece, Ireland, Italy, the Netherlands, Portugal, Spain, and the United Kingdom. The Eurostat data include many additional EU countries, but not on a consistent basis for this full time interval. The series presented in Fig. 15 are weighted averages of occupational shares across these ten countries, where weights are proportional to the average share of EU employment in each country over the sample period. The Eurostat data for young workers include workers aged 15-39 while the US sample includes workers aged 16-39.

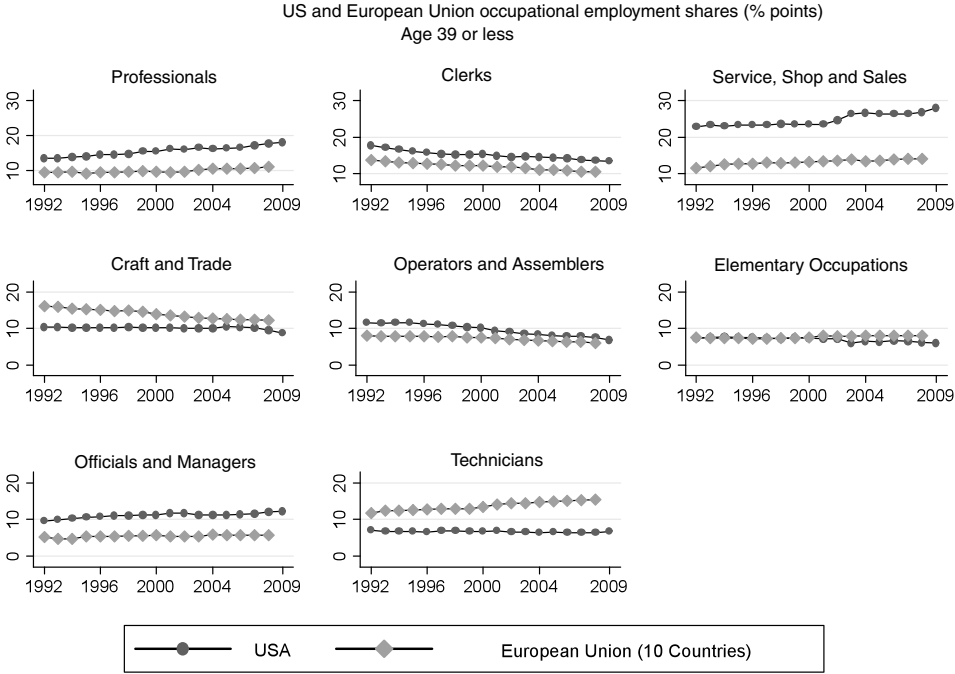


Figure 15 *Source: US data from May/ORG CPS data for earnings years 1992-2009. The data include all persons aged 16-64 who reported employment in the survey reference week, excluding those employed by the military and in agricultural occupations. Occupations are first assigned to 326 occupation groups that are consistent over the given time period. From these groups, occupations are then consolidated into the eight broad categories presented in the figure. The occupation share is the percentage of all workers employed in that occupation. European data are from Eurostat data 1992-2008. The data include all persons aged 15-59 who reported having worked in the last year, excluding family workers, those employed by the military and in agricultural occupations. Occupation shares are calculated using unweighted employment data for ten European countries: Denmark, France, Germany, Greece, Ireland, Italy, the Netherlands, Portugal, Spain, and the United Kingdom.*

Figure 15 reveals a striking commonality in employment trends in the US and EU: high education occupations (managers, professionals, and technicians) are growing; middle education occupations (clerks, crafts and trades, and operators) and assemblers are declining; and low education service occupations (which unfortunately are aggregated with sales occupations in Eurostat) are also growing. The employment-weighted correlation of US and EU changes in employment shares by occupation is 0.63.

Since the EU averages presented in Fig. 15 potentially mask considerable cross-country heterogeneity, we present in Fig. 16 individual changes in employment shares for all ten countries. We aggregate to the level of four occupational categories as in Figs 13 and 14, though there are some differences in aggregation required to accommodate

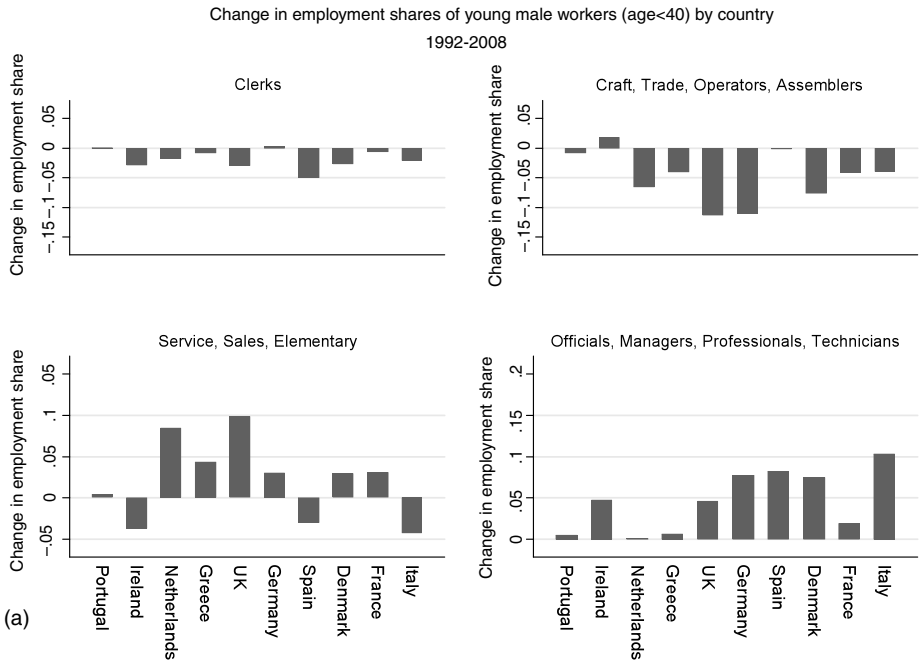


Figure 16 *Source: European data from Eurostat data 1992-2008. See note to Fig. 15. Employment shares are calculated for each of the ten European countries individually, for workers under 40 years of age.*

the categories reported by Eurostat.⁴⁴ In virtually every country, and for both sexes, we see a decline in clerical, craft, trade, and operative occupations—our two middle skill categories—and a rise in both professional, technical and managerial occupations and in service and elementary occupations. Indeed, for female workers, there are no exceptions to this pattern, while for males, only three countries (Portugal, Spain and Italy) show slight gains in skilled blue-collar employment or modest declines in service employment. Thus, the broad pattern of occupational change seen in the US appears to be pervasive among European economies, at least for the period in which comparable data are available (1992 through 2008).

Moving beyond these summary statistics, Goos et al. (2010) provide an in-depth analysis of occupational polarization in the EU and conclude that declines in routine-intensive employment (driven by technology) are by far the largest cause. Using data

⁴⁴ While our four categories above group sales occupations with clerical occupations, the Eurostat data aggregate sales with service occupations, and this aggregation carries over to our figure. Elementary occupations, as defined by Eurostat, include a mixture of service and manual labor positions. The ordering of countries in Fig. 16 follows the ordering used in Fig. 11.

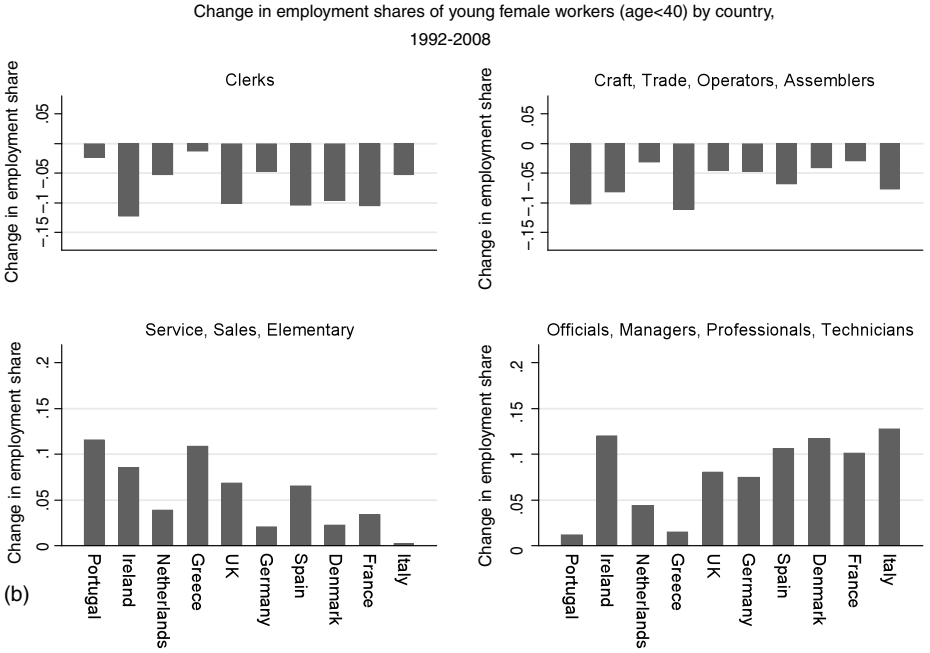


Figure 16 (continued)

on industry skill shares for the US, Japan, and nine EU economies between 1980 and 2004, [Michaels et al. \(2009\)](#) find that countries and industries (within countries) that differentially increased investment in information and communication technology raised their relative demand for high skill workers and reduced their relative demand for middle skill workers (whom the authors identify with routine-intensive occupations).

Is job polarization explained by industrial composition?

A more mundane explanation for employment polarization is not that “task demand” has changed per se, but rather that industry structure has shifted towards sectors that intrinsically use fewer “routine” occupations and more “abstract” and “manual” occupations. We test for this possibility with a standard shift-share decomposition of the form:

$$\begin{aligned}\Delta E_{jt} &= \sum_k \Delta E_{kt} \lambda_{jk} + \sum_j \Delta \lambda_{jkt} E_k \\ &\equiv \Delta E_t^B + \Delta E_t^W.\end{aligned}\quad (1)$$

Here, ΔE_{jt} is the change in the overall share of employment in occupation j over time interval t , ΔE_t^B is the change in occupation j 's share of employment attributable to

changes in industrial composition and, conversely, ΔE_t^W is the change in occupation j 's employment share attributable to within-industry shifts.⁴⁵ We implement this decomposition at the level of the 10 occupational categories used in Fig. 12 and an analogous division of industries into 11 consistent non-farm sectors.⁴⁶

Table 6 summarizes the results. In the first set of columns, we perform the decomposition separately for each of the five decades from 1959 through 2007. In the final two columns, we compare the periods 1959-1979 and 1979-2007. This latter comparison proves particularly telling.

In both of the extended time intervals, 1959-1979 and 1979-2007, the share of employment in professional, technical and managerial occupations rose rapidly for both sexes—and particularly so for females. However, in the pre-1980 period, this rise was primarily accounted for by growth in the share of overall employment in industries that used these occupations intensively. In the latter period, three-quarters of the growth of high skill occupations reflected increased intensity of employment within rather than between industries. Similarly, the decline in clerical and sales employment was almost entirely accounted for by declining within-industry employment of workers performing these tasks. Indeed, changes in industry structure predict overall *growth* in clerical, administrative and sales occupations both before and after 1979. But in the latter period, these cross-industry shifts were more than offset by declining within-industry employment of these occupations—leading to net declines for these occupations.

The decline of blue-collar production and operative positions follows a pattern similar to clerical and administrative occupations, though here the pre/post 1979 contrast of between versus within-industry components is not quite as sharp. In the periods both before and after 1979, the share of employment in production, craft and operative occupations declined rapidly, averaging 3 to 5 percentage points per decade for males and 2 to 3 percentage points for females. Prior to 1980, approximately two-thirds of this decline was accounted for by shifts in industrial structure, with the rest explained by within-industry movements against blue-collar occupations. After 1979, the contraction of production, craft and operative occupations accelerated, but the source of this contraction moved from cross to within-sector shifts. Specifically, 70 percent of the decline among males and 35 percent of the decline among females was due to

⁴⁵ $\Delta E_{kt} = E_{kt1} - E_{kt0}$ is the change in industry k 's employment share during time interval t , $E_k = (E_{kt1} + E_{kt0})/2$ is the average employment share of industry k over the sample interval, $\Delta \lambda_{jkt} = \lambda_{jkt1} - \lambda_{jkt0}$ is the change in occupation j 's share of industry k employment during time interval t , and $\lambda_{jkt} = (\lambda_{jkt1} + \lambda_{jkt0})/2$ is occupation j 's average share of industry k employment during that time.

⁴⁶ These sectors are: extractive industries; construction; manufacturing, transportation and utilities; wholesale trade; retail trade; finance, insurance, and real estate; business services; personal services and entertainment; professional services; and public administration.

within-industry shifts, as compared to 40 percent and –15 percent for males and female respectively in the pre-1980 period.⁴⁷

Finally, the rising share of employment in service occupations is dominated by within-industry shifts towards this occupational category. Thus, this overt manifestation of polarization is also *not* due to employment shifts towards service-occupation intensive sectors.

In net, this exercise indicates that shifts in industrial composition do not explain the observed polarization of employment across occupations. Within-industry shifts against middle skilled and favoring high and low skilled occupational categories are the primary driver, and the importance of these within-industry shifts is rising secularly.

It bears note that this exercise is performed at the level of fairly coarse industries, and it is possible that the between-industry component of occupational change would appear more pronounced if we were to disaggregate industries further. However, because our decomposition is currently performed at the level of 220 industry-occupation-gender cells, subdividing industries to a much finer degree would yield limited precision.⁴⁸

The growing importance of occupations in wage determination

The polarization of occupational structures documented above, combined with the polarization of wage growth seen in Figs 7 through 9, jointly suggest that workers' occupational affiliations may have become a more important determinant of wages in recent decades. Intuitively, when the evolution of earnings is monotone in educational level, education itself may be a sufficient statistic for earnings. In contrast, when employment and earnings are rising more rapidly in low and high educated occupations than in middle educated occupations, it is plausible that the explanatory power of occupations for earnings may rise.

To explore this possibility, we use Census and ACS data from 1959 through 2007 to estimate a set of cross-sectional OLS regressions of log full-time, full-year weekly wages on a quartic in potential experience and four sets of control variables (included separately): (1) years of completed schooling; (2) dummy variables for highest completed educational category (less than high school, high school graduate, some college, four-year college, post-college degree); (3) dummy variables for the 10 occupational categories used above (Table 2); and (4) dummies for the 11 industry categories used in Table 6. For

⁴⁷ For females, this fact is partially obscured in the long change between 1979–2007 because female service employment contracted sharply in the first decade of this interval and expanded thereafter. Looking separately by decade, however, it is clear that the contraction and subsequent expansion of female employment between 1979 and 2007 are *both* due to within-industry shifts.

⁴⁸ Moreover, due to the major restructuring of the Census occupational classification scheme in 1980, we have found that it is infeasible to develop a satisfactory occupational classification scheme that is both detailed and consistent for the full 1959 through 2007 interval. Thus, while it is feasible to apply a more detailed industry scheme for the full sample, we cannot perform a parallel exercise with occupations.

Table 2 Employment and wages in ten broad occupations, 1959–2007.

	1959	1969	1979	1989	1999	2007
A. Employment shares						
Managers	8.9	8.5	9.8	11.8	14.1	14.4
Professionals	8.6	10.7	11.7	13.4	14.9	15.7
Technicians	2.2	2.6	3.1	3.6	3.6	3.5
Sales	8.3	8.3	10.0	11.9	11.3	11.4
Office and admin	15.1	18.1	17.3	16.6	15.3	14.0
Production, craft and repair	13.8	12.7	12.7	11.1	11.2	10.1
Operators, fabricators and laborers	24.7	22.6	19.2	15.6	13.0	11.9
Protective service	1.1	1.1	1.5	1.8	2.0	2.2
Food prep, buildings and grounds, cleaning	4.8	6.0	7.4	7.6	7.5	8.8
Personal care and personal services	6.7	6.6	5.0	4.9	5.9	6.8
B. 100*log weekly full-time, full-year wages relative to the 1959 mean						
Managers	47.9	67.3	60.9	67.5	80.8	88.5
Professionals	27.4	54.1	49.3	62.9	72.2	75.5
Technicians	16.5	33.5	34.3	45.6	64.3	68.5
Sales	−6.2	10.5	9.8	20.5	28.3	27.9
Office and admin	−6.5	7.6	7.1	13.8	19.3	17.5
Production, craft and repair	23.1	41.1	42.3	42.1	43.1	39.9
Operators, fabricators and laborers	−4.7	11.1	15.7	15.1	22.5	17.3
Protective service	15.3	41.4	34.3	40.6	49.1	50.3
Food prep, buildings and grounds, cleaning	−54.7	−31.5	−29.5	−23.1	−15.3	−22.0
Personal care and personal services	−76.9	−46.7	−29.2	−18.8	−5.8	−10.4

(continued on next page)

each set of regressors, we calculate the partial R^2 value (net of the experience quartic) in each year, and we plot these values in Fig. 17.⁴⁹

The explanatory power of educational attainment for earnings rises sharply after 1979—approximately doubling by 2007—consistent with the rising return to skill in this period. When the linear education term is replaced with a set of five education category dummies, the dummies and linear term have comparable explanatory power for the first two decades of the sample (1959–1979). After 1979, however, the explanatory power of

⁴⁹ All estimates are performed using the Census/ACS data to provide the maximal time window. We use full-time, full-year log weekly earnings as our dependent variable since this variable is better measured than hourly earnings in the Census/ACS data. Models estimated using the March CPS (full-time, full-year), May/ORG CPS (all hourly earnings) and Census/ACS hourly earnings measure all produce substantively similar results.

Table 2 (continued)

	C. 100*log hourly wages (May/ORG) relative to the 1973 mean					
	1973	1979	1989	1999	2007	2009
Managers	36.8	33.7	39.4	49.9	58.7	60.7
Professionals	33.0	31.8	38.4	49.7	54.1	56.4
Technicians	15.3	13.7	23.9	27.7	53.6	52.5
Sales	-18.9	-17.4	-18.5	-4.2	-0.3	-1.1
Office and admin	-8.8	-9.8	-10.8	-5.8	-1.1	1.6
Production, craft and repair	21.9	21.3	14.7	19.0	18.3	21.6
Operators, fabricators and laborers	-7.5	-5.7	-16.1	-11.7	-6.1	-2.0
Protective service	8.4	5.7	3.3	13.0	25.9	23.2
Food prep, buildings and grounds, cleaning	-49.0	-49.2	-55.2	-44.8	-39.6	-38.3
Personal care and personal services	-44.1	-39.3	-43.5	-31.4	-23.7	-22.7

Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. May/ORG CPS data for earnings years 1973–2009. Labor supply is calculated using all persons aged 16–64 who reported having worked at least one week in the earnings years, excluding those in the military and agriculture. Occupations are first assigned to 326 occupation groups that are consistent over the given time period.

the dummies rises substantially more (by approximately one-third) than does the linear term, reflecting the convexification of the return to education (Figs 5 and 6).⁵⁰

Replacing the education measures with 10 occupation dummies produces a striking time pattern. The explanatory power of occupation reaches a nadir in 1979 and then, like the education measures, rises over the subsequent three decades. Distinct from the education measures, however, the explanatory power of the occupation variables rises less rapidly than education in the 1980s and *more rapidly* than education thereafter—overtaking education by 2007. Thus, as hypothesized, occupation appears to gain in importance over time. This is most pronounced starting in the 1990s, when the monotone growth of employment and earnings gives way to polarization.

One might ask whether this pattern of rising explanatory power is generally true across broad measures of job characteristics. As an alternative to occupation, we substitute the 11 industry dummies above in the wage regression. The explanatory power of industry is considerably lower than either education or occupation, and moreover has changed little over time. Thus, echoing the findings of the shift-share analysis above, occupation plays an increasingly important role in the evolution of employment and (here) earnings; it is not simply a proxy for either education or industry.

Although we have been using broad occupation categories as task proxies, it is informative to benchmark how well direct measures of job task content perform in capturing the changing wage relationships evidenced by Fig. 17. We perform this benchmark by

⁵⁰ A quadratic in years of schooling performs almost identically to the five education dummies.

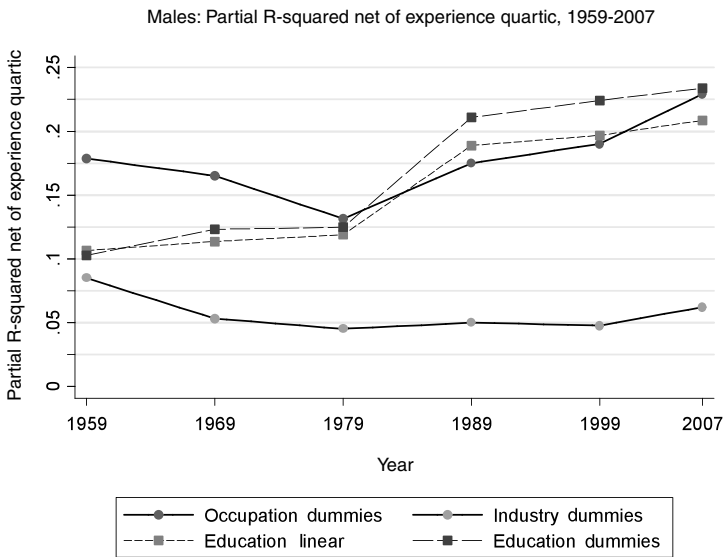


Figure 17 Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. The data include all full-time, full-year workers aged 16-64, excluding those employed by the military and in agricultural occupations. Linear education measure is equal to years of educational attainment. For those who have not completed second grade, their years of education are imputed based on gender and ethnicity. Education dummies consist of five broad categories: high school dropouts, high school graduates, some college education, college graduates, and post-college degree. Occupations are assigned to 326 occupation groups that are consistent over the given time period. From these groups, occupations are then consolidated into ten broad categories: Managers; Professionals; Technicians; Sales; Office and administrative; Production, craft and repair; Operators, fabricators and laborers; Protective service; Food prep, buildings and grounds, cleaning; and Personal care and personal services. Industries are similarly converted from their respective scheme to a consistent set of 149 industries, as used in Autor et al. (1998). From these 149 industries, ten broad industry categories are constructed and include: Construction; Manufacturing; Transport and utilities; Wholesale trade; Retail trade; Finance, Insurance and Real Estate; Business services; Personal services and entertainment; Professional services; and Public administration. The partial R-squared values presented above are calculated as follows: Log weekly wages and each variable group above are orthogonalized using a quartic in experience and two ethnicity dummies. Using the residuals from each of these regressions, residual log weekly wages are regressed separately on the residuals from the variable groups of interest, and the R-squared value from this regression is plotted above for each year. All regressions are weighted by Census person weights.

comparing the partial R^2 values of the task measures summarized in Tables 5a and 5b with both the education and occupation measures used above. To maintain equivalent coarseness of measurement, we assign task means at the level of the same 10 occupation categories using the three DOT and five O*NET task scales from Tables 5a and 5b (excluding the offshorability index). Figure 18 plots the partial R^2 values.

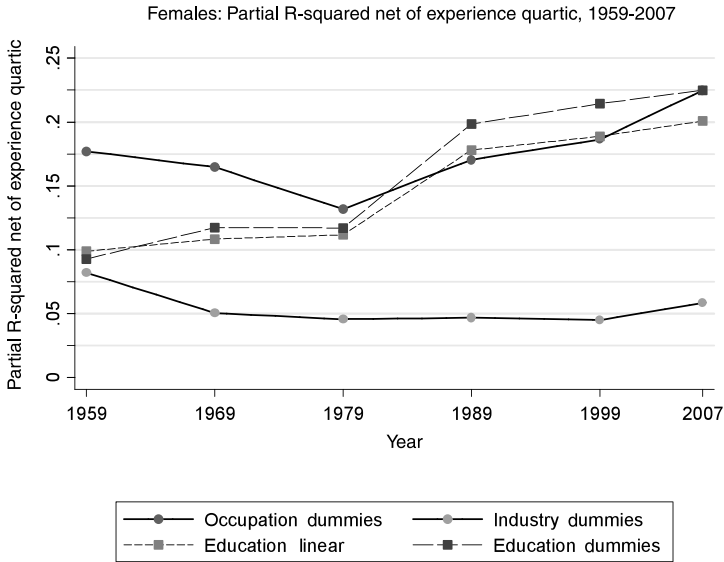


Figure 17 (continued)

The task measures show an even more pronounced pattern of rising explanatory power than do the occupation dummies. For males, the explanatory power of the O*NET task measures in 1979 is well below either the education or occupation dummies. But the rise in the explanatory power of the task measures is steeper than either the education or occupation measures after 1989, and it surpasses both by 2007.⁵¹ For females, the O*NET measures also exceed the education and occupation measures in explanatory power by the end of the sample, though the nadir in 1979 is not quite as low. In all cases, the DOT task measures exhibit a similar time pattern to the O*NET measures but offer somewhat lower explanatory power.

We have excluded the offshorability measure from the prior regressions because its behavior appears distinct. In Table 7, we separately investigate the explanatory power of this measure. When entered in the wage regression with the experience quartic but no other task measures, the partial R^2 of the offshorability measure rises steeply for males after 1979 (from 0.026 in 1979 to 0.079 in 2007) but has no meaningful explanatory power or time trend for females after the first decade of the sample. What drives this difference by gender, we believe, is that the offshorability index is strongly monotone in education for males but non-monotone in education for females (Table 5b). As the return to education rose steeply between 1979 and 2007, the partial R^2 of offshorability therefore rises for males but not for females.

⁵¹ Although the task measures are assigned at the level of occupation dummies, it is possible for their partial R-squared value to exceed the dummies, since the partial R-squared is calculated on the *residual* variance after the wage variable has been orthogonalized with respect to both the experience quartic and the task measures.

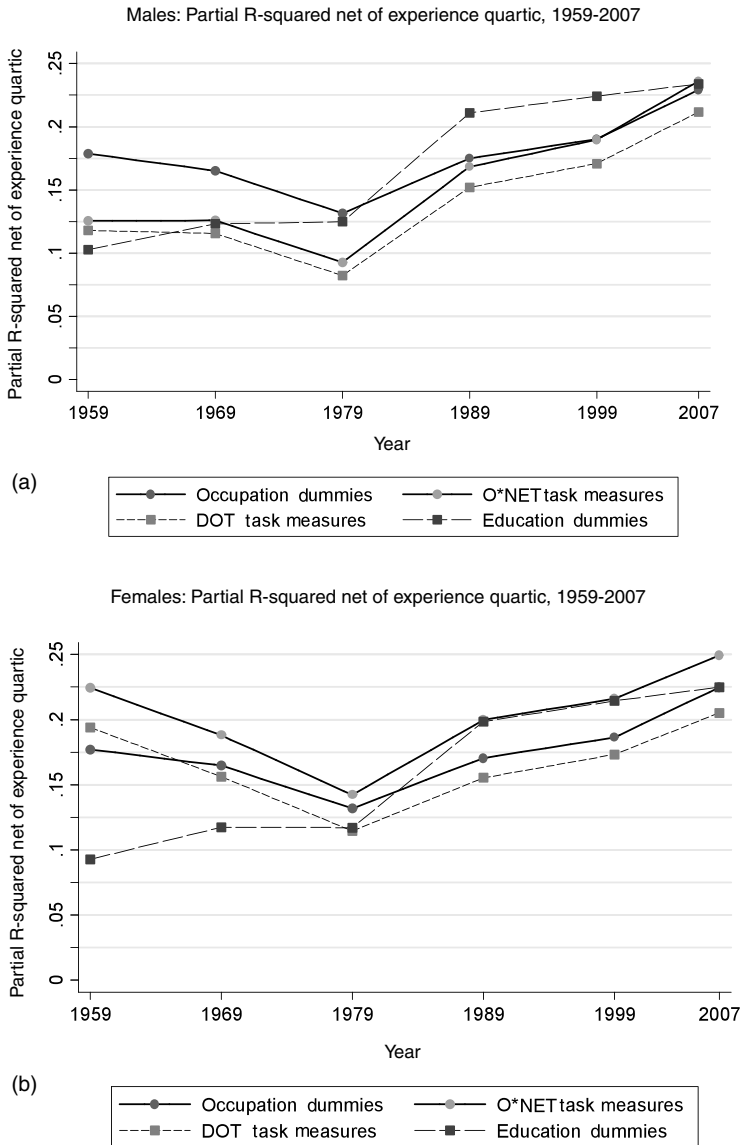


Figure 18 Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. See note to Fig. 17 for the partial R-squared calculation procedure. Five O*NET constructed task measures, constructed from a combination of O*NET activities and context scores, are utilized: routine cognitive, routine manual, non-routine cognitive analytic, non-routine manual, and non-routine interpersonal. Three DOT task measures are utilized, as in Autor et al. (2003): abstract, routine, and manual. See the Data Appendix for more information on the construction of the O*NET task measures.

Table 3a Employment shares in four broad occupational categories (%), 1959-2007.

	1959	1969	1979	1989	1999	2007
All						
Professional, Managerial, Technical	20.9	22.4	25.1	29.4	33.0	34.0
Clerical, Sales	24.9	27.2	27.9	29.0	26.9	25.7
Production, Operators	40.8	36.3	32.8	27.1	24.5	22.3
Service	13.4	14.0	14.2	14.5	15.6	18.0
Males						
Professional, Managerial, Technical	22.9	25.2	26.2	28.4	31.3	31.5
Clerical, Sales	15.4	15.7	16.0	18.2	17.7	17.6
Production, Operators	54.0	49.7	47.3	41.4	38.3	36.1
Service	7.7	9.4	10.5	12.0	12.8	14.9
Females						
Professional, Managerial, Technical	17.4	18.6	23.8	30.5	34.9	36.8
Clerical, Sales	41.0	43.3	42.6	41.0	37.1	34.6
Production, Operators	18.4	17.6	14.8	11.2	9.4	7.1
Service	23.2	20.5	18.8	17.2	18.6	21.4

Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. See note to Fig. 13.

To assess the marginal explanatory power of the offshorability measure, Table 7 reports both the partial R^2 values of the DOT and O*NET task measures entered separately and the partial R^2 values of the cluster of offshorability and task measures. The offshorability measure does not add meaningfully to the explanatory power of the task measures. This result is in line with other recent work that compares the explanatory power of offshoring versus other job task measures (e.g., most importantly, routine task content) in explaining cross-region, cross-industry and cross-national trends in employment and wage polarization (Firpo et al., 2009; Michaels et al., 2009; Autor and Dorn, 2010; Goos et al., 2010). A general finding of this set of papers is that offshorability plays a comparatively small or negligible explanatory role when considered alongside other potential causes. We caution, however, that measures of both job tasks and offshorability are highly imperfect and differ substantively across studies. The conclusions drawn at this stage of the literature should therefore be viewed as provisional.⁵²

3. THE CANONICAL MODEL

Most economic analyses of changes in wage structure and skill differentials build on the ideas proposed in Tinbergen (1974, 1975) and developed in Welch (1973), Katz

⁵² Firpo et al. (2009) find a significant role for offshorability in explaining wage polarization, though this effect is smaller than the estimated technology effect. Papers by Blinder (2007), Jensen et al. (2005); Jensen and Kletzer (forthcoming), and Blinder and Krueger (2008) develop innovative measures of offshorability. The efficacy of these measures relative to other task scales in predicting patterns of wage and employment polarization awaits testing.

Table 3b Mean log full-time, full-year weekly and all hourly earnings in four broad occupation categories, 1959-2007 (Census) and 1973-2009 (May/ORG).

A. 100 × Log weekly full-time, full-year wages relative to 1959 mean						
	1959	1969	1979	1989	1999	2007
All						
Professional, Managerial, Technical	34.1	56.3	51.7	62.4	75.0	80.1
Clerical, Sales	-6.4	8.4	8.0	16.4	22.9	21.9
Production, Operators	5.4	22.3	25.7	25.6	31.6	27.2
Service	-58.7	-30.7	-22.2	-13.3	-3.0	-8.3
Males						
Professional, Managerial, Technical	31.4	53.4	53.1	62.8	73.4	78.1
Clerical, Sales	1.1	23.3	22.7	25.0	24.9	21.2
Production, Operators	-7.0	12.3	16.9	14.7	19.2	13.3
Service	-34.7	-13.7	-16.8	-15.0	-6.7	-13.6
Females						
Professional, Managerial, Technical	34.5	61.7	63.2	80.6	95.7	102.1
Clerical, Sales	10.8	25.9	30.5	40.4	49.3	49.0
Production, Operators	2.7	17.3	24.1	30.7	40.9	37.3
Service	-50.6	-20.2	-2.2	9.3	21.5	17.3
B. 100*Log hourly wages relative to 1973 mean						
	1973	1979	1989	1999	2007	2009
All						
Professional, Managerial, Technical	32.8	30.6	37.0	47.4	56.0	57.8
Clerical, Sales	-11.6	-11.9	-13.8	-5.1	-0.8	0.5
Production, Operators	3.0	4.4	-3.8	0.7	5.4	8.9
Service	-40.5	-39.4	-43.7	-32.4	-24.9	-24.3
Males						
Professional, Managerial, Technical	16.0	12.1	12.3	17.2	26.4	28.7
Clerical, Sales	-6.8	-6.9	-12.4	-11.0	-8.6	-9.6
Production, Operators	-5.9	-0.8	-13.7	-7.9	-7.0	-8.8
Service	-28.6	-31.8	-36.3	-32.3	-22.7	-23.9
Females						
Professional, Managerial, Technical	30.2	28.4	32.7	41.4	50.9	51.5
Clerical, Sales	-3.0	2.9	3.9	13.2	17.0	16.2
Production, Operators	-4.4	2.4	-1.4	9.5	12.9	20.7
Service	-19.9	-11.4	-12.8	-6.0	7.9	6.4

Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. May/ORG CPS data for earnings years 1973-2009. See note to Fig. 13.

and Murphy (1992), and Card and Lemieux (2001a,b), among many others. In this approach, the college/high school log wage ratio serves as a summary index of the premium that high skill workers command relative to low skill workers, and this premium is determined by the relative supply and relative demand for skills. The relative demand

Table 4 Education distribution by occupation and gender in 1979 (Census data).

	< High school	High school	Some college	4-year college	Post- college
A. Ten occupations					
All					
Managers	8.5	25.2	27.9	27.3	11.1
Professionals	3.1	8.5	20.7	36.6	31.1
Technicians	7.1	25.6	42.7	17.1	7.6
Sales	19.3	34.3	30.3	13.5	2.6
Office and admin	11.1	46.4	33.1	7.7	1.7
Production, craft and repair	31.2	43.5	20.1	4.2	1.0
Operators, fabricators and laborers	42.3	40.3	15.0	1.9	0.5
Protective service	17.6	34.0	37.0	9.1	2.3
Food prep, buildings and grounds, cleaning	45.0	30.5	21.2	2.5	0.7
Personal care and personal services	35.4	36.3	23.2	4.0	1.2
B. Four occupations					
All					
Professional, Managerial, Technical	5.8	17.3	26.3	30.5	20.2
Clerical, Sales	14.1	42.0	32.1	9.8	2.0
Production, Operators	37.9	41.5	17.1	2.8	0.7
Service	38.6	33.0	23.6	3.8	1.1
Males					
Professional, Managerial, Technical	5.9	15.9	24.5	29.7	24.1
Clerical, Sales	14.9	30.6	33.2	17.2	4.1
Production, Operators	36.2	41.4	18.5	3.1	0.7
Service	37.8	28.2	27.3	5.0	1.7
Females					
Professional, Managerial, Technical	5.7	19.2	28.7	31.4	14.9
Clerical, Sales	13.7	47.3	31.5	6.4	1.1
Production, Operators	44.3	42.1	11.4	1.8	0.4
Service	39.1	36.3	21.1	2.9	0.6

Source: Census IPUMS 5 percent samples for years 1960, 1970, 1980, 1990, and 2000, and Census American Community Survey for 2008. See note to [Tables 3a](#) and [3b](#).

for skills increases over time because changes in technology are assumed to be “skill biased,” in the sense that new technologies have greater skill demands for or are more complementary to high skill workers. Since relative supply has also steadily increased over the last century and a half, both because of the greater public investments in schooling and because of greater willingness of families and individuals to acquire schooling, this leads to Tinbergen’s famous race between technology and the supply of skills.

The effects of relative demand and supply on the earnings distribution is typically modeled in an environment with just two types of workers (high and low skill) and

Table 5a Means and standard deviations of DOT and O*NET task measures for four broad occupational groups in 1980 Census.

	Professional, Managerial, Technical	Clerical, Sales	Production, Operators	Service
Males and females combined				
Non-routine cognitive				
DOT abstract (non-routine cognitive)	1.12 (0.81)	-0.27 (0.61)	-0.53 (0.68)	-0.71 (0.28)
O*NET non-routine cognitive analytic	1.19 (0.43)	-0.30 (0.69)	-0.38 (0.67)	-0.93 (0.98)
O*NET non-routine cognitive interpersonal	1.03 (0.87)	-0.34 (0.65)	-0.38 (0.82)	-0.42 (0.75)
Routine cognitive and manual				
DOT routine	-0.41 (0.91)	0.27 (1.10)	0.41 (0.84)	-0.65 (0.58)
O*NET routine cognitive	-0.23 (0.81)	0.45 (1.09)	0.19 (0.69)	-0.52 (0.91)
O*NET routine manual	-0.86 (0.57)	-0.48 (0.64)	0.98 (0.66)	0.05 (0.69)
Non-routine manual				
DOT Non-routine manual	-0.28 (0.70)	-0.77 (0.24)	0.62 (1.10)	0.40 (0.99)
O*NET Non-routine manual	-0.81 (0.55)	-0.59 (0.51)	0.95 (0.76)	0.14 (0.47)
Offshorability				
O*NET offshorability	0.24 (1.04)	0.61 (0.81)	-0.58 (0.83)	-0.35 (0.78)
# of Detailed occupations	106	51	127	34

Source: O*NET and DOT. Task measures are constructed according to the procedure in the Data Appendix.

competitive labor markets.⁵³ In addition, the substitution between the two types of workers is often captured using a *constant elasticity of substitution* aggregate production function. We refer to the framework with these features as the *canonical model*. In this section, we review the canonical model, explain how it provides a simple framework for interpreting several of the patterns illustrated in the previous section, and then highlight why we believe that we need to step back from or expand upon the canonical model to consider a richer framework for analyzing how the evolution of earnings and

⁵³ It is straightforward to extend the canonical model to include several skill groups, with each group allocated to a single occupation (or to producing a single good). Most of the features of the canonical model emphasized here continue to apply in this case, particularly when the elasticity of substitution between different groups is the same. When there are different elasticities of substitution between different factors, the implications of the canonical model become richer but also more difficult to characterize and generalize.

Table 5b Means and standard deviations of DOT and O*NET task measures by education level in 1979 Census.

	All	< High school	High school	Some college	4-year college	Post-college
A. Males						
Non-routine cognitive						
DOT abstract (non-routine cognitive)	0.08 (1.05)	−0.43 (0.79)	−0.18 (0.91)	0.15 (1.02)	0.84 (1.02)	1.01 (0.93)
O*NET non-routine cognitive analytic	0.09 (0.98)	−0.44 (0.83)	−0.15 (0.84)	0.16 (0.91)	0.78 (0.81)	1.20 (0.72)
O*NET non-routine cognitive interpersonal	0.07 (1.03)	−0.34 (0.89)	−0.13 (0.96)	0.13 (1.01)	0.63 (1.00)	0.86 (0.91)
Routine cognitive and manual						
DOT routine	−0.06 (0.94)	0.09 (0.90)	0.09 (0.94)	−0.09 (0.96)	−0.36 (0.89)	−0.51 (0.83)
O*NET routine cognitive	−0.06 (0.85)	0.02 (0.82)	0.04 (0.83)	−0.02 (0.88)	−0.22 (0.84)	−0.45 (0.81)
O*NET routine manual	0.09 (1.03)	0.63 (0.87)	0.39 (0.95)	−0.06 (0.96)	−0.70 (0.77)	−0.91 (0.68)
Non-routine manual						
DOT Non-routine manual	0.15 (1.09)	0.50 (1.14)	0.31 (1.14)	0.03 (1.06)	−0.32 (0.80)	−0.32 (0.70)
O*NET Non-routine manual	0.21 (1.06)	0.72 (0.92)	0.52 (0.99)	0.09 (0.99)	−0.61 (0.77)	−0.77 (0.69)
Offshorability						
O*NET Offshorability	−0.17 (0.99)	−0.40 (0.79)	−0.37 (0.94)	−0.12 (1.05)	0.37 (1.00)	0.20 (0.96)
B. Females						
Non-routine cognitive						
DOT abstract (non-routine cognitive)	−0.19 (0.84)	−0.57 (0.68)	−0.31 (0.75)	−0.10 (0.81)	0.36 (0.91)	0.67 (0.94)
O*NET non-routine cognitive analytic	−0.12 (1.02)	−0.71 (0.98)	−0.31 (0.87)	0.01 (0.91)	0.78 (0.86)	1.12 (0.72)
O*NET non-routine cognitive interpersonal	−0.06 (0.95)	−0.42 (0.79)	−0.29 (0.79)	0.00 (0.92)	0.75 (1.01)	1.02 (0.87)
Routine cognitive and manual						
DOT routine	0.17 (1.07)	0.05 (0.96)	0.34 (1.05)	0.33 (1.09)	−0.30 (1.06)	−0.64 (0.87)
O*NET routine cognitive	0.25 (1.02)	0.11 (0.99)	0.42 (1.01)	0.41 (0.99)	−0.13 (0.99)	−0.51 (0.83)

(continued on next page)

Table 5b (continued)

	All	< High school	High school	Some college	4-year college	Post- college
O*NET routine manual	−0.20 (0.92)	0.38 (1.00)	−0.12 (0.88)	−0.36 (0.73)	−0.79 (0.71)	−1.01 (0.60)
Non-routine manual						
DOT Non-routine manual	−0.31 (0.76)	−0.05 (0.82)	−0.44 (0.71)	−0.40 (0.74)	−0.16 (0.77)	−0.15 (0.73)
O*NET non-routine manual	−0.44 (0.68)	−0.03 (0.63)	−0.40 (0.67)	−0.52 (0.60)	−0.84 (0.61)	−0.98 (0.58)
Offshorability						
O*NET offshorability	0.25 (1.00)	0.20 (0.87)	0.37 (0.95)	0.20 (1.13)	0.12 (1.04)	0.09 (0.84)

Source: O*NET and DOT. Task measures are constructed according to the procedure in the Data Appendix.

employment are shaped by the interactions among worker skills, job tasks, evolving technologies, and shifting trading opportunities.

3.1. The simple theory of the canonical model

The canonical model has two skills, high and low. It draws no distinction between skills and occupations (tasks), so that high skill workers effectively work in separate occupations (perform different tasks) from low skill workers. In many empirical applications of the canonical model, it is natural to identify high skill workers with college graduates (or in different eras, with other high education groups), and low skill workers with high school graduates (or again in different eras, with those with less than high school). We will use education and skills interchangeably, but as we discuss below, the canonical model becomes more flexible if one allows heterogeneity in skills within education groups.

Critical to the two-factor model is that high and low skill workers are imperfect substitutes in production. The elasticity of substitution between these two skill types is central to understanding how changes in relative supplies affect skill premia.

Suppose that the total supply of low skill labor is L and the total supply of high skill labor is H . Naturally not all low (or high) skill workers are alike in terms of their marketable skills. As a simple way of introducing this into the canonical model, suppose that each worker is endowed with either high or low skill, but there is a distribution across workers in terms of efficiency units of these skill types. In particular, let \mathcal{L} denote the set of low skill workers and \mathcal{H} denote the set of high skill workers. Each low skill worker $i \in \mathcal{L}$ has l_i efficiency units of low skill labor and each high skill worker $i \in \mathcal{H}$ has h_i units of high skill labor. All workers supply their efficiency units inelastically. Thus the

Table 6 Decomposition of changes in the share of employment in four occupational categories by decade (percentage points) due to changes in industry shares and changes in occupational shares within industries, 1959-2007.

	Changes by decade				Long changes (decadal means)		
	1959-1969	1969-1979	1979-1989	1989-1999	1999-2007	1959-1979	1979-2007
A. Males							
Professional, Managerial, and Technical Occs (non-routine cognitive)							
Total Δ	2.21	1.06	2.14	2.92	0.18	1.63	2.28
Industry Δ	1.81	0.90	0.49	0.80	0.13	1.35	0.61
Occupation Δ	0.40	0.16	1.65	2.12	0.05	0.28	1.68
Clerical, Administrative, and Sales Occs (routine cognitive)							
Total Δ	0.26	0.29	2.23	-0.56	-0.07	0.28	0.95
Industry Δ	0.23	0.05	0.72	-0.16	-0.03	0.14	0.31
Occupation Δ	0.03	0.25	1.51	-0.40	-0.05	0.14	0.63
Production, Craft, Repair and Operative Occs (routine manual)							
Total Δ	-4.21	-2.41	-5.92	-3.10	-2.22	-3.31	-5.10
Industry Δ	-2.59	-1.28	-1.89	-0.70	-0.81	-1.94	-1.56
Occupation Δ	-1.62	-1.13	-4.03	-2.39	-1.41	-1.37	-3.54
Service occupations (non-routine manual)							
Total Δ	1.74	1.06	1.55	0.74	2.11	1.40	1.88
Industry Δ	0.55	0.33	0.68	0.06	0.70	0.44	0.64
Occupation Δ	1.19	0.72	0.87	0.68	1.41	0.96	1.24
B. Females							
Professional, Managerial, and Technical Occs (non-routine cognitive)							
Total Δ	1.23	5.19	6.70	4.34	1.90	3.21	5.86
Industry Δ	3.13	1.40	1.10	1.61	0.60	2.27	1.40
Occupation Δ	-1.91	3.79	5.60	2.73	1.30	0.94	4.46
Clerical, Administrative, and Sales Occs (routine cognitive)							
Total Δ	2.32	-0.73	-1.55	-3.95	-2.42	0.79	-3.18
Industry Δ	0.85	2.07	0.63	-0.55	-0.30	1.46	0.02
Occupation Δ	1.46	-2.80	-2.18	-3.40	-2.12	-0.67	-3.20
Production, Craft, Repair and Operative Occs (routine manual)							
Total Δ	-0.75	-2.79	-3.57	-1.81	-2.29	-1.77	-3.40
Industry Δ	-2.11	-1.95	-2.27	-1.36	-1.48	-2.03	-2.25
Occupation Δ	1.36	-0.83	-1.30	-0.44	-0.81	0.26	-1.15
Service occupations (non-routine manual)							
Total Δ	-2.79	-1.68	-1.59	1.41	2.81	-2.23	0.72
Industry Δ	-1.88	-1.51	0.54	0.30	1.18	-1.70	0.83
Occupation Δ	-0.91	-0.16	-2.12	1.11	1.63	-0.54	-0.11

Source: Census IPUMS 1960, 1970, 1980, 1990 and 2000, and American Community Survey 2008. Each set of three rows presents the change in the share of national employment (in percentage points) in the designated occupational category and time interval and decomposes this change into between and within-industry components. The decomposition uses 10 occupation and 11 industry groups that are harmonized for the full sample interval. See text for additional details.

Table 7 Partial R-squared values of DOT and O*NET task and offshorability measures, net of quartic in potential experience.

	Offshorability (O*NET)	O*NET Tasks (5 Vars)	O*NET Tasks + Offshorability	DOT Tasks (3 Vars)	DOT Tasks + Offshorability
A. Males					
1959	0.027	0.126	0.128	0.118	0.119
1969	0.035	0.126	0.129	0.116	0.116
1979	0.026	0.093	0.095	0.082	0.083
1989	0.055	0.168	0.172	0.152	0.152
1999	0.066	0.190	0.193	0.171	0.171
2007	0.079	0.236	0.239	0.212	0.212
B. Females					
1959	0.025	0.224	0.225	0.194	0.198
1969	0.003	0.188	0.188	0.156	0.157
1979	0.000	0.142	0.142	0.115	0.115
1989	0.001	0.200	0.202	0.155	0.162
1999	0.001	0.216	0.217	0.173	0.180
2007	0.000	0.249	0.250	0.205	0.214

Source: O*NET, DOT and Census IPUMS 5 percent samples for years 1980, 1990, and 2000, and Census American Community Survey for 2008. See note to Fig. 17.

total supply of high skill and low skill labor in the economy can be written as:

$$L = \int_{i \in \mathcal{L}} l_i di \quad \text{and} \quad H = \int_{i \in \mathcal{H}} h_i di.$$

The production function for the aggregate economy takes the following constant elasticity of substitution form

$$Y = \left[(A_L L)^{\frac{\sigma-1}{\sigma}} + (A_H H)^{\frac{\sigma-1}{\sigma}} \right]^{\frac{\sigma}{\sigma-1}}, \quad (2)$$

where $\sigma \in [0, \infty)$ is the elasticity of substitution between high skill and low skill labor, and A_L and A_H are factor-augmenting technology terms.⁵⁴

The elasticity of substitution between high and low skill workers plays a pivotal role in interpreting the effects of different types of technological changes in this canonical model. We refer to high and low skill workers as *gross substitutes* when the elasticity of substitution $\sigma > 1$, and *gross complements* when $\sigma < 1$. Three focal cases are: (i) $\sigma \rightarrow 0$,

⁵⁴ This production function is typically written as $Y = [\gamma (A_L L)^{\frac{\sigma-1}{\sigma}} + (1-\gamma) (A_H H)^{\frac{\sigma-1}{\sigma}}]^{\frac{\sigma}{\sigma-1}}$, where A_L and A_H are factor-augmenting technology terms and γ is the distribution parameter. To simplify notation, we suppress γ (i.e., set it equal to 1/2).

when high skill and low skill workers will be Leontief, and output can be produced only by using high skill and low skill workers in fixed portions; (ii) $\sigma \rightarrow \infty$ when high skill and low skill workers are perfect substitutes (and thus there is only one skill, which H and L workers possess in different quantities), and (iii) $\sigma \rightarrow 1$, when the production function tends to the Cobb-Douglas case.

In this framework, technologies are *factor-augmenting*, meaning that technological change serves to either increase the productivity of high or low skill workers (or both). This implies that there are no explicitly skill replacing technologies. Depending on the value of the elasticity of substitution, however, an increase in A_H or A_L can act either to complement or (effectively) substitute for high or low skill workers (see below). The lack of directly skill replacing technologies in the canonical model is an important reason why it does not necessarily provide an entirely satisfactory framework for understanding changes in the earnings and employment distributions over the last four decades.

The production function (2) admits three different interpretations.

1. There is only one good, and high skill and low skill workers are imperfect substitutes in the production of this good.
2. The production function (2) is also equivalent to an economy where consumers have utility function $[Y_l^{\frac{\sigma-1}{\sigma}} + Y_h^{\frac{\sigma-1}{\sigma}}]^{\frac{\sigma}{\sigma-1}}$ defined over two goods. Good Y_h is produced using only high skill workers, and Y_l is produced using only low skill workers, with production functions $Y_h = A_H H$, and $Y_l = A_L L$.
3. A mixture of the above two whereby different sectors produce goods that are imperfect substitutes, and high and low education workers are employed in both sectors.

Since labor markets are competitive, the low skill unit wage is simply given by the value of marginal product of low skill labor, which is obtained by differentiating (2) as

$$w_L = \frac{\partial Y}{\partial L} = A_L^{\frac{\sigma-1}{\sigma}} \left[A_L^{\frac{\sigma-1}{\sigma}} + A_H^{\frac{\sigma-1}{\sigma}} (H/L)^{\frac{\sigma-1}{\sigma}} \right]^{\frac{1}{\sigma-1}}. \quad (3)$$

Given this unit wage, the earnings of worker $i \in \mathcal{L}$ is simply

$$W_i = w_L l_i.$$

There are two important implications of Eq. (3):

1. $\partial w_L / \partial H/L > 0$, that is, as the fraction of high skill workers in the labor force increases, the low skill wage should increase. This is an implication of imperfect substitution between high and low skill workers. An increase in the fraction (or relative supply) of high skill workers increases the demand for the services of low skill workers, pushing up their unit wage. (Formally, high and low skill workers are q-complements.)

2. $\partial w_L / \partial A_L > 0$ and $\partial w_L / \partial A_H > 0$, that is, either kind of factor-augmenting technical change *increases* wages of low skill workers (except in the limit case where $\sigma = \infty$, the second inequality is weak). This result is intuitive but will also turn out to be important: technological improvements of any sort will lead to higher wages for both skill groups in the canonical model (also following from q-complementary). Thus unless there is “technical regress,” the canonical model cannot account for declining (real) wages of a factor whose supply is not shifting outward.

Similarly, the high skill unit wage is

$$w_H = \frac{\partial Y}{\partial H} = A_H^{\frac{\sigma-1}{\sigma}} \left[A_L^{\frac{\sigma-1}{\sigma}} (H/L)^{-\frac{\sigma-1}{\sigma}} + A_H^{\frac{\sigma-1}{\sigma}} \right]^{\frac{1}{\sigma-1}}. \quad (4)$$

We again have similar comparative statics. First, $\partial w_H / \partial H/L < 0$, so that when high skill workers become more abundant, their wages should fall. Second, $\partial w_H / \partial A_L > 0$ and $\partial w_H / \partial A_H > 0$, so that technological progress of any kind increases high skill (as well as low skill) wages. Also similarly, the earnings of worker $i \in \mathcal{H}$ is simply

$$W_i = w_L h_i.$$

It can also be verified that an increase in either A_L or A_H (and also an increase in H/L) will raise average wages in this model (see [Acemoglu, 2002a](#)).

Combining (3) and (4), the skill premium—the unit high skill wage divided by the unit low skill wage—is

$$\omega = \frac{w_H}{w_L} = \left(\frac{A_H}{A_L} \right)^{\frac{\sigma-1}{\sigma}} \left(\frac{H}{L} \right)^{-\frac{1}{\sigma}}. \quad (5)$$

Equation (5) can be rewritten in a more convenient form by taking logs,

$$\ln \omega = \frac{\sigma-1}{\sigma} \ln \left(\frac{A_H}{A_L} \right) - \frac{1}{\sigma} \ln \left(\frac{H}{L} \right). \quad (6)$$

The log skill premium, $\ln \omega$, is important in part because it is a key market outcome, reflecting the price of skills in the labor market, and it has been a central object of study in the empirical literature on the changes in the earnings distribution. Equation (6) shows that there is a simple log linear relationship between the skill premium and the relative supply of skills as measured by H/L . Equivalently, Eq. (6) implies:

$$\frac{\partial \ln \omega}{\partial \ln H/L} = -\frac{1}{\sigma} < 0. \quad (7)$$

This relationship corresponds to the second of the two forces in Tinbergen's race (the first being technology, the second being the supply of skills): for a *given skill bias of technology*, captured here by A_H/A_L , an increase in the relative supply of skills reduces the skill premium with an elasticity of $1/\sigma$. Intuitively, an increase in H/L creates two different types of substitution. First, if high and low skill workers are producing different goods, the increase in high skill workers will raise output of the high skill intensive good, leading to a substitution towards the high skill good in consumption. This substitution hurts the relative earnings of high skill workers since it reduces the relative marginal utility of consumption, and hence the real price, of the high skill good. Second, when high and low skill workers are producing the same good but performing different functions, an increase in the number of high skill workers will necessitate a substitution of high skill workers for the functions previously performed by low skill workers.⁵⁵ The downward sloping relationship between relative supply and the skill premium implies that if technology, in particular A_H/A_L , had remained roughly constant over recent decades, the remarkable increase in the supply of skills shown in Fig. 1 would have led to a significant decline in the skill premium. The lack of such a decline is a key reason why economists believe that the first force in Tinbergen's race—changes in technology increasing the demand for skills—must have also been important throughout the 20th century (cf. Goldin and Katz (2008)).

More formally, differentiating (6) with respect to A_H/A_L yields:

$$\frac{\partial \ln \omega}{\partial \ln(A_H/A_L)} = \frac{\sigma - 1}{\sigma}. \quad (8)$$

Equation (8) implies that if $\sigma > 1$, then relative improvements in the high skill augmenting technology (i.e., in A_H/A_L) increase the skill premium. This can be seen as a shift out of the relative demand curve for skills. The converse is obtained when $\sigma < 1$: that is, when $\sigma < 1$, an improvement in the productivity of high skill workers, A_H , relative to the productivity of low skill workers, A_L , shifts the relative demand curve inward and reduces the skill premium. This case appears paradoxical at first, but is in fact quite intuitive. Consider, for example, how factor-augmenting technology change affects the wages of the augmented factor when the production function is Leontief (fixed proportions). In this case, as A_H increases, high skill workers become more productive, and hence the demand for low skill workers increases by more than the demand for high skill workers. Effectively, the increase in A_H creates “excess supply” of high skill workers given the number of low skill workers, which depresses the high skill relative wage.

⁵⁵ In this interpretation, we can think of some of the “tasks” previously performed by high skill workers now being performed by low skill workers. Nevertheless, this is simply an interpretation, since in this model, there are no tasks and no endogenous assignment of tasks to workers. One could alternatively say that the H and L tasks are imperfect substitutes, and hence an increase in the relative supply of H labor means that the H task is used more intensively but less productively at the margin.

This observation raises an important caveat. It is tempting to interpret improvements in technologies used by high skill workers, A_H , as “skill biased”. However, when the elasticity of substitution is less than 1, it will be advances in technologies used with low skill workers, A_L , that increase the relative productivity and wages of high skill workers, and an increase in A_H relative to A_L will be “skill replacing”. Nevertheless, the conventional wisdom is that the skill premium increases when high skill workers become relatively more—not relatively less—productive, which is consistent with $\sigma > 1$.⁵⁶

While the case of $\sigma < 1$ is interesting (and potentially relevant when we think of different factors of production), in the context of the substitution between college and non-college workers, a relatively high elasticity of substitution is both plausible and consistent with several studies. Most estimates put σ in this context to be somewhere between 1.4 and 2 (Johnson, 1970; Freeman, 1986; Heckman et al., 1998). In this light, in what follows we assume that $\sigma > 1$.

3.2. Bringing Tinbergen’s education race to the data

The key equation of the canonical model, (6), links the skill premium to the relative supply of skills, H/L , and to the relative technology term, A_H/A_L . This last term is not directly observed. Nevertheless, we can make considerable empirical progress by taking a specific form of Tinbergen’s hypothesis, and assuming that there is a log linear increase in the demand for skills over time coming from technology, captured in the following equation:

$$\ln \left(\frac{A_{H,t}}{A_{L,t}} \right) = \gamma_0 + \gamma_1 t, \quad (9)$$

where t is calendar time and variables written with t subscript refer to these variables at time t . Substituting this equation into (6), we obtain:

$$\ln \omega_t = \frac{\sigma - 1}{\sigma} \gamma_0 + \frac{\sigma - 1}{\sigma} \gamma_1 t - \frac{1}{\sigma} \ln \left(\frac{H_t}{L_t} \right). \quad (10)$$

Equation (10) implies that “technological developments” take place at a constant rate, while the supply of skilled workers may grow at varying rates at different points in time. Therefore, changes in the skill premium will occur when the growth rate of the supply of skills differs from the pace of technological progress. In particular, when H/L grows faster than the rate of skill biased technical change, $(\sigma - 1) \gamma_1$, the skill premium will fall. And when the supply growth falls short of this rate, the skill premium will increase. In the

⁵⁶ Weiss (2008) considers a model in which ongoing skilled-labor augmenting (though of course not *skill biased*) technical change first raises then lowers the relative wage of skilled labor. Autor and Dorn (2010) also consider a setting where this can occur if the goods produced by high and low skill workers are gross complements.

next subsection, we will see that this simple equation provides considerable explanatory power for the evolution of the skill premium. At the same time, the limitations of the model become evident when it is confronted with a richer array of facts.

3.3. Changes in the US earnings distribution through the lens of the canonical model

We begin by replicating the seminal work of [Katz and Murphy \(1992\)](#), who demonstrated the power of the approach outlined above by fitting equation (10) to aggregate time-series data on college/high school relative wages and college/high school relative supplies for the years 1963 through 1987. Following their methods as closely as possible, the first column of [Table 8](#) presents an OLS regression of the composition-adjusted college/high school log weekly wage premium ([Fig. 1](#)) on a linear time trend and our measure of college/high school log relative supply ([Fig. 2](#)) for years 1963–1987. We obtain the estimate:

$$\ln \omega_t = \text{constant} + 0.027 \times t - 0.612 \cdot \ln \left(\frac{H_t}{L_t} \right).$$

(0.005) (0.128)

As shown in [Fig. 19](#), this simple specification performs relatively well in capturing the broad features of the evolving college premium between 1963 and 1987, most notably, the sharp reversal of the trajectory of the college premium coinciding with the deceleration in the growth of college relative supply in the late 1970s. The power of the model is underscored in [Fig. 20](#), which plots the college premium and college relative supply measures by year, each purged of a linear time trend. The robust inverse relationship between these two series demonstrates the key role played by the decelerating supply of college workers in driving the college premium upward in recent decades.

More formally, these estimates suggest that the evolution of the college premium during the period 1963 through 1987 can be characterized by an elasticity of substitution between college graduate workers and non-college workers of about $\hat{\sigma} = 1/0.61 \approx 1.6$, and an annual increase of about 2.7 percent in the relative demand for college labor.⁵⁷

Column 2 of [Table 8](#) includes 21 additional years of data beyond 1987 to extend the Katz-Murphy estimate to 2008. When fit to this longer time period, the model yields a substantially higher estimate of the elasticity of substitution, $\hat{\sigma} \approx 2.9$, and a slower trend rate of demand growth (1.6 percent annually).⁵⁸ The proximate cause of this change in the model's estimated parameters can be seen in [Fig. 19](#), which, following [Autor et al. \(2008\)](#), plots the out-of-sample fit of the Katz-Murphy model for the years 1987–2008. The fit of the model remains quite good through the year 1992, five years out of sample.

⁵⁷ Our estimates are very similar, though not identical, to those of Katz and Murphy, who find an elasticity of substitution of 1.4 and a time trend of 3.3 percent.

⁵⁸ This point is explored by [Card and DiNardo \(2002\)](#), [Autor et al. \(2008\)](#), and [Goldin and Katz \(2008\)](#).

Table 8 Regression models for the college/high school log wage gap, 1963-2008.

	1963-1987		1963-2008		
	(1)	(2)	(3)	(4)	(5)
CLG/HS relative supply	-0.612 (0.128)	-0.339 (0.043)	-0.644 (0.066)	-0.562 (0.112)	-0.556 (0.094)
Time	0.027 (0.005)	0.016 (0.001)	0.028 (0.002)	0.029 (0.006)	0.020 (0.006)
Time X post-1992			-0.010 (0.002)		
Time ² /100				-0.013 (0.006)	0.036 (0.012)
Time ³ /1000					-0.007 (0.002)
Constant	-0.217 (0.134)	0.059 (0.039)	-0.254 (0.066)	-0.189 (0.122)	-0.145 (0.103)
Observations	25	46	46	46	46
R-squared	0.558	0.935	0.961	0.941	0.960

Source: March CPS data for earnings years 1963-2008. See notes to [Figs 2](#) and [19](#).

But the model systematically deviates from the data thereafter, predicting a sharper rise in the college premium than actually occurs. While the observed college premium rose by 12 points between 1992 and 2008, the model predicts a rise of 25 log points. Without further refinements to the model, this discrepancy suggests that either the trend in relative demand decelerated after 1992 or the elasticity of substitution rose.

Subsequent columns of [Table 8](#) explore this possibility by freeing up the linear time trend with somewhat richer specifications: a linear spline, allowing the time trend to deviate from its initial trajectory after 1992; a quadratic time trend; and a cubic time trend. When fit to the data, all three of these variants suggest a significant deceleration in trend relative demand takes place sometime during the 1990s. Conditional on the more flexible time trend, the elasticity of substitution in these estimates returns to the range of 1.6 to 1.8. Thus, taken at face value, this model suggests that relative demand for college workers decelerated in the 1990s, which does not accord with common intuitions regarding the nature or pace of technological changes occurring in this era. We return to this point below.

One can gain additional identification and explanatory power with this model by considering a slightly richer set of facts. As shown in [Tables 1a](#) and [1b](#), changes in the college/high school wage gap have differed substantially by age/experience groups over recent decades. This pattern may be seen through a comparison of the college premium

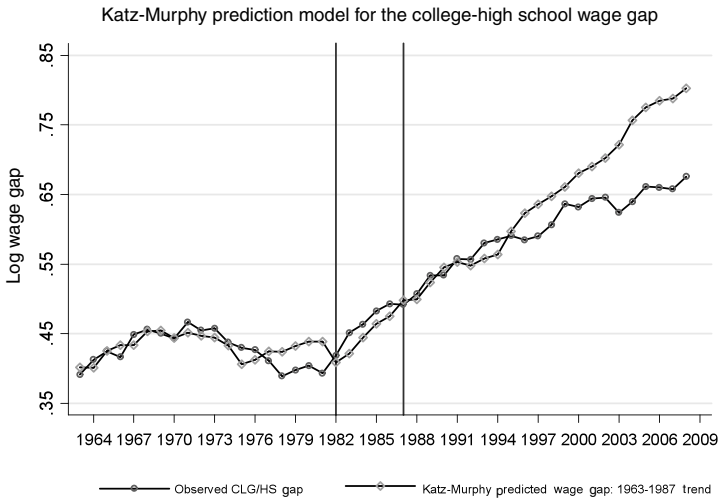


Figure 19 *Source: March CPS data for earnings years 1963-2008. Log weekly wages for full-time, full-year workers are regressed separately by sex in each year on four education dummies (high school dropout, some college, college graduate, greater than college), a quartic in experience, interactions of the education dummies and experience quartic, and two race categories (black, non-white other). The composition-adjusted mean log wage is the predicted log wage evaluated for whites at the relevant experience level (5, 15, 25, 35, 45 years) and relevant education level (high school dropout, high school graduate, some college, college graduate, greater than college). The mean log wage for college and high school is the weighted average of the relevant composition adjusted cells using a fixed set of weights equal to the average employment share of each sex by experience group. The ratio of mean log wages for college and high school graduates for each year is plotted. See the Data Appendix for more details on the treatment of March CPS data. The Katz-Murphy predicted wage gap series contains the predicted values from a regression of the college/high school wage gap on time trend term and log labor supply, as measured in efficiency units described in the note to Fig. 2, for years 1963-1987.*

for younger workers (those with 0-9 years of potential experience) and older workers (those with 20-29 years of potential experience). Figure 21 shows that the rapid rise in the college/high school gap during the 1980s was concentrated among less experienced workers. Conversely, from the mid-1990s forward, the rise in the college/high school premium was greater among experienced workers.

These facts may better accord with a simple extension to the canonical model. To the extent that workers with similar education but different ages or experience levels are imperfect substitutes in production, one would expect age-group or cohort-specific relative skill supplies—as well as aggregate relative skill supplies—to affect the evolution of the college/high school premium by age or experience, as emphasized by Card and Lemieux (2001b). Consistent with this view, Fig. 3 (presented in Section 2) shows a rapid deceleration in relative college supply among younger workers in the mid to late 1970s, several years after the end of the Vietnam war reduced male college enrollment.

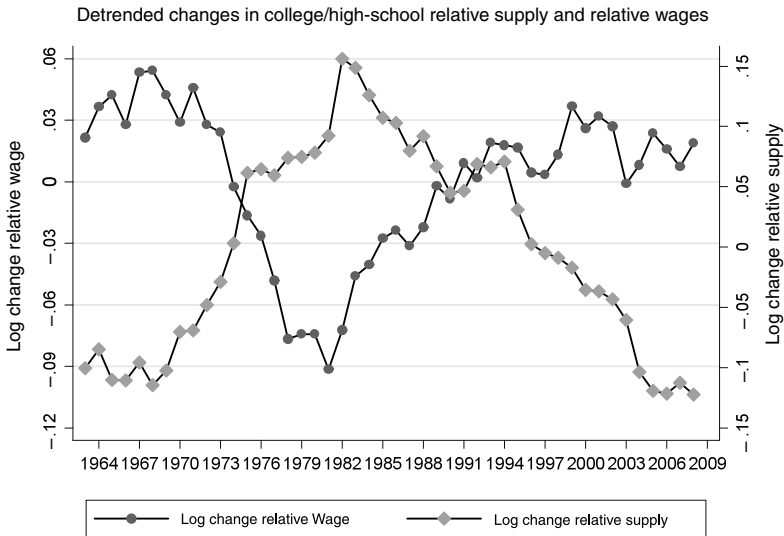


Figure 20 *Source: March CPS data for earnings years 1963–2008. See note to Fig. 19. The detrended supply and wage series are the residuals from separate OLS regressions of the relative supply and relative wage measures on a constant and a linear time trend.*

Two decades later (circa 1995), this kink in the relative supply schedule generates a sharp deceleration in the availability of experienced college workers. Notably, the differential rises in the college premium for young and (later) for experienced workers roughly coincide with the differential slowdown in college supply among these experience groups (though these slowdowns are 20 years apart). This pattern offers a *prima facie* case that the college premium for an experience group depends on its own-group relative supply as well as the overall supply of college relative to high school graduates.

We take fuller account of these differing trends by experience group in Table 9 by estimating regression models for the college wage by experience group. These extend the basic specification in Eq. (10) to include own experience group relative skill supplies. The first column of Table 10 presents a regression pooled across 4 potential experience groups (those with 0–9, 10–19, 20–29, and 30–39 years of experience), allowing for group-specific intercepts but constraining the other coefficients to be the same for all experience groups. Specifically, we estimate:

$$\ln w_{jt} = \beta_0 + \beta_1 \left[\ln \left(\frac{H_{jt}}{L_{jt}} \right) - \ln \left(\frac{H_t}{L_t} \right) \right] + \beta_2 \ln \left(\frac{H_t}{L_t} \right) + \beta_3 \times t + \beta_4 \times t^2 + \delta_j + \eta_{jt},$$

where j indexes experience groups, δ_j is a set of experience group main effects,

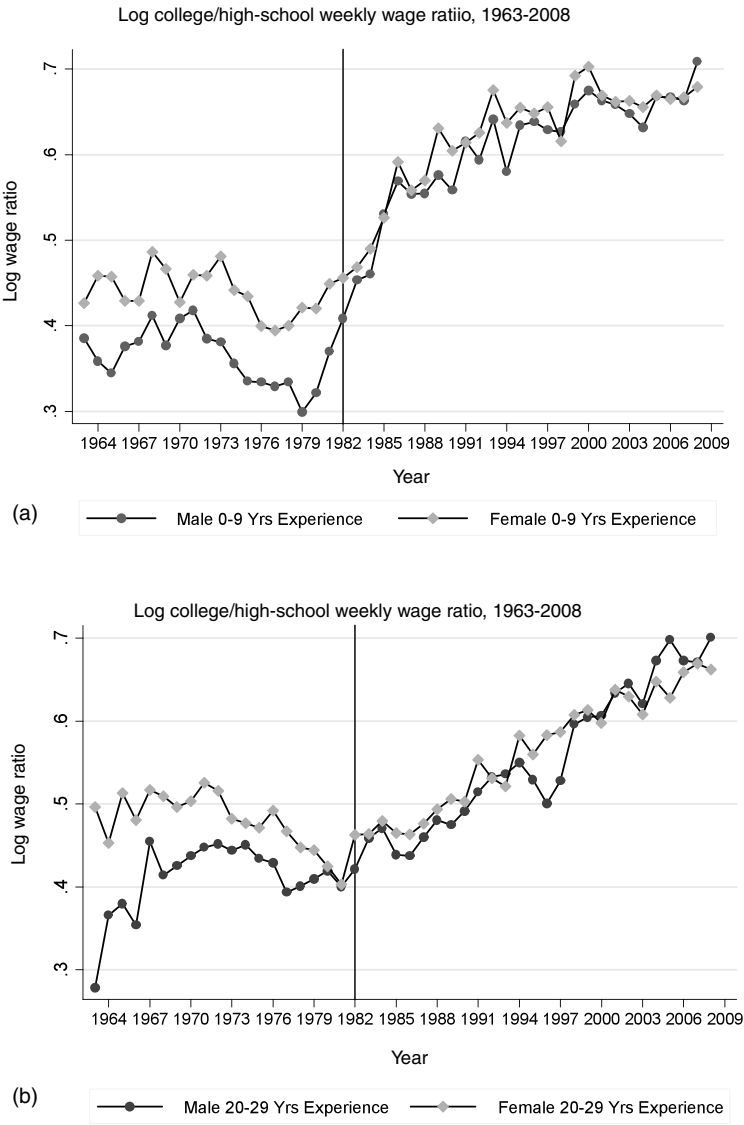


Figure 21 *Source: March CPS data for earnings years 1963-2008. See note to Fig. 19. Log college/high school weekly wage ratio for 0-9 and 20-29 years of potential experience is plotted for males and females.*

and we include a quadratic time trend. This specification arises from an aggregate constant elasticity of substitution production function in which college and high school equivalents from the aggregate inputs, similar to Eq. (2) above, where these aggregate inputs are themselves constant elasticity of substitution sub-aggregates of college and high

Table 9 Regression models for the college/high school log wage gap by potential experience group, 1963–2008.

	Potential experience groups (years)				
	All	0-9	10-19	20-29	30-39
Own minus aggregate supply	−0.272 (0.025)	−0.441 (0.136)	−0.349 (0.095)	0.109 (0.079)	−0.085 (0.099)
Aggregate supply	−0.553 (0.082)	−0.668 (0.209)	−0.428 (0.142)	−0.343 (0.138)	−0.407 (0.141)
Time	0.027 (0.004)	0.035 (0.011)	0.016 (0.008)	0.015 (0.007)	0.020 (0.008)
Time ² /100	−0.010 (0.004)	−0.023 (0.011)	0.007 (0.008)	0.001 (0.007)	−0.008 (0.009)
Constant	−0.056 (0.085)	−0.118 (0.212)	0.120 (0.169)	0.138 (0.145)	0.018 (0.144)
Observations	184	46	46	46	46
R-squared	0.885	0.885	0.959	0.929	0.771

Source: March CPS data for earnings years 1963–2008. See notes to [Figs 2](#) and [19](#).

school labor by experience group ([Card and Lemieux, 2001b](#)). Under these assumptions, $1/\beta_2$ provides an estimate of σ , the aggregate elasticity of substitution, and $1/\beta_1$ provides an estimate of σ_j , the partial elasticity of substitution between different experience groups within the same education group.

The estimates in the first column of [Table 9](#) indicate a substantial effect of both own-group and aggregate supplies on the evolution of the college wage premium by experience group. While the implied estimate of the aggregate elasticity of substitution in this model is similar to the aggregate models in [Table 8](#), the implied value of the partial elasticity of substitution between experience groups is around 3.7 (which is somewhat smaller than the estimates in [Card and Lemieux \(2001b\)](#)). This model indicates that differences in own-group relative college supply go some distance towards explaining variation across experience groups in the evolution of the college wage premium in recent decades.

The final four columns of [Table 9](#) present regression models of the college wage premium estimated separately by experience group. These estimates show that trend demand changes and relative skill supplies play a large role in changes in educational differentials for younger and prime age workers. The college wage premium for workers with under 20 years of experience is quite responsive to both own group and aggregate relative skill supplies. However, aggregate supplies appear equally important for workers with 20-plus years of experience, while own-group supplies are not found to exert an independent effect.

3.4. Overall inequality in the canonical model

Our brief overview of the salient empirical patterns in the previous section highlights that there have been rich and complex changes in the overall earning distribution over the last four decades. While changes in the college premium (or more generally in the returns to different levels of schooling) have contributed to these changes in the earnings distribution, there have also been significant changes in inequality among workers with the same education—i.e., *within groups* as well as *between groups*.

The canonical model introduced above can also provide a first set of insights for thinking about within-group inequality and thus provides a framework for interpreting changes in the overall wage distribution. In particular, the model generates not only differing wages for high and low skill workers, but also wage variation among workers with a given level of observed skill. This follows from our assumption that the efficiency units of labor supplies vary across workers of each skill group.

Nevertheless, this type of within group inequality (i.e., due to cross-worker, within skill group heterogeneity in efficiency units) is invariant to skill prices and thus changes in overall inequality in this model will closely mimic changes in the skill premium. In particular, recall that all workers in the set \mathcal{L} (respectively in the set \mathcal{H}) always face the same skill price. Therefore changes in the skill premium should have no direct effect on within group inequality. Mathematically, in this model the relative earnings of two workers in the same group, say \mathcal{L} , is given by

$$\frac{W_i}{W_{i'}} = \frac{w_L l_i}{w_L l_{i'}} = \frac{l_i}{l_{i'}} \quad \text{for } i, i' \in \mathcal{L}.$$

In this simple form, the canonical model can exhibit significant within group wage inequality, but inequality will be independent of the skill premium.⁵⁹

Naturally, this feature can be changed by positing that there are increasing returns to efficiency units of skill, so when the relative demand for high skill labor increases, this increases the demand for “more skilled” college graduates by relatively more than for “less skilled” college graduates. One way to incorporate this idea is to extend the canonical model by drawing a distinction between observable groups (such as college vs. non-college) and skills. For example, we can remain fairly close to the spirit of the canonical model and continue to assume that there are only two skills, but now suppose that these skills are only imperfectly approximated by education (or experience).

Specifically, we can assume that the two observable groups are college and non-college, and a fraction ϕ_c of college graduates are high skill, while a fraction $\phi_n < \phi_c$ of non-college graduates are high skill (the remaining fractions in both groups being low skill as usual). Let us again denote the skill premium by $\omega = w_H/w_L$. This is no longer

⁵⁹ This invariance property applies when considering wage ratios or, equivalently, the variance of log wages. The variance of wage *levels* will positively covary with the skill premium in this model.

the college premium, i.e., the ratio of average college to non-college wages, however, since not all college workers have high skill and not all non-college workers have low skill. Given our assumption, we can compute the college premium simply as the ratio of (average) college wages, w_C , to (average) non-college wages, w_N , that is,

$$\omega^c = \frac{w_C}{w_N} = \frac{\phi_c w_H + (1 - \phi_c) w_L}{\phi_n w_H + (1 - \phi_n) w_L} = \frac{\phi_c \omega + (1 - \phi_c)}{\phi_n \omega + (1 - \phi_n)}.$$

It is straightforward to verify that, because $\phi_n < \phi_c$, this college premium is increasing in ω , so that when the true price of skill increases, the observed college premium will also rise. In addition, we can define within group inequality in this context as the ratio of the earnings of high wage college graduates (or non-college graduates) to that of low wage college graduates (or non-college graduates). Given our assumptions, we also have $\omega^{\text{within}} = \omega$ (since high wage workers in both groups earn w_H , while low wage workers earn w_L). As long as ϕ_c and ϕ_n remain constant, ω^c and ω^{within} will move together. Therefore in this extended version of the canonical model, an increase in the returns to observed skills—such as education—will also be associated with an increase in the returns to unobserved skills. Moreover, we can also think of large changes in relative supplies being associated with compositional changes, affecting ϕ_c and ϕ_n , so within group inequality can change differently than the skill premium, and thus overall inequality can exhibit more complex changes as supplies and technology evolve.⁶⁰

This model thus provides a useful starting point for thinking about changes in within group inequality and the overall earnings distribution, and linking them both to the market price of skills. In light of this model, the increase in the overall earnings inequality starting in the late 1970s or early 1980s is intimately linked to the increase in the demand for skills, also reflected in the increase in the college premium. While this parsimonious framework is valuable for analyzing the evolution of distribution of earnings, it does not provide sufficient nuance for understanding why different parts of the earnings distribution move differently and, moreover, do so markedly during different time periods.

⁶⁰ Lemieux (2006a) shows that the rising share of the US labor force composed of prime age college graduates in the 1990s and 2000s contributed to the increase in residual (and, implicitly, overall) dispersion of earnings during these decades. Specifically, Lemieux observes that, education constant, earnings dispersion tends to be higher among more experienced workers, and this is particularly true for experienced college-educated workers. As the highly educated baby boom cohorts began to reach their prime years in the 1990s, this force increased the dispersion of wages and wage residuals. Lemieux concludes that a large share of the net rise in residual inequality between 1973 and 2006 can be explained by this compositional effect.

Autor et al. (2005, 2008) suggest caution in interpreting this result because the composition-based explanation for rising wage dispersion does not fit the asymmetric expansion of the upper tail and compression of the lower tail. The composition exercise implies that the rising share of prime age college employment during the 1990s and 2000s should have increased dispersion in the lower tail of the earnings distribution (overall and residual), whereas the opposite occurred (Fig. 8). Conversely, these compositional shifts are not predicted to raise dispersion in the upper-tail of the distribution, yet this is where the rise in dispersion was concentrated. This misalignment between facts and predictions underscores the limitations of this approach.

3.5. Endogenous changes in technology

The canonical model is most powerful as an empirical framework when skill biased technical change can be approximated by a steady process, such as the (log) linear trend posited in (9). However, the discussion in Autor et al. (1998) suggests that the pace of skill biased technical change was likely more rapid between 1970 and 1990 than between 1940 and 1970. The evidence discussed above, on the other hand, suggests that the pace of skill biased technical change slowed during the 1990s, at least viewed through the lens of the canonical model. As also discussed in Acemoglu (2002a), a relatively steady process of skill biased technical change is likely to be a particularly poor approximation when we consider the last 200 years instead of just the postwar period. For example, the available evidence suggests that the most important innovations of the nineteenth century may have replaced—rather than complemented—skilled workers (in particular artisans). The artisanal shop was replaced by the factory and later by interchangeable parts and the assembly line, and products previously manufactured by skilled artisans were subsequently produced in factories by workers with relatively few skills (see, e.g., Mokyr, 1992; James and Skinner, 1985; Goldin and Katz, 2008; Hounshell, 1985; Acemoglu, 2002a).

But once we recognize that skill biased technical change is not a steady process, it becomes more important to understand when we should expect it to be more rapid (and when we should expect it not to take place at all). The canonical model is silent on this question. Acemoglu (1998, 2002a) suggests that modeling the endogenous response of the skill bias of technology might generate richer insights. In particular, as we discuss further in Section 4.8, under relatively general conditions, models of endogenous (directed) technical change imply that technology should become more skill biased following increases in the supply of high skill workers (and conversely, less skill biased following increases in the supply of low skill workers). According to this perspective, steady skill biased technical change might be partly a response to the steady increase in the supply of skills during the past century (thus uniting the two parts of Tinbergen's race); the skill replacing technologies of the nineteenth century might be partly a response to the large increase in the supply of low skill workers in the cities; the acceleration in skill bias in the 1980s might, in part, be a response to the more rapid increase in the supply of college skills in the late 1960s and early 1970s noted in Section 2; and the deceleration of demand shifts favoring skilled workers in the 1990s might in part be a response to the deceleration in the supply of college skills during the 1980s (see again Section 2).

As we discussed above, computer technology is particularly well suited for automating routine tasks. This creates a natural tendency for the type of skill bias described by Autor et al. (2003). It does not, however, imply that the path of technical change and its bias are entirely exogenous. Exactly how computer technology is developed and how it is applied in the production process has much flexibility, and it is plausible that this will respond to profit opportunities created by different types of applications and uses.

3.6. Summary

To recap, the canonical model provides a parsimonious framework for thinking about the skill premium and the determinants of the earnings distribution. Its simplicity leads to several sharp results, including:

1. Changes in the wage structure are linked to changes in factor-augmenting technologies and relative supplies.
2. Overall inequality rises in tandem with the skill premium (as within group inequality is either invariant when the skill premium changes or co-moves with the skill premium).
3. The economy-wide average wage and the real wage of each skill group should increase over time as a result of technological progress, particularly if the supply of high skill labor is increasing.⁶¹
4. The rate and direction of technological change do not respond to the relative abundance or scarcity of skill groups.

Applied to the data, this simple supply-demand framework, emphasizing a secular increase in the relative demand for college workers combined with fluctuations in relative skill supplies, successfully accounts for some of the key patterns in the recent evolution of between-group inequality, including the contraction and expansion of the college/high school gap during the 1970s and 1980s and the differential rise in the college/high school gap by experience group in the 1980s and 1990s. However, the admirable parsimony of the canonical model also renders it a less than wholly satisfactory framework for interpreting several of the key trends we highlighted in the previous section.

1. It does not provide a natural reason for why certain groups of workers would experience real earnings declines, yet this phenomenon has been quite pronounced among less-educated workers, particularly less-educated males, during the last three decades.
2. It does not provide a framework for the analysis of “polarization” in the earnings distribution, which we documented earlier, and relatedly, it does not easily account for differential changes in inequality in different parts of the skill distribution during different periods (decades).
3. Because the model does not distinguish between skills and tasks (or occupations), it does not provide insights into the systematic changes observed in the composition of employment by occupation in the United States and in other advanced economies—in particular, the disproportionate growth of employment in both high education, high wage occupations and, simultaneously, low education, low wage service occupations (i.e., employment polarization).

⁶¹ Wages for a skill group can of course fall if its supply becomes relatively more abundant. This is clearly not the explanation for declining wages of non-college workers, however.

4. The model is also silent on the question of why the allocation of skill groups across occupations has substantially shifted in the last two decades, with a rising share of middle educated workers employed in traditionally low education services, or why the importance of occupations as predictors of earnings may have increased over time.
5. Because it incorporates technical change in a factor-augmenting form, it does not provide a natural framework for the study of how new technologies, including computers and robotics, might substitute for or replace workers in certain occupations or tasks.
6. Because it treats technical change as exogenous, it is also silent on how technology might respond to changes in labor market conditions and in particular to changes in supplies.
7. Finally, the canonical model does not provide a framework for an analysis of how recent trends in offshoring and outsourcing may influence the labor market and the structure of inequality (beyond the standard results on the effect of trade on inequality through its factor content).

Recognizing the virtues of the canonical model, we propose a richer conceptual framework that nests the canonical model while allowing for a richer set of interactions among job tasks, technologies, trading opportunities, and skill supplies in determining the structure of wages.

4. A RICARDIAN MODEL OF THE LABOR MARKET

Many of the shortcomings of the canonical model can, we believe, be addressed by incorporating a clear distinction between workers' skills and job tasks and allowing the assignment of skills to tasks to be determined in equilibrium by labor supplies, technologies, and task demands, as suggested by [Autor et al. \(2003\)](#).⁶² In this terminology, a task is a unit of work activity that produces output. A skill is a worker's *endowment* of capabilities for performing various tasks. This endowment is a stock, which may be either exogenously given or acquired through schooling and other investments. Workers apply their skill endowments to tasks in exchange for wages. Thus, the task-based approaches emphasize that skills are applied to tasks to produce output—skills do not directly produce output. Task models provide a natural framework for interpreting patterns related to occupations in the labor market, as documented above, since we can think of occupations

⁶² The precedent of this approach is the assignment model, introduced in [Tinbergen \(1974\)](#), and further developed in [Rosen \(1974, 1981, 1982\)](#), [Sattinger \(1975, 1993\)](#), [Heckman and Sedlacek \(1985\)](#), [Teulings \(1995\)](#), [Saint-Paul \(2001\)](#) and [Garicano \(2000\)](#). The task-based approach has been used more recently in several papers studying the impact of technology and international trade on the labor market, including [Feenstra and Hanson \(1999\)](#), [Acemoglu and Zilibotti \(2001\)](#), [Spitz-Oener \(2006\)](#), [Goos and Manning \(2007\)](#), [Grossman and Rossi-Hansberg \(2008\)](#), [Autor and Dorn \(2009, 2010\)](#), [Firpo et al. \(2009\)](#), [Acemoglu et al. \(2010\)](#), [Rodriguez-Clare and Ramondo \(2010\)](#), and [Costinot and Vogel \(forthcoming\)](#).

as bundles of tasks. In this light, the canonical model may be seen as a special case of the general task-based model in which there is a one-to-one mapping between skills and tasks.⁶³

The distinction between skills and tasks becomes relevant, in fact central, when workers of a given skill level can potentially perform a variety of tasks and, moreover, can change the set of tasks that they perform in response to changes in supplies or technology. Although a growing literature adopts the task-based approach to study technology and its role in the labor market, this literature has not yet developed a flexible and tractable task-based model for analyzing the interactions among skill supplies, technologies, and trade in sharpening the earnings distribution.⁶⁴ The absence of such a framework has also meant that the power of this approach for providing a unified explanation for recent trends has not been fully exploited.

We believe that a useful task-based model should incorporate several features that are absent in the canonical model, while at the same time explicitly subsuming the canonical model as a special case. In particular,

1. Such a model should allow an explicit distinction between skills and tasks, and allow for general technologies in which tasks can be performed by different types of skills, by machines, or by workers in other countries (“offshored”). This will enable the model to allow for certain tasks to become mechanized (as in [Autor et al., 2003](#)) or alternatively produced internationally.
2. To understand how different technologies may affect skill demands, earnings, and the assignment (or reassignment) of skills to tasks, it should allow for comparative advantage among workers in performing different tasks.
3. To enable a study of polarization and changes in different parts of the earnings distribution during different periods, it should incorporate at least three different skill groups.
4. As with the canonical model, the task-based approach should give rise to a well-defined set of skill demands, with downward sloping relative demand curves for skills (for a given set of technologies) and conventional substitutability and complementarity properties among skill groups.

The following sections present a succinct framework that enriches the canonical model in these three dimensions without sacrificing the underlying logic of the canonical model. This model is a generalization of [Acemoglu and Zilibotti \(2001\)](#) and is also

⁶³ Alternatively, the canonical model can be interpreted as an approximation whereby this assignment is fixed during the period of study.

⁶⁴ The assignment models mentioned in footnote 62 provide highly flexible task-based models, but are generally not tractable and do not offer a simple framework in which the interaction between technology and the allocation of tasks across different skills can be readily analyzed.

related to [Costinot and Vogel \(forthcoming\)](#).⁶⁵ The relationship between the framework here and these models will be discussed further below. Given the central role that the comparative advantage differences across different types of workers play in our model and the relationship of the model to [Dornbusch et al. \(1977\)](#), we refer to it as a *Ricardian model* of the labor market.⁶⁶

4.1. Environment

We consider a static environment with a unique final good. For now, the economy is closed and there is no trade in tasks (a possibility we allow for later). The unique final good is produced by combining a continuum of tasks represented by the unit interval, $[0, 1]$. We simplify the analysis by assuming a Cobb-Douglas technology mapping the services of this range of tasks to the final good. In particular,

$$Y = \exp \left[\int_0^1 \ln y(i) di \right], \quad (11)$$

or equivalently, $\ln Y = \int_0^1 \ln y(i) di$, where Y denotes the output of a unique final good and we will refer to $y(i)$ as the “service” or production level of task i . We will also alternately refer to workers “performing” or producing a task. We assume that all markets are competitive. Throughout, we choose the price of the final good as the numeraire.

There are three factors of production, high, medium and low skilled workers. In addition, we will introduce capital or technology (embedded in machines) below. We first assume that there is a fixed, inelastic supply of the three types of workers, L , M and H . We return to the supply response of different types of skills to changes in technology later in this section.

⁶⁵ The assignment literature, and in particular the recent important paper by [Costinot and Vogel \(forthcoming\)](#), considers a similar model with a continuum of skills (as well as a continuum of tasks as in our framework). Under a comparative advantage (log supermodularity) assumption, which generalizes our comparative advantage assumption below, [Costinot and Vogel \(forthcoming\)](#) characterize the labor market equilibrium in terms of two ordinary differential equations, one determining the match between skills and tasks and the other determining the wage as a function of assignment. They show that a variety of changes in the patterns of comparative advantage will lead to unambiguous comparative static results. The framework of [Costinot and Vogel \(forthcoming\)](#) can thus also be used to study issues similar to those expositied below. As with other assignment models, one would need to impose additional structure on the pattern of comparative advantage to obtain sharp predictions.

Our framework is also related to growth models in which technical progress expands the range of tasks in which machines can be used instead of labor. See, for example, [Champernowne \(1963\)](#), [Zeira \(1998, 2006\)](#), [Hellwig and Irmen \(2001\)](#) and [Acemoglu \(2009\)](#). Finally, [Saint-Paul \(2008\)](#) provides a rich exposition of both conventional and unconventional models of technological change and considers their nuanced implications for wage levels and wage inequality.

⁶⁶ In particular, our model is isomorphic to a Ricardian trade model à la [Dornbusch et al. \(1977\)](#), with each skill group representing a country (i.e., a single factor, three-country model with a continuum of goods). [Wilson \(1980\)](#) provides a generalization of the Dornbusch, Fischer and Samuelson model to an arbitrary number of countries and more general preferences. Wilson’s approach can be used to extend some of the results here to more than three skill groups and to more general preferences than those in Eq. (11).

Each task has the following production function

$$y(i) = A_L \alpha_L(i) l(i) + A_M \alpha_M(i) m(i) + A_H \alpha_H(i) h(i) + A_K \alpha_K(i) k(i), \quad (12)$$

where A terms represent factor-augmenting technology, and $\alpha_L(i)$, $\alpha_M(i)$ and $\alpha_H(i)$ are the task productivity schedules, designating the productivity of low, medium and high skill workers in different tasks. For example, $\alpha_L(i)$ is the productivity of low skill workers in task i , and $l(i)$ is the number of low skill workers allocated to task i . The remaining terms are defined analogously. Given this production function, we can think of A_L as (factor-augmenting) low skill biased technology, of A_M as medium skill biased technology, and of A_H as high skill biased technology. It is critical to observe that this production function for task services implies that each task can be performed by low, medium or high skill workers, but the *comparative advantage* of skill groups differ across tasks, as captured by the α terms. These differences in comparative advantage will play a central role in our model.

We impose the following assumption on the structure of comparative advantage throughout:

Assumption 1. $\alpha_L(i) / \alpha_M(i)$ and $\alpha_M(i) / \alpha_H(i)$ are continuously differentiable and strictly decreasing.

This assumption specifies the structure of comparative advantage in the model. It can be interpreted as stating that higher indices correspond to “more complex” tasks in which high skill workers are better than medium skill workers and medium skill workers are better than low skill workers. Though not very restrictive, this assumption ensures a particularly simple and tight characterization of equilibrium in this economy.

Factor market clearing requires

$$\int_0^1 l(i) di \leq L, \quad \int_0^1 m(i) di \leq M \quad \text{and} \quad \int_0^1 h(i) di \leq H. \quad (13)$$

When we introduce capital, we will assume that it is available at some constant price r .

4.2. Equilibrium without machines

An equilibrium is defined in the usual manner as an allocation in which (final good) producers maximize profits and labor markets clear. For now there is no labor supply decision on the part of the workers.

Let us first ignore capital (equivalently, $\alpha_K(\cdot) \equiv 0$). This implies that initially there are no machines that can substitute for labor in the production of specific tasks.

Allocation of skills to tasks

We first characterize the allocation of skills to tasks.

The characterization of equilibrium in this economy is simplified by the structure of comparative advantage differences in [Assumption 1](#). In particular, there will exist some I_L and I_H such that all tasks $i < I_L$ will be performed by low skill workers, and all tasks $i > I_H$ will be performed by high skill workers. Intermediate tasks will be performed by medium skilled workers. We can think of these intermediate tasks as the routine tasks performed by workers in many production, clerical, and administrative support occupations. More formally, we have:

Lemma 1. *In any equilibrium there exist I_L and I_H such that $0 < I_L < I_H < 1$ and for any $i < I_L$, $m(i) = h(i) = 0$, for any $i \in (I_L, I_H)$, $l(i) = h(i) = 0$, and for any $i > I_H$, $l(i) = m(i) = 0$.*

The proof of this lemma follows a similar argument to a lemma presented in [Acemoglu and Zilibotti \(2001\)](#), extended to an environment in which there are three types of workers. Intuitively, if at given prices of three types of labor, w_L , w_M and w_H , the costs of producing a unit of services of task I_L using either low skill or medium skill workers are the same, then in view of the fact that $\alpha_L(i)/\alpha_M(i)$ is strictly decreasing ([Assumption 1](#)), it will cost strictly less to perform tasks $i < I_L$ using low skill rather than medium skill workers; and similarly, it will be strictly less costly to perform tasks $i > I_L$ using medium skill rather than low skill workers. The same argument applies to the comparison of medium and high skill workers below or above the threshold I_H . Note also that given [Assumption 1](#), we do not need to compare the cost of producing a given task using low and high skill workers, since if the cost were the same with low and high skill workers, it would necessarily be strictly less with medium skill workers. Furthermore, because there is a positive supply of all three types of labor, the threshold tasks I_L and I_H must be both interior and different (i.e., $0 < I_L < I_H < 1$).

[Lemma 1](#) shows that the set of tasks will be partitioned into three (convex) sets, one performed by low skill workers, one performed by medium skill workers and one performed by high skill workers. Crucially, the boundaries of these sets, I_L and I_H , are endogenous and will respond to changes in skill supplies and technology. This introduces the first type of substitution that will play an important role in our model: *the substitution of skills across tasks*. Given the types of skills supplied in the market, firms (equivalently workers) will optimally choose which tasks will be performed by which skill groups.

The law of one price for skills

Even though workers of the same skill level perform different tasks, in equilibrium they will receive the same wage—a simple “law of one price” that has to hold in any competitive equilibrium. We now derive these prices.

Let $p(i)$ denote the price of services of task i . Since we chose the final good as numeraire (setting its price to 1), we have

$$\exp \left[\int_0^1 \ln p(i) di \right] = 1.$$

In any equilibrium, all tasks employing low skill workers must pay them the same wage, w_L , since otherwise, given the competitive market assumption, no worker would supply their labor to tasks paying lower wages. Similarly, all tasks employing medium skill workers must pay a wage w_M , and all tasks employing high skill workers must pay a wage w_H . As a consequence, the value marginal product of all workers in a skill group must be the same in all the tasks that they are performing. In particular, in view of [Lemma 1](#) and the production function (12), this implies:

$$\begin{aligned} w_L &= p(i) A_L \alpha_L(i) \quad \text{for any } i < I_L. \\ w_M &= p(i) A_M \alpha_M(i) \quad \text{for any } I_L < i < I_H. \\ w_H &= p(i) A_H \alpha_H(i) \quad \text{for any } i > I_H. \end{aligned}$$

This observation has a convenient implication. We must have that the price difference between any two tasks produced by the same type of worker must exactly offset the productivity difference of this type of worker in these two tasks. For example, for low skill workers we have

$$p(i) \alpha_L(i) = p(i') \alpha_L(i') \equiv P_L, \quad (14)$$

for any $i, i' < I_L$, where the last equality defines P_L as the price “index” of tasks performed by low skill workers. Note, however, that this price is endogenous not only because of the usual supply–demand reasons, but also because the set of tasks performed by low skill workers is endogenously determined. Similarly, for medium skill workers, i.e., for any $I_H > i, i' > I_L$, we have

$$p(i) \alpha_M(i) = p(i') \alpha_M(i') \equiv P_M, \quad (15)$$

and for high skill workers and any $i, i' > I_H$,

$$p(i) \alpha_H(i) = p(i') \alpha_H(i') \equiv P_H. \quad (16)$$

The Cobb–Douglas technology (the unitary elasticity of substitution between tasks) in (11) implies that “expenditure” across all tasks should be equalized, and given our

choice of numeraire, this expenditure should be equal to the value of total output. More specifically, the first-order conditions for cost minimization in the production of the final good imply that $p(i)y(i) = p(i')y(i')$ for any i, i' . Alternatively, using our choice of the final good as the numeraire, we can write

$$p(i)y(i) = Y, \quad \text{for any } i \in [0, 1]. \quad (17)$$

(In particular, note that the ideal price index for the final good, P , is defined such that $y(i)/Y = p(i)/P$, and our choice of numeraire implies that $P = 1$, which gives (17)).

Now consider two tasks $i, i' < I_L$ (performed by low skill workers), then using the definition of the productivity of low skill workers in these tasks, we have

$$p(i)\alpha_L(i)l(i) = p(i')\alpha_L(i')l(i').$$

Therefore, for any $i, i' < I_L$, we conclude that $l(i) = l(i')$, and using the market clearing condition for low skilled workers, we must have

$$l(i) = \frac{L}{I_L} \quad \text{for any } i < I_L. \quad (18)$$

This is a very convenient implication of the Cobb-Douglas production structure. With a similar argument, we also have

$$m(i) = \frac{M}{I_H - I_L} \quad \text{for any } I_H > i > I_L. \quad (19)$$

$$h(i) = \frac{H}{1 - I_H} \quad \text{for any } i > I_H. \quad (20)$$

The above expressions are derived by comparing expenditures on tasks performed by the same type of worker. Now comparing two tasks performed by high and medium skill workers ($I_L < i < I_H < i'$), we obtain from Eq. (17) that $p(i)A_M\alpha_M(i)m(i) = p(i')A_H\alpha_H(i')h(i')$. Next using (14) and (15), we have

$$\frac{P_M A_M M}{I_H - I_L} = \frac{P_H A_H H}{1 - I_H},$$

or

$$\frac{P_H}{P_M} = \left(\frac{A_H H}{1 - I_H} \right)^{-1} \left(\frac{A_M M}{I_H - I_L} \right). \quad (21)$$

Similarly, comparing two tasks performed by medium and high skill workers, we obtain

$$\frac{P_M}{P_L} = \left(\frac{A_M M}{I_H - I_L} \right)^{-1} \left(\frac{A_L L}{I_L} \right). \quad (22)$$

No arbitrage across skills

The above derivations show that the key equilibrium objects of the model are the threshold tasks I_L and I_H . These will be determined by a type of “no arbitrage” condition equalizing the cost of producing these threshold tasks using different skills. We now derive these no arbitrage conditions and determine the threshold tasks.

Recall, in particular, that the threshold task I_H must be such that it can be profitably produced using either high skilled or medium skilled workers. This is equivalent to task I_H having the same equilibrium supply either when produced only with skilled or unskilled workers.⁶⁷ That is, it implies our first no arbitrage condition (between high and medium skills) is:

$$\frac{A_M \alpha_M(I_H) M}{I_H - I_L} = \frac{A_H \alpha_H(I_H) H}{1 - I_H}. \quad (23)$$

With an analogous argument, we obtain our second no arbitrage condition (between low and medium skills) as:

$$\frac{A_L \alpha_L(I_L) L}{I_L} = \frac{A_M \alpha_M(I_L) M}{I_H - I_L}. \quad (24)$$

Equilibrium wages and inequality

Once the threshold tasks, I_L and I_H , are determined, wage levels and earnings differences across skill groups can be found in a straightforward manner. In particular, wages are obtained simply as the values of the marginal products of different types of skills. For example, for low skill workers, this is:

$$w_L = P_L A_L. \quad (25)$$

Equally, or perhaps even more, important than the level of wages are their ratios, which inform us about the wage structure and inequality. For example, comparing high

⁶⁷ Alternatively, the unit cost of producing task I_H should be the same with medium and high skill workers, i.e., $A_M \alpha_M(I_H) w_M = A_H \alpha_H(I_H) w_H$. We then obtain (23) using (26). Similarly, (24) can be obtained from $A_M \alpha_M(I_L) w_M = A_L \alpha_L(I_L) w_L$ using (27).

and medium skill wages, we have

$$\frac{w_H}{w_M} = \frac{P_H A_H}{P_M A_M}.$$

A more convenient way of expressing these is to use (21) and write the relative wages simply in terms of relative supplies and the equilibrium allocation of tasks to skill groups, given by I_L and I_H . That is,

$$\frac{w_H}{w_M} = \left(\frac{1 - I_H}{I_H - I_L} \right) \left(\frac{H}{M} \right)^{-1}. \quad (26)$$

Similarly, the wage of medium relative to low skill workers is given by

$$\frac{w_M}{w_L} = \left(\frac{I_H - I_L}{I_L} \right) \left(\frac{M}{L} \right)^{-1}. \quad (27)$$

These expressions highlight the central role that allocation of tasks to skills plays in the model. Relative wages can be expressed simply as a function of relative supplies and equilibrium task assignments (in particular, the threshold tasks, I_L and I_H).

These equations, together with the choice of the numeraire, $\int_0^1 \ln p(i) di = 0$, fully characterize the equilibrium. In particular, using (14)–(16), we can write the last equilibrium condition as:

$$\begin{aligned} & \int_0^{I_L} (\ln P_L - \ln \alpha_L(i)) di + \int_{I_L}^{I_H} (\ln P_M - \ln \alpha_M(i)) di \\ & + \int_{I_H}^1 (\ln P_H - \ln \alpha_H(i)) di = 0. \end{aligned} \quad (28)$$

Equations (26) and (27) give the relative wages of high to medium and medium to low skill workers. To obtain the wage *level* for any one of these three groups, we need to use the price normalization in (28) together with (21) and (22) to solve out for one of the price indices, for example, P_L , and then (25) will give w_L and the levels of w_M and w_H can be readily obtained from (26) and (27).

4.2.1. Summary of equilibrium

The next proposition summarizes our equilibrium characterization and highlights several important features of the equilibrium.

Proposition 1. *There exists a unique equilibrium summarized by $(I_L, I_H, P_L, P_M, P_H, w_L, w_M, w_H)$ given by Eqs (21)–(28).*

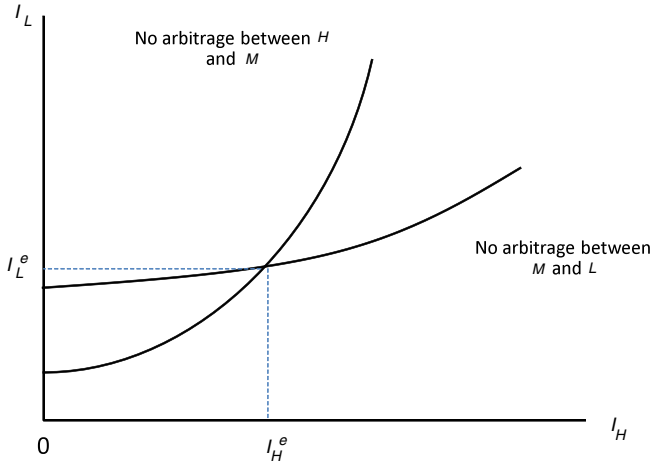


Figure 22 *Determination of equilibrium threshold tasks.*

The only part of this proposition that requires proof is the claim that equilibrium is unique (the rest of it follows from the explicit construction of the equilibrium preceding the proposition). This can be seen by noting that in fact the equilibrium is considerably easier to characterize than it first appears, because it has a block recursive structure. In particular, we can first use (23) and (24) to determine I_L and I_H . Given these we can then compute relative wages from (26) and (27). Finally, to compute wage and price levels, we can use (21), (22), (25) and (28).

Figure 22 shows a diagrammatic representation of the equilibrium, in which curves corresponding to (23) and (24) determine I_L and I_H . Both curves are upward sloping in the (I_L, I_H) space, but the first one, (23), is steeper than the second one everywhere, (24)—see below for a proof. This establishes the existence of a unique intersection between the two curves in Fig. 22, and thus there exist unique equilibrium values of I_L and I_H . Given these values, P_L, P_M, P_H, w_L, w_M and w_H are uniquely determined from (21), (22) and (25)–(28).

While Fig. 22 depicts the determination of the two thresholds, I_L and I_H , it does not illustrate the allocation of tasks to different types of skills (workers). We do this in Fig. 23, which can also be interpreted as a diagram showing “relative effective demand” and “relative effective supply”. In particular, we write (23) as follows:

$$\frac{1 - I_H}{I_H - I_L} \frac{\alpha_M(I_H)}{\alpha_H(I_H)} = \frac{A_H H}{A_M M}. \quad (29)$$

The right-hand side of this equation corresponds to the relative effective supply of high to medium skills (we use the term “effective” since the supplies are multiplied by their

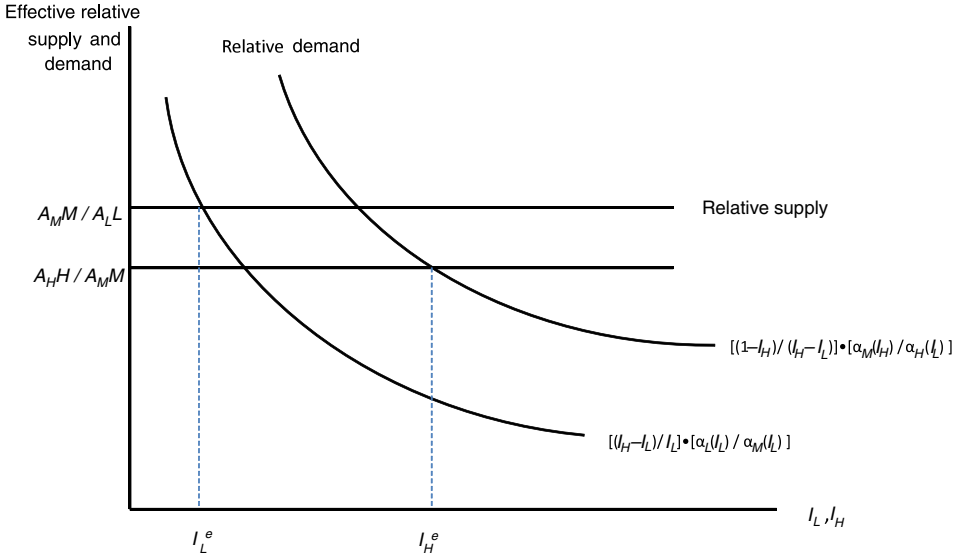


Figure 23 *Equilibrium allocation of skills to tasks.*

respective factor-augmenting technologies). The left-hand side, on the other hand, can be interpreted as the effective demand for high relative to medium skills. The left-hand side of (29) is shown as the outer curve (on the right) in Fig. 23. It is downward sloping as a function of I_H (for a given level of I_L) since $\alpha_M(I_H)/\alpha_H(I_H)$ is strictly decreasing in view of Assumption 1. Similarly, we rewrite (24) as:

$$\frac{I_H - I_L}{I_L} \frac{\alpha_L(I_H)}{\alpha_M(I_H)} = \frac{A_M M}{A_L L}$$

for given I_H , and this expression has the same relative effective demand and supply interpretation. Since $\alpha_L(I_H)/\alpha_M(I_H)$ is strictly decreasing again from Assumption 1, the left-hand side traces a downward sloping curve as a function of I_L (for given I_H) and is shown as the inner (on the left) curve in Fig. 23. Where the outer curve equals $A_H H / A_M M$, as shown on the vertical axis, gives the threshold task I_H , and where the second curve is equal to $A_M M / A_L L$ gives I_L . This picture does not determine the two thresholds simultaneously as Fig. 22 does, since the dependence of the two curves on the other threshold is left implicit. Nevertheless, Fig. 23 is helpful in visualizing the equilibrium because it shows how equilibrium tasks are partitioned between the three types of skills. We will return to this figure when conducting comparative static exercises.

4.3. Special cases

We now study some special cases that help clarify the workings of the model. Suppose first that there are no medium skill workers. Assumption 1 in this case simply implies that

$\alpha_L(i) / \alpha_H(i)$ is strictly decreasing in i . Then we are back to a two-factor world as in the canonical model.

In addition, we could assume that instead of a continuum of tasks, there are only two tasks, one in which high skill workers have a strong comparative advantage and the other one in which low skill workers have a strong comparative advantage.⁶⁸ This would be identical to the canonical model, except with a Cobb-Douglas production function (elasticity of substitution between high and low skill workers equal to one).

Another special case is found in the model studied by [Acemoglu and Zilibotti \(2001\)](#), who also assume that there are only two types of workers, high and low skill. In addition, Acemoglu and Zilibotti impose the following functional form on the schedule of comparative advantage schedules:

$$\alpha_L(i) = 1 - i \quad \text{and} \quad \alpha_H(i) = i. \quad (30)$$

Then an equivalent of (23) implies that all tasks below I will be performed by low skill workers and those above I will be performed by high skill workers. Moreover, exactly the same reasoning that led to the no arbitrage conditions, (23) and (24), now determines the single threshold task, I , separating tasks performed by low and high skill workers. In particular, using (30), the equivalent of (23) and (24) gives I as

$$\frac{1 - I}{I} = \left(\frac{A_H H}{A_L L} \right)^{1/2}.$$

In addition, the equivalent of (21) and (22) now gives the relative price of tasks performed by skilled compared to unskilled workers as

$$\frac{P_H}{P_L} = \left(\frac{A_H H}{A_L L} \right)^{-1/2},$$

and the equivalent of (26) and (27) gives the skill premium as

$$\frac{w_H}{w_L} = \left(\frac{A_H}{A_L} \right)^{1/2} \left(\frac{H}{L} \right)^{-1/2}.$$

Therefore, in this case the model is isomorphic to the canonical model with an elasticity of substitution equal to 2. This also shows that by choosing different forms for the comparative advantage schedules in the special case with only two types of skills,

⁶⁸ Or in fact, one could replicate a model with two tasks using a continuum of tasks, for example, assuming that $\alpha_L(i) = 1$ if $i \leq I$ and 0 otherwise, and $\alpha_H(i) = 0$ if $i \leq I$ and 1 otherwise (or a smooth approximation to this that would satisfy [Assumption 1](#)).

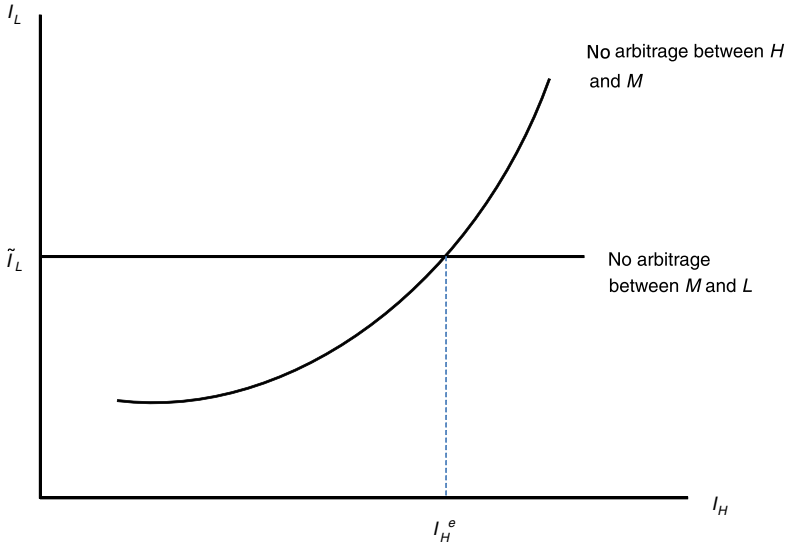


Figure 24 *Determination of threshold high skill task (I_H) with task assignment for low skilled workers fixed.*

one could obtain any elasticity of substitution, or in fact any constant returns to scale production function (with an elasticity of substitution greater than or equal to 1) as a special case of the model shown here. This is the sense in which the canonical model, and thus all of economic forces emphasized by that model, are already embedded in our more general task-based framework.

Finally, another special case is useful both to show how insights from the two-skill model continue to hold in the three-skill model and also to illustrate how technical change in this task-based model can reduce the wages of some groups. For this, let us return to our general three-skill model introduced above, but suppose that

$$\alpha_L(i) = \begin{cases} \tilde{\alpha}_L & \text{if } i \leq \tilde{I}_L \\ 0 & \text{if } i > \tilde{I}_L \end{cases} \quad (31)$$

where $\tilde{\alpha}_L$ is large and \tilde{I}_L is small. While this task productivity schedule for low skill workers is neither continuous nor strictly decreasing (and thus does not satisfy [Assumption 1](#)), we can easily take a strictly decreasing continuous approximation to (31), which will lead to identical results. The implication of this task schedule is that the no arbitrage condition between low and medium skills, (24), can only be satisfied at the threshold task $I_L = \tilde{I}_L$. This fixes one of the equilibrium thresholds, while the other one, I_H , is still determined in the usual fashion from the other no arbitrage condition, (23). [Figure 24](#) adapts [Fig. 22](#) and shows how the determination of equilibrium task thresholds looks in this case.

This case is of interest for two reasons. First, the model is now essentially identical to the two-skill version we have just discussed, since the set of tasks performed by low skill workers is fixed by the task productivity schedule (31) (without reference to other parameters in the model). Thus the mechanics of the equilibrium are simpler. Second, in the three-skill model, as we will see further in the next subsection, a variety of changes that directly affect I_H will have an indirect impact on I_L and these tend to “soften the blow” of some of these changes on the medium skill workers. With I_L fixed at \tilde{I}_L , this will not be the case and thus the wage effects of certain types of technical change on medium skilled workers will be exacerbated in this case. We return to this special case again in the next subsection.

4.4. Comparative statics

The usefulness of any framework is related to the insights that it generates, which are most clearly illustrated by its comparative static results. We discuss these here.

To derive these comparative statics, we return to the general model, and take logs in Eq. (23) and (24) to obtain slightly simpler expressions, given by the following two equations:

$$\ln A_M - \ln A_H + \beta_H(I_H) + \ln M - \ln H - \ln(I_H - I_L) + \ln(1 - I_H) = 0, \quad (32)$$

and

$$\ln A_L - \ln A_M + \beta_L(I_L) + \ln L - \ln M + \ln(I_H - I_L) - \ln(I_L) = 0, \quad (33)$$

where we have defined

$$\beta_H(I) \equiv \ln \alpha_M(I) - \ln \alpha_H(I) \quad \text{and} \quad \beta_L(I) \equiv \ln \alpha_L(I) - \ln \alpha_M(I),$$

both of which are strictly decreasing in view of [Assumption 1](#). It can be easily verified that both of these curves are upward sloping in the (I_H, I_L) space, but (32) is everywhere steeper than (33) as claimed above, which also implies that there is indeed a unique intersection between the two curves as shown in [Fig. 22](#).

Basic comparative statics

Basic comparative statics for the allocation of tasks across different skill groups can be obtained from this figure. For example, an increase in A_H , corresponding to high skill biased technical change, shifts (32) inwards, as shown in [Fig. 25](#), so both I_L and I_H decrease (the implications of an increase in H for task allocation, though not for wages, are identical). This is intuitive: if high skill workers become uniformly more productive because of high skill biased technical change—generating an expansion of the set of tasks in which they hold comparative advantage—then they should perform a larger range

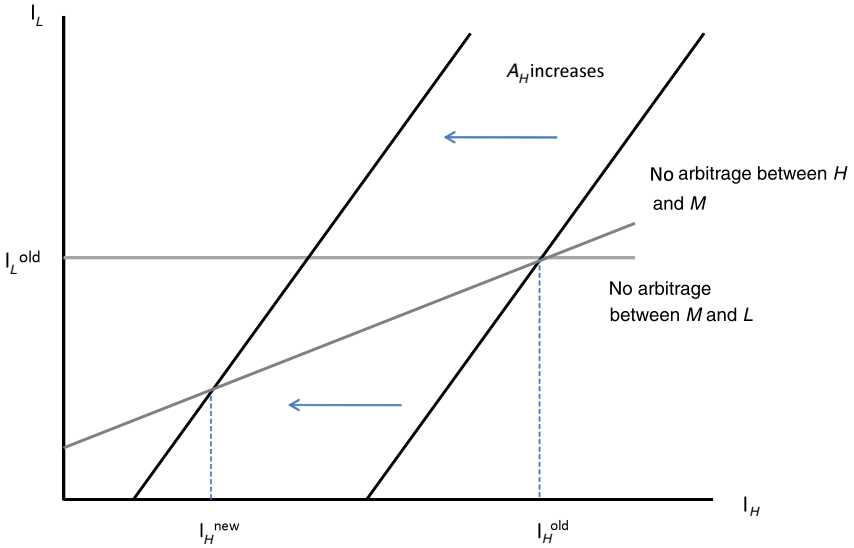


Figure 25 *Comparative statics.*

of tasks. Thus the allocation of tasks endogenously shifts away from medium to high skill workers (I_H adjusts downward). If I_L remained constant following the downward movement of I_H , this would imply from (19) an “excess” supply of medium skill workers in the remaining tasks. Therefore, the indirect effect of the increase in A_H (or H) is also to reduce I_L , thus shifting some of tasks previously performed by low skill workers to medium skill workers.

Similarly, we can analyze the implications of skill biased technical change directed towards low skill workers, i.e., an increase in A_L , (or a change in the supply of low skill workers, L), which will be to increase I_L and I_H . This has exactly the same logic (there are either more low skill workers or low skill workers are more productive, and thus they will perform more tasks, squeezing medium skill workers, who now have to shift into some of the tasks previously performed by high skill workers). The implications of an increase in A_M , i.e., medium skill biased technical change, or of an increase in M again have a similar logic, and will reduce I_L and increase I_H , thus expanding the set of tasks performed by medium skill workers at the expense of both low and high skill workers. (Formally, in this case, the curve corresponding to (32) shifts up, while that for (33) shifts down). Each of these comparative statics illustrates the substitution of skills across tasks.

It is also useful to return to Fig. 23 to visually represent changes in the task allocation resulting from an increase in A_H , and we do this in Fig. 26. Such a change shifts the outer curve in Fig. 23 downward, as shown in Fig. 26, reducing I_H . This first shift holds I_L constant. However, the inner curve in this figure also shifts, as noted above and as highlighted by Figs 22 and 24. The decline in I_H also shifts this curve down, this time

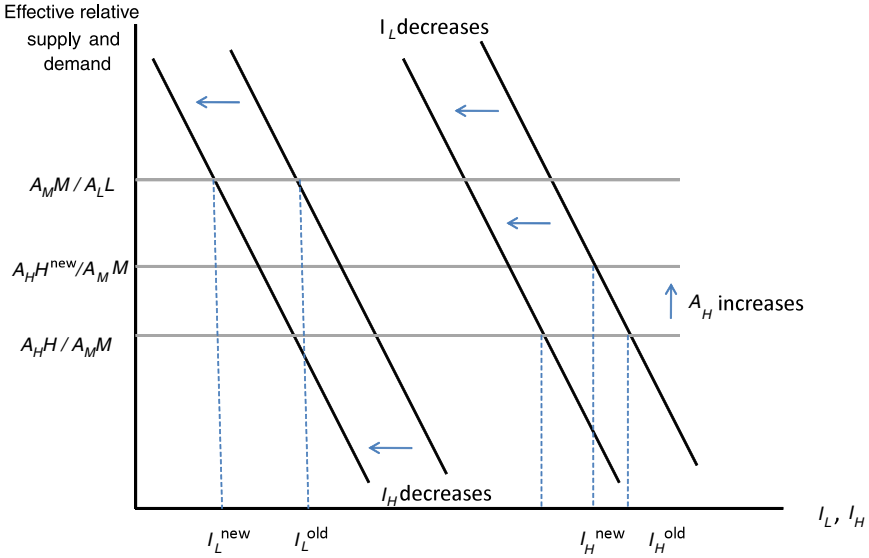


Figure 26 *Changes in equilibrium allocation.*

reducing I_L . Then there is a second round of adjustment as the decline in I_L shifts the outer curve further down. Ultimately, the economy reaches a new equilibrium, as shown in Fig. 26.

It is a little more difficult to visually represent the changes in the wage structure resulting from changes in technology or supplies, because these depend on how I_L changes relative to I_H . Nevertheless, obtaining these comparative static results is also straightforward. To do this, let us consider a change in A_H and let us totally differentiate (32) and (33). We thus obtain:

$$\begin{pmatrix} \beta'_H(I_H) - \frac{1}{I_H - I_L} - \frac{1}{1 - I_H} & \frac{1}{I_H - I_L} \\ \frac{1}{I_H - I_L} & \beta'_L(I_L) - \frac{1}{I_H - I_L} - \frac{1}{I_L} \end{pmatrix} \begin{pmatrix} dI_H \\ dI_L \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} d \ln A_H.$$

It can be easily verified that all of the terms in the diagonals of the matrix on the left hand side are negative (again from [Assumption 1](#)). Moreover, its determinant is positive, given by

$$\begin{aligned} \Delta = & \left(\beta'_H(I_H) - \frac{1}{1 - I_H} \right) \left(\beta'_L(I_L) - \frac{1}{I_L} \right) \\ & + \frac{1}{I_H - I_L} \left(\frac{1}{I_L} + \frac{1}{1 - I_H} - \beta'_L(I_L) - \beta'_H(I_H) \right). \end{aligned}$$

Therefore,

$$\frac{dI_H}{d \ln A_H} = \frac{\beta'_L(I_L) - \frac{1}{I_H - I_L} - \frac{1}{I_L}}{\Delta} < 0 \quad \text{and} \quad \frac{dI_L}{d \ln A_H} = \frac{-\frac{1}{I_H - I_L}}{\Delta} < 0,$$

confirming the insights we obtained from the diagrammatic analysis. But in addition, we can also now see that

$$\frac{d(I_H - I_L)}{d \ln A_H} = \frac{\beta'_L(I_L) - \frac{1}{I_L}}{\Delta} < 0.$$

Using these expressions, we can obtain comparative statics for how relative wages by skill group change when there is high skill biased technical change. A similar exercise can be performed for low and medium skill biased technical change. The next proposition summarizes the main results.

Proposition 2. *The following comparative static results apply:*

1. *(The response of task allocation to technology and skill supplies):*

$$\begin{aligned} \frac{dI_H}{d \ln A_H} &= \frac{dI_H}{d \ln H} < 0, & \frac{dI_L}{d \ln A_H} &= \frac{dI_L}{d \ln H} < 0 \\ \text{and} \quad \frac{d(I_H - I_L)}{d \ln A_H} &= \frac{d(I_H - I_L)}{d \ln H} < 0; \\ \frac{dI_H}{d \ln A_L} &= \frac{dI_H}{d \ln L} > 0, & \frac{dI_L}{d \ln A_L} &= \frac{dI_L}{d \ln L} > 0 \\ \text{and} \quad \frac{d(I_H - I_L)}{d \ln A_L} &= \frac{d(I_H - I_L)}{d \ln L} < 0; \\ \frac{dI_H}{d \ln A_M} &= \frac{dI_H}{d \ln M} > 0, & \frac{dI_L}{d \ln A_M} &= \frac{dI_L}{d \ln M} < 0 \\ \text{and} \quad \frac{d(I_H - I_L)}{d \ln A_M} &= \frac{d(I_H - I_L)}{d \ln M} > 0. \end{aligned}$$

2. *(The response of relative wages to skill supplies):*

$$\begin{aligned} \frac{d \ln(w_H/w_L)}{d \ln H} &< 0, & \frac{d \ln(w_H/w_M)}{d \ln H} &< 0, & \frac{d \ln(w_H/w_L)}{d \ln L} &> 0, \\ \frac{d \ln(w_M/w_L)}{d \ln L} &> 0, & \frac{d \ln(w_H/w_M)}{d \ln M} &> 0, & \text{and} \\ \frac{d \ln(w_H/w_L)}{d \ln M} &\geq 0 \quad \text{if and only if} \quad |\beta'_L(I_L) I_L| \geq |\beta'_H(I_H) (1 - I_H)|. \end{aligned}$$

3. (The response of wages to factor-augmenting technologies):

$$\begin{aligned}
\frac{d \ln (w_H/w_L)}{d \ln A_H} &> 0, & \frac{d \ln (w_M/w_L)}{d \ln A_H} &< 0, & \frac{d \ln (w_H/w_M)}{d \ln A_H} &> 0; \\
\frac{d \ln (w_H/w_L)}{d \ln A_L} &< 0, & \frac{d \ln (w_M/w_L)}{d \ln A_L} &< 0, & \frac{d \ln (w_H/w_M)}{d \ln A_L} &> 0; \\
\frac{d \ln (w_H/w_M)}{d \ln A_M} &< 0, & \frac{d \ln (w_M/w_L)}{d \ln A_M} &> 0, & \text{and} \\
\frac{d \ln (w_H/w_L)}{d \ln A_M} &\begin{cases} \leq 0 \\ \geq 0 \end{cases} \text{ if and only if } |\beta'_L(I_L) I_L| \begin{cases} \geq \\ \leq \end{cases} |\beta'_H(I_H) (1 - I_H)|.
\end{aligned}$$

Part 1 of this proposition follows by straightforward differentiation and manipulation of the expressions in (32) and (33) for I_L and I_H . Parts 2 and 3 then follow readily from the expressions for relative wages in (26) and (27) using the behavior of these thresholds. Here we simply give the intuition for the main results.

First, the behavior of I_L and I_H in Part 1 is intuitive as already discussed above. In particular, an increase in A_H or H expands the set of tasks performed by high skill workers and contracts the set of tasks performed by low and medium skill workers. This is equivalent to I_L decreasing and I_H increasing. An increase in A_M or M similarly expands the set of tasks performed by medium skill workers and contracts those allocated to low and high skill workers. Mathematically, this corresponds to a decline in I_L and an increase in I_H . The implications of an increase in A_L or L are analogous, and raise both I_L and I_H , expanding the set of tasks performed by low skill workers.

Second, the fact that relative demand curves are downward sloping for all factors, as claimed in Part 2, parallels the results in the canonical model (or in fact the more general results in Acemoglu (2007), for any model with constant or diminishing returns at the aggregate level). The new result here concerns the impact of an increase in M on w_H/w_L . We have seen that such an increase raises I_H and reduces I_L , expanding the set of tasks performed by medium skill workers at the expense of both low and high skill workers. This will put downward pressure on the wages of both low and high skill workers, and the impact on the relative wage, w_H/w_L , is ambiguous for reasons we will encounter again below. In particular, it will depend on the form of the comparative advantage schedules in the neighborhood of I_L and I_H . When the absolute value of $\beta'_L(I_L)$ is high (relative to $\beta'_H(I_H)$), this implies that low skill workers have a strong comparative advantage for tasks below I_L . Consequently, medium skill workers will not be displacing low skill workers much, instead having a relatively greater impact on high skill workers, and in this case w_H/w_L will decline. Conversely, when the absolute value of $\beta'_L(I_L)$ is low relative to the absolute value of $\beta'_H(I_H)$, high skill workers have a strong comparative advantage for tasks right above I_H , and medium skill tasks will expand at the expense of low skill workers relatively more, thus increasing w_H/w_L .

Third, the results summarized in Part 3 of the proposition, linking wages to technologies, are also intuitive. For example, an increase in A_H , corresponding to high skill biased technical change, increases both w_H/w_L and w_H/w_M (i.e., high skill wages rise relative to both medium skill and low skill wages) as we may have expected from the canonical model. Perhaps more interestingly, an increase in A_H also unambiguously reduces w_M/w_L despite the fact that it reduces the set of tasks performed by both medium and low skill workers. Intuitively, the first order (direct) effect of an increase in A_H is to contract the set of tasks performed by medium skill workers. The impact on low skill workers is indirect, resulting from the fact that medium skill workers become cheaper and this makes firms expand the set of tasks that these workers perform. This indirect effect never dominates the direct effect, and thus the wages of medium skill workers decrease relative to those of low skill workers when there is high skill biased technical change.

The implications of medium skill biased technical changes are distinct from the canonical case. Medium skill biased technical changes have a direct effect on both high skill and low skill workers. Consequently, the behavior of w_H/w_L is ambiguous. Similarly to how an increase in M affects w_H/w_L , the impact of a rise in A_M on w_H/w_L depends on the exact form of the comparative advantage schedules. When $\beta'_L(I_L)$ is larger in absolute value than $\beta'_H(I_H)$, w_H/w_L is more likely to decline. Intuitively, this corresponds to the case in which low skill workers have strong comparative advantage for tasks below I_L relative to the comparative advantage of high skill workers for tasks above I_H . In this case, medium skill workers will expand by more into (previously) high skill tasks than (previously) low skill tasks. The levels of I_L and $1 - I_H$ also matter for this result; the higher is I_L , the smaller is the effect on low skill wages of a given size reduction in the set of tasks performed by low skill workers (and vice versa for $1 - I_H$).

Finally, we can further parameterize the task productivity schedules, $\alpha_L(i)$, $\alpha_M(i)$ and $\alpha_H(i)$, and perform comparative statics with respect to changes in these schedules. Naturally in this case unambiguous comparative statics are not always obtainable—though, as discussed below, changes that twist or shift these schedules in specific ways lead to intuitive results.

One attractive feature of the model, highlighted by the characterization results and the comparative statics in [Proposition 2](#), is that all equilibrium objects depend on the set of tasks performed by the three different groups of workers. Depending on which set of tasks expands (contracts) more, wages of the relevant group increase (decrease). This is useful for understanding the workings of the model and also provides a potentially tractable connection between the model and the data.

Wage effects

Given the comparative static results on the relative wages and the numeraire equation, Eq. (28), we can derive predictions on the effects of technical change on wage levels.

Although these are in general more complicated than the effects on *relative* wages, it should be intuitively clear that there is a central contrast between our framework and the canonical model: any improvement in technology in the canonical model raises the wages of all workers, whereas in our task-based framework an increase in A_H (high skill biased technical change), for example, can reduce the wages of medium skilled workers because it erodes their comparative advantage and displaces them from (some of) the tasks that they were previously performing.⁶⁹

To see how high skill biased technical change, i.e., an increase in A_H , can reduce medium skill wages more explicitly, let us work through a simple example. Return to the special case discussed above where the task productivity schedule for the low skill workers is given by (31), implying that $I_L = \tilde{I}_L$. Suppose also that $\beta_H(i) \equiv \ln \alpha_M(i) - \ln \alpha_H(i)$ is constant, so that the no arbitrage condition between high and medium skills in Fig. 25 (or Fig. 22) is flat. Now consider an increase in A_H . This will not change I_L (since $I_L = \tilde{I}_L$ in any equilibrium), but will have a large impact on I_H (in view of the fact that the no arbitrage locus between high and medium skills is flat). Let us next turn to an investigation of the implications of this change in A_H on medium skill wages.

Recall from the same argument leading to (25) that

$$w_M = P_M A_M.$$

Since A_M is constant, the effect on medium skill wages works entirely through the price index for tasks performed by medium skill workers. To compute this price index, let us use (21) and (22) to substitute for P_L and P_H in terms of P_M in (28). This gives

$$\begin{aligned} \ln P_M = I_L & \left[\ln \left(\frac{A_L L}{A_M M} \right) + \ln (I_H - I_L) - \ln I_L \right] \\ & + (1 - I_H) \left[\ln \left(\frac{A_H H}{A_M M} \right) + \ln (I_H - I_L) - \ln (1 - I_H) \right] \\ & + \int_0^{I_L} \ln \alpha_L(i) di + \int_{I_L}^{I_H} \ln \alpha_M(i) di + \int_{I_H}^1 \ln \alpha_H(i) di. \end{aligned}$$

Now differentiating this expression, we obtain

$$\frac{\partial \ln P_M}{\partial \ln A_H} = \frac{1 - I_H}{A_H} + (\ln \alpha_M(I_H) - \ln \alpha_H(I_H)) \frac{dI_H}{d \ln A_H}$$

⁶⁹ One could, however, draw a parallel between changes in (factor-augmenting) technology in this model and changes in the distribution parameter, γ , in the canonical model (recall footnote 54). Unlike factor-augmenting technologies, shifts in the distribution parameter can reduce the wages of the skill group whose corresponding multiplier is reduced.

$$+ \left[\left(\frac{I_L}{I_H - I_L} \right) + 1 + \frac{1 - I_H}{I_H - I_L} - \left(\ln \left(\frac{A_H H}{A_M M} \right) + \ln(I_H - I_L) - \ln(1 - I_H) \right) \right] \frac{dI_H}{d \ln A_H}.$$

The first term is positive and results from the indirect effect of the increase in productivity of high skill workers on the wages of medium skill workers operating through q-complementarity (i.e., an increase in productivity increases the wages of all workers because it increases the demand for all types of labor). We know from our comparative static analysis that $dI_H/d \ln A_H$ is negative, and moreover given the assumptions we have imposed here, this effect is large (meaning that there will be a large expansion of high skill workers into tasks previously performed by medium skill workers following an increase in A_H). Therefore, if $\alpha_M(I_H) \geq \alpha_H(I_H)$, $A_H H \leq A_M M$, and $1 - I_H \leq I_H - I_L$, the remaining terms in this expression are all negative and can be arbitrarily large (and in fact, some of these inequalities could be reversed and the overall expression could still be negative and arbitrarily large). This implies that an increase in A_H can significantly reduce P_M and thus w_M .

This result illustrates that in our task-based framework, in which changes in technology affect the allocation of tasks across skills, a factor-augmenting increase in productivity for one group of workers can reduce the wages of another group by shrinking the set of tasks that they are performing. This contrasts with the predictions of the canonical model and provides a useful starting point for interpreting the co-occurrence of rising supplies of high skill labor, ongoing skill biased demand shifts (stemming in part from technical change), and falling real earnings among less educated workers.

4.5. Task replacing technologies

A central virtue of our general task-based framework is that it can be used to investigate the implications of capital (embodied in machines) directly displacing workers from tasks that they previously performed. In general, we expect that tasks performed by all three skill groups are subject to machine displacement. Nevertheless, based on the patterns documented in the data above, as well as the general characterization of machine-task substitution offered by Autor et al. (2003), we believe the set of tasks most subject to machine displacement in the current era are those that are routine or codifiable. Such tasks are primarily, though not exclusively, performed by medium skill (semi-skilled) workers. For this reason, let us suppose that there now exists a range of tasks $[I', I''] \subset [I_L, I_H]$ for which $\alpha_K(i)$ increases sufficiently (with fixed cost of capital r) so that they are now more economically preformed by machines than middle skill workers. For all the remaining tasks, i.e., for all $i \notin [I', I'']$, we continue to assume that

$\alpha_K(i) = 0$. What are the implications of this type of technical change for the supply of different types of tasks and for wages?

Our analysis directly applies to this case and implies that there will now be a new equilibrium characterized by thresholds \hat{I}_L and \hat{I}_H . Moreover, we have the following proposition generalizing [Lemma 1](#) and [Proposition 1](#) for this case:

Proposition 3. *Suppose we start with an equilibrium characterized by thresholds $[I_L, I_H]$ and technical change implies that the tasks in the range $[I', I''] \subset [I_L, I_H]$ are now performed by machines. Then after the introduction of machines, there exists new unique equilibrium characterized by new thresholds \hat{I}_L and \hat{I}_H such that $0 < \hat{I}_L < I' < I'' < \hat{I}_H < 1$ and for any $i < \hat{I}_L$, $m(i) = h(i) = 0$ and $l(i) = L/\hat{I}_L$; for any $i \in (\hat{I}_L, I') \cup (I'', \hat{I}_H)$, $l(i) = h(i) = 0$ and $m(i) = M/(\hat{I}_H - I'' + I' - \hat{I}_L)$; for any $i \in (I', I'')$, $l(i) = m(i) = h(i) = 0$; and for any $i > \hat{I}_H$, $l(i) = m(i) = 0$ and $h(i) = H/(1 - \hat{I}_H)$.*

This proposition immediately makes clear that, as a consequence of machines replacing tasks previously performed by medium skill workers, there will be a reallocation of tasks in the economy. In particular, medium skill workers will now start performing some of the tasks previously allocated to low skill workers, thus increasing the supply of these tasks (the same will happen at the top with an expansion of some of the high skill tasks). This proposition therefore gives us a way of thinking about how new technologies replacing intermediate tasks (in practice, most closely corresponding to routine, semi-skilled occupations) will directly lead to the expansion of low skill tasks (corresponding to service occupations).

We next investigate the wage inequality implications of the introduction of these new tasks. For simplicity, we focus on the case where we start with $[I', I''] = \emptyset$, and then the set of tasks expands to an interval of size ε' , where ε' is small. This mathematical approach is used only for expositional simplicity because it enables us to apply differential calculus as above. None of the results depend on the set of tasks performed by machines being small.

Under the assumptions outlined here, and using the results in [Proposition 3](#), we can write the equivalents of (32) and (33) as

$$\ln A_M - \ln A_H + \beta_H(I_H) + \ln M - \ln H - \ln(I_H - I_L - \varepsilon) + \ln(1 - I_H) = 0, \quad (34)$$

and

$$\ln A_L - \ln A_M + \beta_L(I_L) + \ln L - \ln M + \ln(I_H - I_L - \varepsilon) - \ln(I_L) = 0. \quad (35)$$

When $\varepsilon = 0$, these equations give the equilibrium before the introduction of machines replacing medium skill tasks, and when $\varepsilon = \varepsilon' > 0$, they describe the new equilibrium. Conveniently, we can obtain the relevant comparative statics by using these

two equations. In particular, the implications of the introduction of these new machines on the allocation of tasks is obtained from the following system:

$$\begin{pmatrix} \beta'_H(I_H) - \frac{1}{I_H - I_L} - \frac{1}{1 - I_H} & \frac{1}{I_H - I_L} \\ \frac{1}{I_H - I_L} & \beta'_L(I_L) - \frac{1}{I_H - I_L} - \frac{1}{I_L} \end{pmatrix} \begin{pmatrix} dI_H \\ dI_L \end{pmatrix} = \begin{pmatrix} -\frac{1}{I_H - I_L} \\ \frac{1}{I_H - I_L} \end{pmatrix} d\varepsilon.$$

It is then straightforward to verify that

$$\begin{aligned} \frac{dI_H}{d\varepsilon} &= \frac{1}{I_H - I_L} \frac{-\beta'_L(I_L) + \frac{1}{I_L}}{\Delta} > 0, \\ \frac{dI_L}{d\varepsilon} &= \frac{1}{I_H - I_L} \frac{\beta'_H(I_H) - \frac{1}{1 - I_H}}{\Delta} < 0, \\ \frac{d(I_H - I_L)}{d\varepsilon} &= \frac{1}{I_H - I_L} \frac{-\beta'_L(I_L) - \beta'_H(I_H) + \frac{1}{1 - I_H} + \frac{1}{I_L}}{\Delta} > 0, \end{aligned}$$

where recall that Δ is the determinant of the matrix on the left hand side. These results confirm the statements in [Proposition 3](#) concerning the set of tasks performed by low and high skill workers expanding.

Given these results on the allocation of tasks, we can also characterize the impact on relative wages. These are stated in the next proposition. Here, we state them for the general case, rather than the case in which the range of tasks performed by machines is infinitesimal, since they can be generalized to this case in a straightforward manner (proof omitted).

Proposition 4. *Suppose we start with an equilibrium characterized by thresholds $[I_L, I_H]$ and technical change implies that the tasks in the range $[I', I''] \subset [I_L, I_H]$ are now performed by machines. Then:*

1. w_H/w_M increases;
2. w_M/w_L decreases;
3. w_H/w_L increases if $|\beta'_L(I_L) I_L| < |\beta'_H(I_H) (1 - I_H)|$ and w_H/w_L decreases if $|\beta'_L(I_L) I_L| > |\beta'_H(I_H) (1 - I_H)|$.

The first two parts of the proposition are intuitive. Because new machines replace the tasks previously performed by medium skill workers, their relative wages, both compared to high and low skill workers, decline. In practice, this corresponds to the wages of workers in the middle of the income distribution, previously performing relatively routine tasks, falling compared to those at the top and the bottom of the wage distribution. Thus the introduction of new machines replacing middle skilled tasks in

this framework provides a possible formalization of the “routinization” hypothesis and a possible explanation for job and wage polarization discussed in Section 2.

Note that the impact of this type of technical change on the wage of high skill relative to low skill workers is ambiguous; it depends on whether medium skill workers displaced by machines are better substitutes for low or high skill workers. The condition $|\beta'_L(I_L) I_L| < |\beta'_H(I_H) (1 - I_H)|$ is the same as the condition we encountered in Proposition 3, and the intuition is similar. The inequality $|\beta'_L(I_L)| < |\beta'_H(I_H)|$ implies that medium skill workers are closer substitutes for low than high skill workers in the sense that, around I_H , there is a stronger comparative advantage of high skill relative to medium skill workers than there is comparative advantage of low relative to medium skill workers around I_L . The terms I_L and $(1 - I_H)$ have a similar intuition. If the set of tasks performed by high skill workers is larger than the set of tasks performed by low skill workers ($(1 - I_H) > I_L$), the reallocation of a small set of tasks from high to medium skill workers will have a smaller effect on high skill wages than will an equivalent reallocation of tasks from low to medium skill workers (in this case, for low skill wages).

It appears plausible that in practice, medium skill workers previously performing routine tasks are a closer substitute for low skill workers employed in manual and service occupations than they are for high skill workers in professional, managerial and technical occupations.⁷⁰ Indeed the substantial movement of medium skill high school and some college workers out of clerical and production positions and into service occupations after 1980 (Fig. 14) may be read as *prima facie* evidence that the comparative advantage of middle skill workers (particularly middle skill males) is relatively greater in low rather than high skill tasks. If so, Part 3 of this proposition implies that we should also see an increase in w_H/w_L . Alternatively, if sufficiently many middle skill workers displaced by machines move into high skill occupations, w_H/w_L may also increase. This latter case would correspond to one in which, in relative terms, low skill workers are the main beneficiaries of the introduction of new machines into the production process.

Let us finally return to the basic comparative statics and consider a change in the task productivity schedule of high skill workers, $\alpha_H(i)$. Imagine, in particular, that this schedule is given by

$$\alpha_H(i) = \begin{cases} \theta^{\tilde{I}_H - i} \tilde{\alpha}_H(i) & \text{if } i \leq \tilde{I}_H \\ \tilde{\alpha}_H(i) & \text{if } i > \tilde{I}_H \end{cases} \quad (36)$$

where $\tilde{\alpha}_H(i)$ is a function that satisfies Assumption 1 and $\theta \geq 1$, and suppose that \tilde{I}_H is in the neighborhood of the equilibrium threshold task for high skill workers, I_H . The presence of the term $\theta^{\tilde{I}_H - i}$ in (36) implies that an increase in θ creates a rotation of the task productivity schedule for high skill workers around \tilde{I}_H .

⁷⁰ Juhn (1994) develops a model in which middle skill workers are closer substitutes for low than high skill workers. A decline in demand for middle skill workers consequently places greater downward pressure on low than high skill wages.

Consider next the implications of an increase in θ . This will imply that high skill workers can now successfully perform tasks previously performed by medium skill workers, and hence high skill workers will replace them in tasks close to \tilde{I}_H (or close to the equilibrium threshold I_H). Therefore, even absent machine-substitution for medium skill tasks, the model can generate comparative static results similar to those discussed above. This requires that the task productivity schedule for high skill (or low skill) workers twists so as to give them comparative advantage in the tasks that were previously performed by medium skill workers. The parallel roles that technology (embodied in machinery) and task productivity schedules (represented by $\alpha(\cdot)$) play in the model is also evident if we interpret the task productivity schedule of high skill workers more broadly as including not only their direct productivity when performing a task, but also their productivity when supervising (or operating) machinery used in those tasks. Thus the framework offers a parallel between the analytics of, on the one hand, new machinery that replaces medium skill workers and, on the other hand, changes in the task productivity schedule of high skill workers that enable them to replace medium skill workers in a subset of tasks.

4.6. Endogenous choice of skill supply

We have so far focused on one type of substitution, which we referred to as substitution of skills across tasks. A complementary force is *substitution of workers across different skills*, meaning that in response to changes in technology or factor supplies, workers may change the types of skills they supply to the market. We now briefly discuss this additional type of substitution.

Environment

To allow for substitution of workers across different types of skills, we now assume that each worker j is endowed with some amount of “low skill,” “medium skill,” and “high skill,” respectively l^j , m^j and h^j . Workers have one unit of time, which is subject to a “skill allocation” constraint

$$t_l^j + t_m^j + t_h^j \leq 1.$$

The worker’s income is

$$w_L t_l^j l^j + w_M t_m^j m^j + w_H t_h^j h^j,$$

which captures the fact that the worker with skill vector (l^j, m^j, h^j) will have to allocate his time between jobs requiring different types of skills. Generally, we will see that each worker will prefer to allocate his or her time entirely to one type of skill.

The production side of the economy is identical to the framework developed so far. Our analysis then applies once we know the aggregate amount of skills of different types.

Let us denote these by

$$L = \int_{j \in E_l} l^j dj, \quad M = \int_{j \in E_m} m^j dj, \quad \text{and} \quad H = \int_{j \in E_h} h^j dj,$$

where E_l , E_m and E_h are the sets of workers choosing to supply their low, medium and high skills respectively.

Clearly, the worker will choose to be in the set E_h only if

$$\frac{l^j}{h^j} \leq \frac{w_H}{w_L} \quad \text{and} \quad \frac{m^j}{h^j} \leq \frac{w_H}{w_M}.$$

There are similar inequalities determining when a worker will be in the sets E_m and E_l . To keep the model tractable, we now impose a type of *single-crossing* assumption in supplies. We order workers over the interval $(0, 1)$ in such a way that lower indexed workers have a comparative advantage in supplying high relative to medium skills and in medium relative to low skills. More specifically, we impose:

Assumption 2. h^j/m^j and m^j/l^j are both strictly decreasing in j and $\lim_{j \rightarrow 0} h^j/m^j = \infty$ and $\lim_{j \rightarrow 1} m^j/l^j = 1$.

This assumption implies that lower index workers have a comparative advantage in high skill tasks and higher index workers have a comparative advantage in low skill tasks. Moreover, at the extremes these comparative advantages are strong enough that there will always be some workers choosing to supply high and low skills. An immediate implication is the following lemma:

Lemma 2. For any ratios of wages w_H/w_M and w_M/w_L , there exist $J^*(w_H/w_M)$ and $J^{**}(w_M/w_L)$ such that $t_h^j = 1$ for all $j < J^*(w_H/w_M)$, $t_m^j = 1$ for all $j \in (J^*(w_H/w_M), J^{**}(w_M/w_L))$ and $t_l^j = 1$ for all $j > J^{**}(w_M/w_L)$. $J^*(w_H/w_M)$ and $J^{**}(w_M/w_L)$ are both strictly increasing in their arguments.

Clearly, $J^*(w_H/w_M)$ and $J^{**}(w_M/w_L)$ are defined such that

$$\frac{m^{J^*(w_H/w_M)}}{h^{J^*(w_H/w_M)}} = \frac{w_H}{w_M} \quad \text{and} \quad \frac{l^{J^{**}(w_M/w_L)}}{m^{J^{**}(w_M/w_L)}} = \frac{w_M}{w_L}. \quad (37)$$

In light of this lemma, we can write

$$\begin{aligned} H &= \int_0^{J^*(w_H/w_M)} h^j dj, & M &= \int_{J^*(w_H/w_M)}^{J^{**}(w_M/w_L)} m^j dj \quad \text{and} \\ L &= \int_{J^{**}(w_M/w_L)}^1 l^j dj. \end{aligned} \quad (38)$$

Note that given [Assumption 2](#), $J^*(w_H/w_M)$ and $J^{**}(w_M/w_L)$ are both strictly increasing in their arguments. This implies that all else equal, a higher wage premium for high relative to medium skills encourages more workers to supply high rather than medium skills to the market. The same type of comparative static applies when there is a higher premium for medium relative to low skills. In particular, rewriting (38), we have

$$\frac{H}{M} = \frac{\int_0^{J^*(w_H/w_M)} h^j dj}{\int_{J^*(w_H/w_M)}^{J^{**}(w_M/w_L)} h^j dj} \quad \text{and} \quad \frac{M}{L} = \frac{\int_{J^*(w_H/w_M)}^{J^{**}(w_M/w_L)} l^j dj}{\int_{J^{**}(w_M/w_L)}^1 l^j dj}. \quad (39)$$

The first expression, together with the fact that $J^*(w_H/w_M)$ is strictly increasing, implies that holding w_M/w_L constant, an increase in w_H/w_M increases H/L . Similarly, holding w_H/w_M constant, an increase in w_M/w_L increases M/L . Consequently, in addition to the comparative advantage of different types of skills across different tasks, we now have comparative advantage of workers in supplying different types of skills, which can be captured by two “upward sloping” relative supply curves.

The next proposition and the associated comparative static results exploit these insights.

Proposition 5. *In the model with endogenous supplies, there exists a unique equilibrium summarized by $(I_L, I_H, P_L, P_M, P_H, w_L, w_M, w_H, J^*(w_H/w_M), J^{**}(w_M/w_L), L, M, H)$ given by Eqs (21)–(28), (37) and (38).*

To prove the uniqueness of the equilibrium requires a little more work in this case, and the argument is thus relegated to the Theoretical Appendix.

Comparative statics and interpretation

The major change to the analysis introduced by allowing for the endogenous supply of skills is that when there is factor-augmenting technical change (or the introduction of capital that directly substitutes for workers in various tasks), the induced changes in wages will also affect supplies (even in the short run). Accordingly, there will also be substitution of workers across different types of skills. When, for example, new machines replace medium skill workers in a set of tasks, this will induce some of the workers that were previously supplying medium skills to now supply either low or high skills. If the more elastic margin is the one between medium and low skills, we would expect a significant fraction of the workers previously supplying medium skills and working in intermediate tasks to now supply low skills and perform relatively low-ranked tasks. This type of substitution therefore complements the substitution of skills across tasks. Finally, assuming that effective supplies are distributed unequally across workers, this model also generates a richer distribution of earnings inequality (and richer implications for overall inequality).

We can potentially interpret the changes in the US wage and employment structures over the last several decades through the lens of this framework. Let us take the comparative advantage schedules as given, and consider what combinations of factor-augmenting technical changes, introduction of new machines replacing tasks previously performed by different types of workers, and supply changes would be necessary to explain the patterns we observe. As we have seen, during the 1980s the US labor market experienced declining wages at the bottom of the distribution together with a relative contraction in employment in low wage occupations (though notably, a rise in employment in service occupations as underscored by [Autor and Dorn \(2010\)](#)), and also rising wages and employment in high skill occupations. In terms of our model, this would be a consequence of an increase in A_H/A_M and A_M/A_L , which is the analog of skill biased technical change in this three factor model. We see a different pattern commencing in the 1990s, however, where the behavior of both employment shares and wage percentiles is U-shaped, as documented above. In terms of our model, this would result from rising penetration of information technology that replaces middle skill tasks (i.e., those with a substantial routine component). This will depress both the wages of medium skill workers and reduce employment in tasks that were previously performed by these medium skill workers. In the most recent decade (2000s), employment in low wage service occupations has grown even more rapidly. In terms of our model, this could be an implication of the displacement of medium skill workers under the plausible assumption that the relative comparative advantage of middle skill workers is greater in low than high skill tasks. This would therefore be an example of substitution of skills across tasks. This process is amplified in our model if we also allow for substitution of workers across skills. In that case, some of the workers previously supplying medium skills to routine tasks switch to supplying low skills to manual and service tasks.

We stress that this interpretation of the gross patterns in the data is speculative and somewhat coarse. Our objective here is not to provide a definitive explanation for the rich set of facts offered by the data but rather to offer a set of tools that may be applied towards a more refined set of explanations.⁷¹

⁷¹ [Autor and Dorn \(2010\)](#), for example, offer a closely related but distinct interpretation of the same patterns. In their model, advancing information technology displaces non-college workers performing routine tasks in production of goods, leading these workers to supply manual labor to service tasks instead. This is equivalent to substitution of skills across tasks in the current model. In [Autor and Dorn \(2010\)](#), this supply effect initially depresses wages in low skill services. But as the price of automating routine tasks becomes ever cheaper, the opportunity for further substitution of skills across tasks is eventually exhausted when essentially all non-college workers have exited goods production. At this point, the imperfect substitutability in consumption between goods and services outputs drives wage setting in services as in [Baumol \(1967\)](#). If the substitution elasticity between goods and services is less than or equal to unity, wage inequality between college workers (who supply abstract tasks to goods production) and non-college workers (who supply manual tasks to service production) either asymptotes to a constant or reverses direction—leading to wage and employment polarization. The [Autor and Dorn \(2010\)](#) hypothesis, as well as the framework developed here, can explain the rapid growth in service occupation employment starting in the 1980s, a period when routine-intensive occupations were in decline (see [Fig. 13](#)).

4.7. Offshoring

Alongside technological advances, a major change potentially affecting the US and other advanced market economies over the past two decades has been the change in the structure of international trade, whereby instead of simply trading finished goods and services, there has been a greater tendency to engage in trade in tasks through “outsourcing” and “offshoring” certain tasks to countries where they can now be performed at lower cost. This process particularly applies to information-based tasks, which in recent years have become nearly costless and instantaneous to transport. An advantage of our task-based model is that it provides a unified framework for the analysis of this type of offshoring (or outsourcing) in a way that parallels the impact of machines replacing tasks previously performed by certain types of workers.

To illustrate how offshoring of tasks affects the structure of wages, suppose that a set of tasks $[I', I''] \subset [I_L, I_H]$ can now be offshored to a foreign country, where wages are sufficiently low that such offshoring is cost minimizing for domestic final good producers. This assumption, of course, parallels our analysis of machines replacing tasks. In return, these firms can trade in the final good to ensure trade balance. In this case, it is straightforward to see that the equivalents of [Propositions 3](#) and [4](#) will hold. In particular, the next proposition contains the relevant results summarizing the implications of offshoring for the allocation of tasks across workers and for wage inequality.

Proposition 6. *Suppose we start with an equilibrium characterized by thresholds $[I_L, I_H]$ and changes in technology allow tasks in the range $[I', I''] \subset [I_L, I_H]$ to be offshored. Then after offshoring, there exists new unique equilibrium characterized by new thresholds $\hat{I}_L < I_L$ and $\hat{I}_H > I_H$ such that $0 < \hat{I}_L < I' < I'' < \hat{I}_H < 1$ and for any $i < \hat{I}_L$, $m(i) = h(i) = 0$ and $l(i) = L/\hat{I}_L$; for any $i \in (\hat{I}_L, I') \cup (I'', \hat{I}_H)$, $l(i) = h(i) = 0$ and $m(i) = M/(\hat{I}_H - I'' + I' - \hat{I}_L)$; for any $i \in (I', I'')$, $l(i) = m(i) = h(i) = 0$; and for any $i > \hat{I}_H$, $l(i) = m(i) = 0$ and $h(i) = H/(1 - \hat{I}_H)$. The implications of offshoring on the structure of wages are as follows:*

1. w_H/w_M increases;
2. w_M/w_L decreases;
3. w_H/w_L increases if $|\beta'_L(I_L) I_L| < |\beta'_H(I_H)(1 - I_H)|$ and w_H/w_L decreases if $|\beta'_L(I_L) I_L| > |\beta'_H(I_H)(1 - I_H)|$.

While the extension of the model to offshoring is immediate, the substantive point is deeper. The task-based model offers an attractive means, in our view, to place labor supply, technological change, and trading opportunities on equal economic footing. In our model, each is viewed as offering a competing supply of tasks that, in equilibrium, are allocated to productive activities in accordance with comparative advantage and cost minimization. This approach is both quite general and, we believe, intuitively appealing.

4.8. Directed technical change

We have so far investigated the implications of extending and, in some senses rewriting, the canonical model by allowing for the endogenous allocation of skill groups across tasks and workers across skill groups, and considering how technology and offshoring interact with this process. A final, potentially significant aspect of the economic environment absent from the canonical model is the endogeneity of technological progress to other changes in the labor market. We now discuss how this endogenous technology aspect can be incorporated to enrich our understanding of the operation of the labor market as well as the task-based model we have so far developed.

General discussion

Acemoglu (1998, 2002a) argues that both long run and medium run changes in US labor markets can be understood, at least partly, as resulting from endogenous changes in technology that responds to changes in supplies. From this perspective, Tinbergen's race between supplies and technology is endogenously generated. Autonomous changes in skill supplies—resulting from demographic trends, evolving preferences, and shifts in public and private education—induce endogenous changes in technology, which increase the demand for skills. These demand shifts in turn lead to endogenous increases in skill supplies and, subsequently, further technological progress. While the impact of technological change on the supply of skills (responding to the skill premium) is standard, the response of technology to (relative) supplies is the more central and novel part of this explanation.

Formally, papers by Acemoglu (1998, 2002b) generalize the canonical model with two types of skills and two types of factor-augmenting technologies so as to endogenize the direction of technical change (and thus the relative levels of the two technologies). This work shows that an increase in the relative supply of skills will endogenously cause technology to become more skill biased. Moreover, this induced skill bias could be strong enough that endogenous technology (or “long-run”) relative demand curves can be upward sloping rather than downward sloping. This contrasts with the necessarily downward sloping relative demand for skills in the canonical model and also in the Ricardian model studied here (which, so far, holds technology constant). If the induced response of technology is sufficiently strong to make the endogenous relative demand curves upward sloping, then the increase in the skill premium that the US and many OECD labor markets experienced during the last three decades may be, at least in part, a response to the large increase in the supply of skills that commenced in these economies some decades earlier (around the 1960s).

Acemoglu (2002b) showed that for this strong form of endogenous skill bias (in the context of the canonical model), an elasticity of substitution between high and low skill labor greater than a certain threshold (which is somewhere between one and two) is sufficient. Thus for reasonable values of the elasticity of substitution, the induced response of technology to supplies will be strong enough to make the long-run price of skills

increase in response to increases in the supply of skills—a stark contrast to the neoclassical model with constant technology, which always predicts that demand curves for factors are downward sloping.

A shift in focus from the canonical model to a task-based framework significantly enriches the mechanisms by which technology can respond endogenously to changes in (relative) supplies. In particular, in the context of our Ricardian model, we can allow two types of endogenous responses of technologies to changes in supplies. First, we can assume that factor-augmenting technologies respond to skill supplies (namely the terms A_L , A_M , and A_H). This idea is analyzed by [Acemoglu and Zilibotti \(2001\)](#) for the special case of our model discussed in Section 4.3.⁷² Second, we can also allow for the comparative advantage schedules (the $\alpha(\cdot)$'s) to respond endogenously to skill supplies. This case is both more novel and more relevant to our discussion of the importance of tasks to understanding major labor market developments, and we pursue it here.

While we would have to impose specific functional forms to derive exact results on how comparative advantage schedules will endogenously respond to skill supplies, we can derive more abstract (though nevertheless quite tight) predictions about the direction of change of technology by using the more general framework introduced in [Acemoglu \(2007\)](#). To do this, let us suppose that technologies are presented by a finite dimensional variable (vector) $\theta \in \Theta$, and all three comparative advantage schedules are functions of this vector of technology, i.e., we have $\alpha_L(i | \theta)$, $\alpha_M(i | \theta)$ and $\alpha_H(i | \theta)$. Since any changes in the factor-augmenting terms, A_L , A_M , and A_H , can be incorporated into these comparative advantage schedules, we hold the factor-augmenting terms constant.

We assume as in [Acemoglu \(2007\)](#) that a set of monopolistically competitive or oligopolistic firms invest in technologies θ , produce intermediate goods (or machines) embedding this technology, and sell them to final good producers. We also assume that the cost of producing technology θ is convex in θ . An equilibrium is given by a set of allocations (prices, employment levels and technology levels) such that taking technology levels as given, final good producers maximize profits, and simultaneously, taking the demands for technologies from the final good sector as given, technology monopolists (oligopolists) maximize profits. Also, following [Acemoglu \(2007\)](#), we will say that a change in technology is (*absolutely*) *biased* towards factor f (where $f \in \{L, M, H\}$) if the change in technology increases the price of that factor, w_f (where again $f \in \{L, M, H\}$) at the prevailing factor proportions (i.e., when the supplies of the three factors are given

⁷² [Acemoglu and Zilibotti \(2001\)](#) showed that the response of factor-augmenting technology to supplies works exactly in the same way in this task-based model as in the canonical model studied in [Acemoglu \(1998, 2002b\)](#). In particular, because the special case studied in [Acemoglu and Zilibotti \(2001\)](#) is equivalent to a version of the canonical model with an elasticity of substitution equal to two, technology adjusts in the long run in that model to make the relative demand for skills entirely flat. It is straightforward to extend this result, again in the model with only high and low skill workers, so that technology adjusts more or less than this amount. Hence, all of the results in [Acemoglu \(1998, 2002b\)](#) generalize for factor-augmenting technical change in this task-based environment.

by L , M , and H).⁷³ Mathematically, a change in technology is biased towards factor f if $w_f(L, M, H \mid \theta)$, written as a function of the supply levels of the three factors, is nondecreasing in θ . In particular, when θ is a continuous one-dimensional variable (i.e., $\theta \in \mathbb{R}$) and the wage levels are differentiable, this is equivalent to:⁷⁴

$$\frac{\partial w_f(L, M, H \mid \theta)}{\partial \theta} \geq 0.$$

Moreover, we say that an increase in the supply of a factor induces technical change that is *weakly biased* towards that factor (again focusing on the continuous one-dimensional variable representing technology) if

$$\frac{\partial w_f(E_{-f}, E_f \mid \theta)}{\partial \theta} \frac{d\theta}{dE_f} \geq 0,$$

where E_f is the supply level of factor f (for $f \in \{L, M, H\}$), $w_f(E_{-f}, E_f \mid \theta) = w_f(L, M, H \mid \theta)$, and $d\theta/dE_f$ is the induced change in technology resulting from a change in the supply of this factor. Using the same notation, we also say that an increase in the supply of a factor induces technical change that is *strongly biased* towards that factor if

$$\frac{dw_f(E_{-f}, E_f \mid \theta)}{dE_f} = \frac{\partial w_f(E_{-f}, E_f \mid \theta)}{\partial E_f} + \frac{\partial w_f(E_{-f}, E_f \mid \theta)}{\partial \theta} \frac{d\theta}{dE_f} > 0,$$

where the notation makes it clear that in contrast to the weak bias case, we are evaluating in this case the change in the price as the supply also changes (and thus we have the first term, which is the direct effect of a change in supply for given technology). Put differently, we are now tracing an “endogenous technology” demand curve. In the case of weak bias, however, factor supplies are held constant (as emphasized by the use of the partial derivative), so weak bias requires only that the technology-constant demand curve shifts in favor of the factor whose increased supply induced the initial change in technology (represented by $d\theta/dE_f$).

Without specifying either the shape of the comparative advantage schedules or how specifically they depend upon θ , the results in [Acemoglu \(2007\)](#) enable us to have the following two results. Here we state the results without the full mathematical details.

⁷³ The qualifier “absolutely” is introduced, since in [Acemoglu \(1998, 2002b\)](#), bias refers to changes in technologies affecting relative prices, whereas in this more general framework, the focus is on the price level of a factor. To obtain sharp results on relative price changes, one needs to restrict the focus to factor-augmenting changes (see [Acemoglu \(2007\)](#)). In what follows, all of the references to biased technical change refer to factor price levels, and thus one could insert the qualifier “absolute,” though we will not do so as to simplify terminology.

⁷⁴ When θ is a continuous multidimensional variable (a vector), there is a straightforward generalization of this definition (see [Acemoglu \(2007\)](#)). All of the results we discuss here are valid in this general case, but to simplify the exposition, we will not introduce the necessary notation.

More rigorous statements of these propositions follow the formulation in [Acemoglu \(2007\)](#), where proofs for these results can be found.

Proposition 7. *Under regularity conditions (which ensure the existence of a locally isolated equilibrium), an increase in the supply of factor f (for $f \in \{L, M, H\}$) will induce technical change weakly biased towards that factor.*

This proposition thus shows that even under the richer form of technical change considered in our Ricardian model (in particular shifts in the comparative advantage schedules in response to changes in supplies), the response of the economy to any increase in the supply of a factor will be to undergo an endogenous change in technology that *weakly* increases the demand for that factor. Therefore, even in the context of the richer task-based approach developed here, this result implies that there are strong theoretical reasons to expect the increase in the supply of high skill workers, which the US and OECD economies experienced over the past three decades, to have induced the development of technologies favoring these high skill workers. This result does not, however, state that this induced response will be strong enough to increase the price of the factor that it is becoming more abundant (i.e., it does not state that long-run demand curves incorporating endogenous technological change will be upward sloping). This question is investigated in the next proposition.

Proposition 8. *Under regularity conditions (which ensure the existence of a locally isolated equilibrium), an increase in the supply of factor f (for $f \in \{L, M, H\}$) will induce technical change strongly biased towards that factor—thus increasing the wage of that factor—if and only if the aggregate production possibilities set of the economy is locally nonconvex in factor f and technology θ .*

This local nonconvexity condition implies, loosely, that if we double both the supply of factor f and the quality or quantity of technology θ , output will more than double. This form of nonconvexity is quite common in models of endogenous technical change (e.g., [Romer, 1990](#), and see [Acemoglu, 2002b](#)), and it is *not* a very demanding condition for one primary reason: the technology is not chosen by the same set of firms that make the factor demand decisions; if it were, and if these firms were competitive, then the equilibrium could not exhibit such local nonconvexity. In our setting (as in [Acemoglu, 2007](#)), however, final good producers make factor demands decisions taking technology as given (while facing constant or diminishing returns), and technology monopolists or oligopolists make technology decisions taking the factor demands of final good producers as given (while again facing convex decision problems). In this formulation, the aggregate production possibilities set of the economy need not be locally convex (in each of the factors and the vector of technologies). For example, the result on upward sloping relative demand curves with endogenous technologies in [Acemoglu \(1998, 2002b\)](#) mentioned above corresponds to this type of nonconvexity, and as explained above, only relies on

an elasticity of substitution greater than a certain threshold (between one and two). Therefore, strong bias of technology does not require unduly strong conditions, though of course whether it applies in practice is an empirical question on which there is limited evidence.

An example

We now provide a simple example illustrating how endogenous technology enriches the insights of our task-based model here (and conversely, how the task-based approach enriches the implications of existing models of directed technical change). Let us return to the task productivity schedule for high skill workers in (36) discussed in Section 4.5. Suppose, as we did there, that the equilibrium threshold task for high skill workers, I_H , is close to \tilde{I}_H . Assume, however, that θ is now an endogenous variable, taking the value θ_{low} or $\theta_{\text{high}} > \theta_{\text{low}}$. As in the general directed technical change framework described so far in this section, we continue to assume that θ is chosen by profit maximizing technology firms, which then sell machines (intermediate goods) embodying this technology to final good producers.

When will technology firms choose θ_{high} instead of θ_{low} ? Recall that, as a starting point, the equilibrium threshold I_H is close to \tilde{I}_H . This implies that high skill workers are not performing many tasks below \tilde{I}_H (or in fact, if $I_H > \tilde{I}_H$, they are not performing any tasks below \tilde{I}_H). As a result, the return from increasing their productivity in tasks lower than \tilde{I}_H would be limited. Therefore, we can presume that to start with, $\theta = \theta_{\text{low}}$.

Now imagine that the supply of high skill workers, H , increases. The general results we have discussed so far imply that technology will adjust (if technology is indeed endogenous) in a way that is biased towards high skill workers. However, these results are silent on what the impact of this induced change in technology will be on medium skill (or low skill) workers. With the specific structure outlined here, however, this endogenous technology response will create effects that are predictable. In particular, as H increases, the equilibrium threshold task for high skill workers, I_H , will decline given the existing technology (θ_{low}). Suppose that after the change, I_H lies significantly below \tilde{I}_H . This generates a potentially large economic return to increasing the productivity of high skill workers in the tasks on the interval I_H to \tilde{I}_H . This is accomplished by raising θ from θ_{low} to θ_{high} . From our discussion in Section 4.5, however, we know that this corresponds to a change in technology that will induce high skill workers to become more productive in tasks previously performed by medium skill workers, which potentially further contracts the set of tasks performed by medium skill workers. As per our interpretation in Section 4.5, this process is analytically similar to the case in which new machines replace medium skill workers in the tasks that they were previously performing.

Hence, the endogenous technology response to an expansion in the supply of high skill workers (in this case from θ_{low} to θ_{high}) may not only bias technology in their favor (i.e., raising their productivity), but may also induce them to perform some of the tasks

previously performed by medium skill workers (either directly, or by supervising the operation of new machinery). With an analysis similar to that in Section 4.4, this process of endogenous technological change can lead to a decline in the wages of medium skill workers.

Overall, this example illustrates how the endogenous response of technology to changes in relative supplies—or, similarly, to changes in trade or offshoring possibilities—may lead to a rich set of changes in both task productivities and the allocation of skills to tasks. Whether this endogenous technology response is in fact a central determinant of the changes in task allocations that have taken place over the past 30 years is an area for further research.

5. COMPARATIVE ADVANTAGE AND WAGES: AN EMPIRICAL APPROACH

We finally take a step back from the theoretical framework to consider how the broad implications of the model might be brought to the data. A key implication of the theory is that holding the schedule of comparative advantage (that is, the $\alpha(\cdot)'s$) constant, changes in the market value of tasks should affect the evolution of wages by skill group. In particular, our model makes a relatively sharp prediction: if the relative market price of the tasks in which a skill group holds comparative advantage declines, the relative wage of that skill group should also decline—even if the group reallocates its labor to a different set of tasks (i.e., due to the change in its comparative advantage).

Critical to this prediction is the distinction made between the wages paid to a skill group and the wages paid to a given task—a distinction that is meaningful because the assignment of skills to tasks is endogenous. To see the implications of this distinction, consider a technological change that raises the productivity of high skill workers in all tasks (e.g., an increase in A_H). The model implies that this would expand the set of tasks performed by high skill workers (i.e., lower I_H), so that some tasks formerly performed by medium skilled workers would now be performed by high skill workers instead. Thus, relative wages paid to workers performing these (formerly) “middle skill” tasks would actually increase (since they are now performed by the more productive high skill workers). But crucially, our analysis also shows that the relative wage of medium skill workers, who were formerly performing these tasks, would fall.⁷⁵

This discussion underscores that because of the endogenous assignment of skills to tasks, it is possible for the relative wage paid to a task to move in the *opposite* direction from the relative wage paid to the skill group that initially performed the task.⁷⁶ By contrast,

⁷⁵ Recall in particular from Proposition 2 that $dI_H/d\ln A_H < 0$ and $d\ln(w_H/w_M)/d\ln A_H > 0$, and thus w_M/w_H will fall.

⁷⁶ Nor is this notion far-fetched. Skill levels in production and clerical occupations, as measured by the college employment or wage-bill share, have risen as employment in these occupations has declined (Autor et al., 1998). A plausible interpretation of this pattern is that educated workers have comparative advantage in the set of non-routine tasks in these occupations that remain.

the relative wage paid to a given skill group always moves in the same direction as its comparative advantage—that is, a technological change that increases the productivity of a skill group necessarily raises its relative wage. Simultaneously, it alters the set of tasks to which that skill is applied.

As a stylized example of how this insight might be brought to the data, we study the evolution of wages by skill groups, where skill groups are defined according to their initial task specialization across abstract-intensive, routine-intensive, and manual-intensive occupations. We take these patterns of occupational specialization as a rough proxy for comparative advantage. Consider the full set of demographic groups available in the data, indexed by gender, education, age, and region. At the start of the sample in 1959, we assume that these groups have self-selected into task specialties according to comparative advantage, taking as given overall skill supplies and task demands (reflecting also available technologies and trade opportunities). Specifically, let γ_{sejk}^A , γ_{sejk}^R and γ_{sejk}^S be the employment shares of a demographic group in abstract, routine and manual/service occupations in 1959, where s denotes gender, e denotes education group, j denotes age group, and k denotes region of the country.⁷⁷ By construction, we have that $\gamma_{sejk}^A + \gamma_{sejk}^R + \gamma_{sejk}^S = 1$.

Let w_{sejkt} be the mean log wage of a demographic group in year t and Δw_{sejkt} be the change in w during decade τ . We then estimate the following regression model:

$$\Delta w_{sejkt} = \sum_t \beta_t^A \cdot \gamma_{sejk}^A \cdot 1[\tau = t] + \sum_t \beta_t^S \cdot \gamma_{sejk}^S \cdot 1[\tau = t] + \delta_\tau + \phi_e + \lambda_j + \pi_k + e_{sejkt}, \quad (40)$$

where δ , ϕ , λ , and π are vectors of time, education, age and region dummies. The β_t^S and β_t^A coefficients in this model estimate the decade specific slopes on the initial occupation shares in predicting wage changes by demographic group. The routine task category (γ_{sejk}^R) serves as the omitted reference group. Thus we are conceiving of demographic groups as skill groups, and the γ parameters as reflecting their patterns of comparative advantage in 1959.

Our working hypothesis is that the labor market price of routine tasks has declined steeply over the last three decades due to rising competition from information technology. Conversely, we conjecture that the labor market prices of abstract and manual tasks will have increased since these tasks are relatively complementary to the routine tasks (now produced at lower cost and in greater quantity by capital). This hypothesis implies that we should expect the wages of workers with comparative advantage in either abstract or manual/service tasks to rise over time while the opposite should occur for skill

⁷⁷ Here, abstract occupations are professional, managerial and technical occupations; routine occupations are sales, clerical, administrative support, production, and operative occupations; and service occupations include protective service, food preparation, cleaning, buildings and grounds, and personal care and personal services.

groups with comparative advantage in routine tasks. Formally, we anticipate that β_t^A and β_t^S will rise while the intercepts measuring the omitted routine task category (δ_t) will decline. These expected effects reflect the rising earnings power of skill groups that hold comparative advantage in abstract and manual/service tasks relative to skill groups that hold comparative advantage in routine tasks.

Table 10 presents initial descriptive OLS regressions of Eq. (40) using Census wage and occupation data from years 1959 through 2008. Although this empirical exercise is highly preliminary—indeed, it is intended as an example of an empirical approach rather than a test of the theory—the pattern of results appears roughly consistent with expectations. Starting with the estimate for males in column 1, we find a rise in relative wages from the 1980s forward for male skill groups that were initially specialized in abstract tasks. Similarly, starting in the 1980s, we see a substantial increase in the relative wage of male demographic subgroups that had an initial specialization in manual/service tasks. In fact, this task specialty moved from being a strongly negative predictor of wages in the 1960s and 1970s, to a positive predictor from the 1980s forward.

Since the interactions between time dummies and each demographic group's initial routine occupation share (γ_{sejk}^R) serves as the omitted reference category in the regression model, these time intercepts estimate wage trends for demographic groups that hold comparative advantage in routine tasks. Consistent with a decline in the wages of workers with comparative advantage in routine tasks, the routine occupation intercepts fall from strongly positive in the 1960s to weakly positive in the 1970s, and then become negative from the 1980s forward.

The second column repeats the initial estimate, now adding main effects for education, age group, and region. Here, the model is identified by differences in initial comparative advantage among workers within education-age-region cells. The inclusion of these demographic group main effects does not appreciably alter the results.

Columns 3 and 4 repeat these estimates for females. As with males, the estimates indicate rising relative wages from 1980 forward for female demographic subgroups that were initially specialized in abstract tasks. The pattern for the service tasks is less clear cut for females, however. Service task specialization is surprisingly associated with strong wage gains during the 1960s and 1970s. This association becomes negative in the 1980s, which is not consistent with the hypothesis above. It then becomes positive (as predicted) in the final two decades of the sample (column 4).

Finally, the routine task specialty intercepts for females go from weakly positive in the 1960s to strongly negative in the 1970s forward. Thus, the decline in the routine task intercepts starts a decade earlier for females than males. Inclusion of main effects for education, age group and region generally strengthens these results and brings them closer in line with our hypotheses.

We stress that this initial cut of the data is intended as an example of how linking the comparative advantage of skill groups to changes over time in the demands for

Table 10 OLS stacked first-difference estimates of the relationship between demographic group occupational distributions in 1959 and subsequent changes in demographic groups' mean log wages by decade, 1959-2007.

	A. Males		B. Females	
	(1)	(2)	(1)	(2)
Abstract occupation share				
1959 share \times 1959-1969 time dummy	0.021 (0.044)	0.033 (0.104)	0.146 (0.041)	0.159 (0.081)
1959 share \times 1969-1979 time dummy	-0.129 (0.044)	-0.123 (0.105)	-0.054 (0.036)	-0.032 (0.079)
1959 share \times 1979-1989 time dummy	0.409 (0.046)	0.407 (0.106)	0.143 (0.033)	0.174 (0.079)
1959 share \times 1989-1999 time dummy	0.065 (0.049)	0.060 (0.109)	0.070 (0.033)	0.107 (0.079)
1959 share \times 1999-2007 time dummy	0.198 (0.051)	0.194 (0.11)	0.075 (0.033)	0.113 (0.08)
Service occupation share				
1959 share \times 1959-1969 time dummy	-0.836 (0.278)	-1.014 (0.303)	0.359 (0.064)	0.404 (0.09)
1959 share \times 1969-1979 time dummy	-0.879 (0.295)	-0.991 (0.316)	0.304 (0.065)	0.363 (0.091)
1959 share \times 1979-1989 time dummy	1.007 (0.332)	0.917 (0.349)	-0.143 (0.074)	-0.060 (0.096)
1959 share \times 1989-1999 time dummy	0.202 (0.378)	0.143 (0.39)	0.117 (0.086)	0.221 (0.104)
1959 share \times 1999-2007 time dummy	0.229 (0.398)	0.212 (0.408)	-0.056 (0.094)	0.058 (0.109)
Decade dummies				
1959-1969	0.274 (0.031)	0.274 (0.037)	0.120 (0.021)	0.046 (0.032)
1969-1979	0.084 (0.033)	0.085 (0.038)	-0.083 (0.020)	-0.163 (0.033)
1979-1989	-0.287 (0.036)	-0.283 (0.041)	-0.011 (0.021)	-0.099 (0.034)
1989-1999	-0.002 (0.039)	0.002 (0.045)	0.061 (0.022)	-0.035 (0.035)

(continued on next page)

their task specialties could be used to explore and interpret the evolution of wages by skill group. The evidence in Table 10 is therefore only suggestive. But we believe the premise on which this exercise is based is a sound one and has the virtue of exploring a theoretically-grounded set of empirical implications. This exercise and our discussion

Table 10 (continued)

	A. Males		B. Females	
	(1)	(2)	(1)	(2)
1999–2007	−0.157 (0.041)	−0.157 (0.046)	−0.073 (0.024)	−0.171 (0.036)
Education, age group, and region main effects?	No	Yes	No	Yes
R-squared	0.789	0.821	0.793	0.844
N	400	400	400	400

Source: Census IPUMS 1960, 1970, 1980, 1990 and 2000, and American Community Survey 2008. Each column presents a separate OLS regression of stacked changes in mean log real hourly wages by demographic group and year, where demographic groups are defined by sex, education group (high school dropout, high school graduate, some college, college degree, post-college degree), age group (25–34, 35–44, 45–54, 55–64), and region of residence (Northeast, South, Midwest, West). Models are weighted by the mean start and end-year share of employment of each demographic group for each decadal change. Occupation shares are calculated for each demographic group in 1959 (using the 1960 Census) and interacted with decade dummies. Occupations are grouped into three exhaustive and mutually exclusive categories: (1) abstract—professional, managerial and technical occupations; (2) service—protective service, food service and cleaning, and personal services occupations; (3) routine—clerical, sales, administrative support, production, operative and laborer occupations. The routine group is the omitted category in the regression models.

at the beginning of this section, also emphasize that an alternative, and at first appealing, approach of regressing wages on measures of current tasks performed by workers could generate potentially misleading results.⁷⁸ In contrast, the approach here exploits the fact that task specialization in the cross section is informative about the comparative advantage of various skill groups, and it marries this source of information to a well-specified hypothesis about how the wages of skill groups that differ in their comparative advantage should respond to changes in technology, shifts in trade and offshoring opportunities, and fluctuations in skill supplies.⁷⁹

⁷⁸ As above, because the allocation of workers to tasks is endogenous, the wages paid to a set of workers previously performing a given task can fall even as the wages paid to the workers now performing that task rise. Our framework therefore suggests that a regression of wages on tasks currently performed, or their change over time, would be difficult to interpret.

⁷⁹ A recent working paper by [Firpo et al. \(2009\)](#) also develops an innovative method for measuring the impact of changing task prices on wage structure. Using a simple statistical model of occupational wage setting, they predict that occupations that are specialized in tasks that have declining market value should see a reduction in both mean occupational wages and the *variance* of occupational wages (and vice versa for tasks with rising prices). This latter (variance) effect stems from the interaction between a falling task price and a fixed distribution of task efficiencies within an occupation; as the market value of a given task falls, the variances of wages paid to workers with differing productivities in that task compresses along with it. An issue that needs further study in their approach is that changes in task prices will presumably lead to changes in self-selection into occupations, as implied by our model (and more generally by the assumption that workers are making maximizing choices). This should also affect occupational wage means and variances. Firpo, Fortin and Lemieux’s exploratory analysis finds a significant role for both routine-task displacement and, to a lesser extent, offshoring in contributing to US wage polarization between 1984 and 2001. In addition, their analysis emphasizes the contribution of declining labor union penetration and shifts in demographic composition to wage polarization.

6. CONCLUDING REMARKS

In this paper, we argue that to account for recent changes in the earnings and employment distribution in the United States and other advanced economies, and also to develop a better understanding of the impact of technology on labor market outcomes, it is necessary to substantially enrich the canonical model. Specifically, we propose relaxing the assumptions implicit in this model that: (i) the assignment of skills to tasks is fixed (or, more precisely, that skills and tasks are equivalent); and (ii) technical change takes a purely factor-augmenting form. These strictures, we believe, prevent the model from shedding light on key phenomena presented by the data and documented above. These include: (1) substantial declines in real wages of low skill workers over the last three decades; (2) marked, non-monotone changes in earnings levels in different parts of the earnings distribution during different decades; (3) the polarization in the earnings distribution, particularly associated with a “convexification” in the returns to schooling (and perhaps in the returns to other skills); (4) systematic, non-monotone changes in the distribution of employment across occupations of various skill levels; (5) the introduction of new technologies—as well as offshoring possibilities in part enabled by those technologies—that appear to directly substitute machines (capital) for a range of tasks previously performed by (moderately-skilled) workers.

Having documented these patterns and highlighted why they are particularly challenging for the canonical model, we argue that a task-based framework, in which tasks are the basic unit of production and the allocation of skills to tasks is endogenously determined, provides a fruitful alternative framework.

In the task-based framework proposed in this chapter, a unique final good is produced combining services of a continuum of tasks. Each worker has one of three types of skills, low, medium and high. We assume a pattern of comparative advantage such that tasks are ranked in order of complexity, and medium skill workers are more productive than low skill workers, and less productive than high skill workers in more complex tasks. We show that the equilibrium allocation of skills to tasks is determined by two thresholds, I_L and I_H , such that all tasks below the lower threshold (I_L) are performed by low skill workers, all tasks above the higher threshold (I_H) are performed by high skill workers, and all intermediate tasks are performed by medium skill workers. In terms of mapping this allocation to reality, we think of the lowest range of tasks as corresponding to service occupations and other manual occupations that require physical flexibility and adaptability but little training. These tasks are straightforward for the large majority of workers, but require a degree of coordination, sightedness, and physical flexibility that are not yet easily automated. The intermediate range corresponds to moderately skilled blue-collar production and white-collar administrative, clerical, accounting and sales positions that require execution of well-defined procedures (such as calculating or monitoring) that can increasingly be codified in software and performed by inexpensive machinery. Finally, the highest range corresponds to the abstract reasoning, creative, and problem-solving tasks performed by professionals, managers and some technical occupations. These tasks

require a skill set that is currently challenging to automate because the procedures used to perform these tasks are poorly understood.

We show that despite the endogenous allocation of skills to tasks, the model is tractable, and that relative wages among skill groups depend only on relative supplies and the equilibrium threshold tasks. Comparative statics of relative wages then depend on how these thresholds change. For example, whenever I_L increases (for fixed supplies of low, medium and high skills in the market), there is a larger range of tasks performed by low skill workers and their relative wages increase. Similarly, when I_H decreases, the wages of high skill workers increase and when $I_H - I_L$ increases, the relative wages of medium skill workers increase. We also show that an increase in the supply of high skills, or alternatively, technical change that makes high skill workers uniformly more productive, reduces I_H (intuitively, because there is greater “effective supply” of high skills). In addition to this direct effect, such a change also has an indirect effect on I_L , because the decrease in I_H , at given I_L , creates an “excess supply” of medium skill workers in intermediate tasks and thus induces firms to substitute these workers for tasks previously performed by low skill workers.

A noteworthy implication of this framework is that technical change favoring one type of worker can reduce the real wages of another group. Therefore, the richer substitution possibilities between skill groups afforded by the endogenous allocation of skills to tasks highlights that, distinct from canonical model, technical change need not raise the wages of all workers. As importantly, this framework enables us to model the introduction of new technologies that directly substitute for tasks previously performed by workers of various skill levels. In particular, we can readily model how new machinery (for example, software that corrects spelling and identifies grammatical errors) can directly substitute for job tasks performed by various skill groups. This type of technical change provides a richer perspective for interpreting the impact of new technologies on labor market outcomes. It also makes negative effects on the real wages of the group that is being directly replaced by the machinery more likely. These same ideas can also be easily applied to the process of outsourcing and offshoring. Since some tasks are far more suitable to offshoring than others (e.g., developing web sites versus cutting hair), it is natural to model offshoring as a technology (like computers) that potentially displaces domestic workers of various skill levels performing certain tasks, thereby altering their wages by increasing their effective supply and causing a shift in the mapping between skills and tasks (represented by I_L and I_H).

We also show how the model can be extended to incorporate choices on the side of workers to allocate their labor hours between different types of activities and how technical change can be endogenized in this framework. When the direction of technical change and the types of technologies being adopted are endogenous, not only do we obtain the same types of insights that the existing literature on directed technical change generates, but we can also see how the development and the adoption of technologies substituting machines for tasks previously performed by (middle skill) workers can emerge as a response to changes in relative supplies.

We view our task-based framework and the interpretation of the salient labor market facts through the lenses of this framework as first steps towards developing a richer and more nuanced approach to the study of interactions between technology, tasks and skills in modern labor markets. Indeed, it will be a successful first step if this framework provides a foundation for researchers to generate new theoretical ideas and test them empirically. In the spirit of a first step, we suggest one means of parsing changes in real wages over time by demographic groups that is motivated by this theoretical model. Clearly, more needs to be done to derive tighter predictions from this framework and from other complementary task-based approaches for the evolution of earnings and employment distribution both in the United States and other countries. We view this as a promising area for future research.

We also believe that the study of a number of closely related topics in labor economics may be enriched when viewed through this task perspective, though we must only mention them cursorily here:

Organizational change: Acemoglu (1999), Bresnahan (1999), Bresnahan et al. (1999), Caroli and van Reenen (1999), Kremer and Maskin (1996), Garicano (2000), Autor et al. (2002), Dessein and Santos (2006), and Garicano and Rossi-Hansberg (2006) among others, have emphasized the importance of organizational changes as an autonomous factor shaping the demand for skills or, alternatively, as a phenomenon accompanying other equilibrium changes impacting earnings inequality. A task-based approach is implicit in several of these studies, and a systematic framework, like the one proposed here, may enrich the study of the interactions between organizational changes and the evolution of the distribution of earnings and employment. We also note that substitution of machines for tasks previously performed by semi-skilled workers, or outsourcing and offshoring of their tasks, may necessitate significant organizational changes. One might reinterpret the changes in equilibrium threshold tasks in our model as corresponding to a form of organizational change. One might alternatively take the perspective that organizational change will take place in a more discontinuous manner and will involve changes in several dimensions of the organization of production (managerial and job practices, the allocation of authority within the organization, the form of communication, and the nature of responsibility systems). In addition, organizational change might also create tasks, demanding both low and high skill labor inputs, that were not previously present, exerting another force towards polarization. These considerations suggest that the two-way interaction between these organizational changes and the allocation of tasks to different skill groups and technologies is an important area for theoretical and empirical study.

Labor market imperfections: The framework proposed here crucially depends on competitive labor markets, where each worker is paid the value of his or her marginal product. In reality, many frictions—some related to information and search and others resulting from collective bargaining, social norms, firing costs and minimum wage

legislation—create a wedge between wages and marginal products. The allocation of skills to tasks is more complex in the presence of such labor market imperfections. Moreover, some of these imperfections might directly affect the choice of threshold tasks. The implications of different types of technical change are potentially quite different in the presence of labor market imperfections, and may in particular depend on the exact form of these frictions. Further work tractably integrating various forms of labor market imperfections within a framework that incorporates the endogenous allocation of skills to tasks appears to be another fruitful area for research.

The role of labor market institutions: Closely related to labor market imperfections, a perspective that emphasizes the importance of tasks also calls for additional study of the role of labor market institutions in the changes in employment and inequality in recent decades. Certain work practices, such as collective bargaining and unionized workplace arrangements, might have greater impact on the earnings distribution because of the way they impact the assignment of tasks to labor or capital. These institutions may restrict the substitution of machines for certain tasks previously performed by workers, particularly in the case of labor unions. Additionally, even if the substitution of machines for labor is not fully impeded, it may occur more slowly than otherwise due to the influence of these institutions. If this force raises the opportunity cost of union membership for some subset of workers (for example, by depressing the return to skill), it may undermine union coalitions, leading to an amplified impact on employment and wages (e.g., [Acemoglu et al., 2001](#)). Richer and empirically more important forms of two-way interactions between technology and unions and other workplace arrangements are another fruitful area for future research.

Cross-country trends: We have shown that changes in the occupation of distribution are surprisingly comparable across a sizable set of advanced economies. This fact notwithstanding, changes in the earnings distribution have been quite different in different countries (e.g., [Davis, 1992](#); [Blau and Kahn, 1996](#); [Card et al., 1996](#); [Katz and Autor, 1999](#); [Card and Lemieux, 2001a,b](#); [Atkinson, 2008](#); [Dustmann et al., 2009](#); [Atkinson et al., 2010](#); [Boudarbat et al., 2010](#)). One interpretation of these facts is that while many advanced countries have experienced similar technological forces that have altered occupational structures, the manner in which their labor markets (in particular their wage schedules) has responded to them have been far from identical. As of yet, there is no satisfactory understanding of the root causes of these differences. One possibility is that the adoption of new technologies either replacing or complementing workers in certain tasks requires up-front fixed investments, and the incentives for adopting these technologies are not only affected by labor supply and demand, but also by existing regulations. It is then possible that firms select different technologies in different countries in accordance with these constraints, and this may affect the evolution of real wages for various skill groups. For example, [Acemoglu \(2003\)](#) suggests a model in which

institutionally-imposed wage compression encourages the adoption of technologies that increase the productivity of low skill workers and thus slows demand shifts against these skill groups.

Changes in male-female and white-nonwhite wage differentials: Our empirical analysis highlighted the substantial differences in the evolution of employment and earnings between men and women. The framework and data both suggest that the comparatively poor labor market performance of males may in part be due to the fact that men were more heavily represented in middle skill production occupations that were undercut by automation and offshoring.⁸⁰ A similar contrast might exist between white and nonwhite workers. Juhn et al. (1991) provided an early attempt to explain the differential evolution of earnings and employment by race and gender as a result of skill biased demand shifts. A similar comprehensive exercise, with a richer conception of technology potentially rooted in a task-based approach, is a logical next step to obtain a more complete understanding of the recent changes in the distribution of employment and earnings among minority and non-minority groups.

The importance of service occupations: Our framework highlights why recent technical change might have increased employment in service occupations. The idea here is related to Baumol's classic argument, where the demand for labor from sectors experiencing slower technical advances might be greater if there is sufficient complementarity between the goods and services that they and more rapidly growing sectors produce (Baumol, 1967; see also, Acemoglu and Guerrieri, 2007; Pissarides and Ngai, 2007; Autor and Dorn, 2009, 2010). Our framework captures this phenomenon to some degree, but because of the unit elasticity of substitution across all tasks, the extent of this effect is limited. A somewhat different variant of our framework may be necessary to better capture the evolution of the demand for services during the past several decades.

DATA APPENDIX

May/Outgoing Rotation Groups Current Population Survey

Wages are calculated using May/ORG CPS data for earnings years 1973–2009 for all workers aged 16–64 who are not in the military, institutionalized or self-employed. Wages are weighted by CPS sample weights. Hourly wages are equal to the logarithm of reported hourly earnings for those paid by the hour and the logarithm of usual weekly earnings divided by hours worked last week for non-hourly workers. Top-coded earnings observations are multiplied by 1.5. Hourly earners of below \$1.675/hour in 1982 dollars (\$3.41/hour in 2008 dollars) are dropped, as are hourly wages exceeding

⁸⁰ We should caveat, however, that female workers have also been substantially displaced over the last two decades from a different set of middle skill tasks (in particular, administrative support and clerical jobs), without seemingly experiencing the adverse wage and employment consequences observed among men.

1/35th the top-coded value of weekly earnings. All earnings are deflated by the chain-weighted (implicit) price deflator for personal consumption expenditures (PCE). Allocated earnings observations are excluded in all years, except where allocation flags are unavailable (January 1994 to August 1995).

March Current Population Survey

Wages are calculated using March CPS data for earnings years 1963–2008 for full-time, full-year workers aged 16–64, excluding those who are in the military or self-employed. Full-time, full-year workers are those who usually worked 35 or more hours per week and worked forty or more weeks in the previous year. Weekly earnings are calculated as the logarithm of annual earnings divided by weeks worked. Calculations are weighted by CPS sampling weights and are deflated using the personal consumption expenditure (PCE) deflator. Earnings of below \$67/week in 1982 dollars (\$136/week in 2008 dollars) are dropped. Allocated earnings observations are excluded in earnings years 1967 forward using either family earnings allocation flags (1967–1974) or individual earnings allocation flags (1975 earnings year forward).

Census/American Community Survey

Census Integrated Public Use Micro Samples for years 1960, 1970, 1980, 1990, and 2000, and American Community Survey for 2008 are used in this paper. All Census samples include 5% of the population, except 1970, which includes 1% of the population. Wages are calculated for full-time, full-year workers aged 16–64, excluding those who are in the military, institutionalized or self-employed. Weekly earnings are calculated as the logarithm of annual earnings divided by weeks worked. Calculations are weighted by Census sampling weights and are deflated using the personal consumption expenditure (PCE) deflator.

Education categories used for the May/ORC and March CPS files and Census/ACS files are equivalent to those employed by [Autor et al. \(2003\)](#), based on the consistent classification system proposed by [Jaeger \(1997\)](#).

Dictionary of Occupational Titles

The US Labor Department's Dictionary of Occupational Titles (DOT) task measures used in this paper follow the construction of [Autor et al. \(2006\)](#), who collapse [Autor et al.'s \(2003\)](#) original five task measures into three categories: routine, manual and abstract. Routine corresponds to a simple average of two DOT measures: “set limits, tolerances and standards,” and “finger dexterity.” Manual corresponds to the DOT measure “eye-hand-foot coordination”. Abstract is the simple average of two DOT measures: “direction, control and planning” and “GED math.” DOT task measures are converted from their original 14,000 detailed occupations to 326 consistent occupations, which allow for merging with CPS and Census data files.

O*NET

O*NET task measures used in this paper are composite measures of O*NET Work Activities and Work Context Importance scales:

Non-routine cognitive: Analytical

- 4.A.2.a.4 Analyzing data/information
- 4.A.2.b.2 Thinking creatively
- 4.A.4.a.1 Interpreting information for others

Non-routine cognitive: Interpersonal

- 4.A.4.a.4 Establishing and maintaining personal relationships
- 4.A.4.b.4 Guiding, directing and motivating subordinates
- 4.A.4.b.5 Coaching/developing others

Routine cognitive

- 4.C.3.b.7 Importance of repeating the same tasks
- 4.C.3.b.4 Importance of being exact or accurate
- 4.C.3.b.8 Structured v. Unstructured work (reverse)

Routine manual

- 4.C.3.d.3 Pace determined by speed of equipment
- 4.A.3.a.3 Controlling machines and processes
- 4.C.2.d.1.i Spend time making repetitive motions

Non-routine manual physical

- 4.A.3.a.4 Operating vehicles, mechanized devices, or equipment
- 4.C.2.d.1.g Spend time using hands to handle, control or feel objects, tools or controls
- 1.A.2.a.2 Manual dexterity
- 1.A.1.f.1 Spatial orientation

Offshorability

- 4.C.1.a.2.l Face to face discussions (reverse)
- 4.A.4.a.5 Assisting and Caring for Others (reverse)
- 4.A.4.a.8 Performing for or Working Directly with the Public (reverse)
- 4.A.1.b.2 Inspecting Equipment, Structures, or Material (reverse)
- 4.A.3.a.2 Handling and Moving Objects (reverse)
- 4.A.3.b.4 0.5*Repairing and Maintaining Mechanical Equipment (reverse)
- 4.A.3.b.5 0.5*Repairing and Maintaining Electronic Equipment (reverse)

O*NET scales are created using the O*NET-SOC occupational classification scheme, which we collapse into SOC occupations. Each scale is then standardized to have mean zero and standard deviation one, using labor supply weights from the pooled 2005/6/7 Occupational Employment Statistics (OES) Survey, one of the few large surveys that uses the SOC occupational classification system. The composite task measures listed above are equal to the summation of their respective constituent scales, then standardized to mean zero and standard deviation one. In order to merge the composite task measures with the Census data, the task measures are collapsed to the Census 2000 occupational code level using the OES Survey labor supply weights and then collapsed to the 326 consistent occupations as detailed in [Autor and Dorn \(2010\)](#), using Census 2000 labor supply weights.

THEORETICAL APPENDIX: UNIQUENESS OF EQUILIBRIUM IN PROPOSITION 5

Let us proceed in steps. First, rewrite (23) and (24) as

$$\ln \left(\frac{w_H}{w_M} \right) = \ln \left(\frac{A_H}{A_M} \right) - \beta_H(I_H), \quad (41)$$

and

$$\ln \left(\frac{w_M}{w_L} \right) = \ln \left(\frac{A_M}{A_L} \right) - \beta_L(I_L), \quad (42)$$

where recall that $\beta_H(I) \equiv \ln \alpha_M(I) - \ln \alpha_H(I)$ and $\beta_L(I) \equiv \ln \alpha_L(I) - \ln \alpha_M(I)$ are both strictly decreasing in view of [Assumption 1](#). Now substituting these two equations into (38), we have

$$\begin{aligned} H &= \Gamma_H \left(\ln \left(\frac{A_H}{A_M} \right) - \beta_H(I_H) \right) \\ M &= \Gamma_M \left(\ln \left(\frac{A_H}{A_M} \right) - \beta_H(I_H), \ln \left(\frac{A_M}{A_L} \right) - \beta_L(I_L) \right) \\ L &= \Gamma_L \left(\ln \left(\frac{A_M}{A_L} \right) - \beta_L(I_L) \right), \end{aligned}$$

where we denote derivatives of these functions by Γ'_H , Γ'_L , and Γ^1_M and Γ^2_M for the first and second derivatives of Γ_M . The arguments so far immediately imply that $\Gamma'_H > 0$, $\Gamma'_L < 0$ and $\Gamma^1_M < 0$ and $\Gamma^2_M > 0$. Now rewriting (32) and (33) substituting for these, we again have a two-equation system in I_H and I_L characterizing the equilibrium. It is

given by

$$\begin{aligned} \ln A_M - \ln A_H + \beta_H(I_H) + \ln \Gamma_M \left(\ln \left(\frac{A_H}{A_M} \right) - \beta_H(I_H), \ln \left(\frac{A_M}{A_L} \right) - \beta_L(I_L) \right) \\ - \ln \Gamma_H \left(\ln \left(\frac{A_H}{A_M} \right) - \beta_H(I_H) \right) - \ln(I_H - I_L) + \ln(1 - I_H) = 0, \end{aligned} \quad (43)$$

and

$$\begin{aligned} \ln A_L - \ln A_M + \beta_L(I_L) + \ln \Gamma_L \left(\ln \left(\frac{A_M}{A_L} \right) - \beta_L(I_L) \right) \\ - \ln \Gamma_M \left(\ln \left(\frac{A_H}{A_M} \right) - \beta_H(I_H), \ln \left(\frac{A_M}{A_L} \right) - \beta_L(I_L) \right) \\ + \ln(I_H - I_L) - \ln(I_L) = 0. \end{aligned} \quad (44)$$

Let us evaluate the Jacobian of this system at an equilibrium. Following similar steps to those we used in the comparative static analysis before, this can be written as

$$\begin{pmatrix} \beta'_H(I_H) \left[1 + \frac{\Gamma'_H}{\Gamma_H} - \frac{\Gamma_M^1}{\Gamma_M} \right] - \frac{1}{I_H - I_L} - \frac{1}{1 - I_H} & \frac{1}{I_H - I_L} - \frac{\Gamma_M^2}{\Gamma_M} \beta'_L(I_L) \\ \frac{1}{I_H - I_L} + \frac{\Gamma_M^1}{\Gamma_M} \beta'_H(I_H) & \beta'_L(I_L) \left[1 - \frac{\Gamma'_L}{\Gamma_L} + \frac{\Gamma_M^2}{\Gamma_M} \right] - \frac{1}{I_H - I_L} - \frac{1}{I_L} \end{pmatrix}.$$

Since $\Gamma'_H > 0$, $\Gamma'_L > 0$, $\Gamma_M^1 > 0$ and $\Gamma_M^2 < 0$, the diagonal elements of this matrix are always negative. In addition, we verify that the determinant of this matrix is also always positive. In particular, denoting the determinant by Δ , we have

$$\begin{aligned} \Delta &= \left(\beta'_H(I_H) \left[1 + \frac{\Gamma'_H}{\Gamma_H} - \frac{\Gamma_M^1}{\Gamma_M} \right] - \frac{1}{I_H - I_L} - \frac{1}{1 - I_H} \right) \\ &\quad \times \left(\beta'_L(I_L) \left[1 - \frac{\Gamma'_L}{\Gamma_L} + \frac{\Gamma_M^2}{\Gamma_M} \right] - \frac{1}{I_H - I_L} - \frac{1}{I_L} \right) \\ &\quad - \left(\frac{1}{I_H - I_L} - \frac{\Gamma_M^2}{\Gamma_M} \beta'_L(I_L) \right) \times \left(\frac{1}{I_H - I_L} + \frac{\Gamma_M^1}{\Gamma_M} \beta'_H(I_H) \right) \\ &= \left(\beta'_H(I_H) \left[1 + \frac{\Gamma'_H}{\Gamma_H} \right] - \frac{1}{1 - I_H} \right) \times \left(\beta'_L(I_L) \left[1 - \frac{\Gamma'_L}{\Gamma_L} \right] - \frac{1}{I_L} \right) \\ &\quad - \frac{1}{I_H - I_L} \times \left(\beta'_H(I_H) \left[1 + \frac{\Gamma'_H}{\Gamma_H} - \frac{\Gamma_M^1}{\Gamma_M} \right] \right. \end{aligned}$$

$$\begin{aligned}
& -\frac{1}{1-I_H} + \beta'_L(I_L) \left[1 - \frac{\Gamma'_L}{\Gamma_L} + \frac{\Gamma_M^2}{\Gamma_M} \right] - \frac{1}{I_L} \Big) \\
& - \frac{\Gamma_M^1}{\Gamma_M} \times \left(\beta'_L(I_L) \left[1 - \frac{\Gamma'_L}{\Gamma_L} \right] - \frac{1}{I_L} \right) \\
& + \frac{\Gamma_M^2}{\Gamma_M} \times \left(\beta'_H(I_H) \left[1 + \frac{\Gamma'_H}{\Gamma_H} \right] - \frac{1}{1-I_H} \right).
\end{aligned}$$

All five lines of the last expression are positive, and thus so is Δ . This implies that the Jacobian is everywhere a P-matrix, and from [Simsek et al. \(2007\)](#), it follows that there exists a unique equilibrium.

Moreover, given that the determinant is everywhere positive, comparative static results are similar to those of the equilibrium with fixed supplies. For example, an increase in A_H will reduce I_H and increase w_H/w_M and w_M/w_L as before, but also it will increase H/L . Similarly, if new machines replace tasks previously performed by middle skills, this will increase w_H/w_M and reduce w_M/w_L , as workers previously performing middle skill tasks are reallocated to low and high skills. In addition, there will now be a supply response, and workers previously supplying their middle skills will shift to supplying either low or high skills. In particular, if the relevant margin of substitution in the supply side is between middle and low, many of these workers will start supplying low skills to the market, leading to an expansion of low skill tasks.

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